

MARVEL
COMICS

\$1.25 US
\$1.50 CAN
16
APR
UK 70p

APPROVED
BY THE
COMICS
CODE
AUTHORITY

Barbie™

FASHION





IT'S BARTMANIA

FOR YOUR NES™ AND GAME BOY®!

Gangway, man! It's Bartmania three ways for your  and ! Looking for some wild ? Then help 

save Springfield from the  in **THE SIMPSONS BART VS. THE SPACE MUTANTS™** for your NES™. For Simpsons™ antics on the go, join

as they fight for their lives in **BART SIMPSON'S ESCAPE FROM CAMP DEADLY™** run by . Look for Bart

as , and  in their all-new NES™ adventure **BART™ THE WORLD™**.

It's all-out mayhem around

the  from



to **HOLLYWOOD**

as Burns and Smithers

try to get rid of the

Simpsons™ once and for all. Don't let that happen... Save

Springfield ... Save the Simpsons™... Save the

World...

**KEEP
BARTMANIA
ALIVE!**

BUY THESE GAMES!



Only Bart can save Springfield from the alien invasion in "Bart vs. the Space Mutants" for your NES!

Acclaim
entertainment, inc.



LICENSED BY
Nintendo

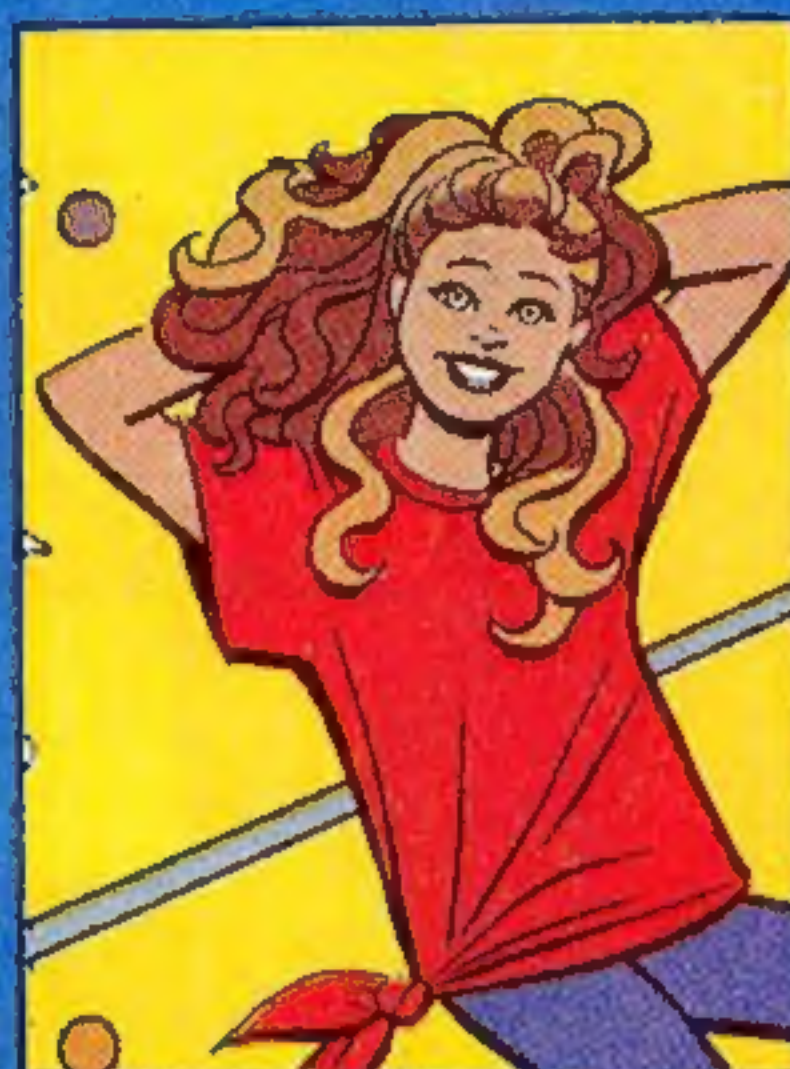
BARBIE



TAXI RIDE
A rainstorm is
definitely *fare*
weather!

PAGE
2

PAGE
12



**IT'S WHAT'S INSIDE
THAT COUNTS**
Courtney discovers
that *clothes* do not
make the person!

TRUST YOURSELF
Star light, star bright
... Skipper wishes for
the right date tonight!

PAGE
18



Fashion

BARBARA SLATE	WIN MORTIMER	ANDY MUSHYNSKY	GEORGE ROBERTS	SARRA MOSSOFF	FARIAN NICIEZA	TOM DeFALCO
Writer	MARY WILSHIRE	JOHN LUCAS	Letterer	Colorist	Editor	Editor in Chief
	Pencilers	Inkers				

BARBIE FASHION™ Vol. 1, No. 16, April, 1992, (ISSN # 1055-940X) Published by MARVEL COMICS, Terry Stewart, President; Stan Lee, Publisher; Michael Hobson, Group Vice President, Publishing, OFFICE OF PUBLICATION: 387 PARK AVENUE SOUTH, NEW YORK, NY 10016. SECOND CLASS POSTAGE PAID AT NEW YORK, NY AND AT ADDITIONAL MAILING OFFICES. BARBIE and associated trademarks are owned by and used under license from Mattel, Inc. Copyright © 1992 Mattel, Inc. All rights reserved. All other editorial material copyright © 1992 Marvel Entertainment Group, Inc. All rights reserved. Price: \$1.25 per copy in the U.S. and \$1.50 in Canada. Subscription rates for 12 issues: U.S. \$15.00; foreign \$27.00, and Canadian subscribers must add \$6.00 for postage and GST. GST #R127032852. No similarity between any of the names, characters, persons and/or institutions in this magazine with those of any living or dead person is intended and any similarity which may exist is purely coincidental. This periodical may not be sold except by authorized dealers and is sold subject to the condition that it shall not be sold or distributed with any part of its cover or markings removed, nor in a mutilated condition. POSTMASTER: SEND ADDRESS CHANGES TO BARBIE FASHION, c/o MARVEL COMICS, 9th FLOOR, 387 PARK AVENUE SOUTH, NEW YORK, NY 10016. Printed in the U.S.A.

Barbie IN TAXI RIDE



I'VE BEEN TRYING TO HAIL A TAXI FOR OVER TEN MINUTES!

SLATE
MORTIMER
MUSHYNSKY

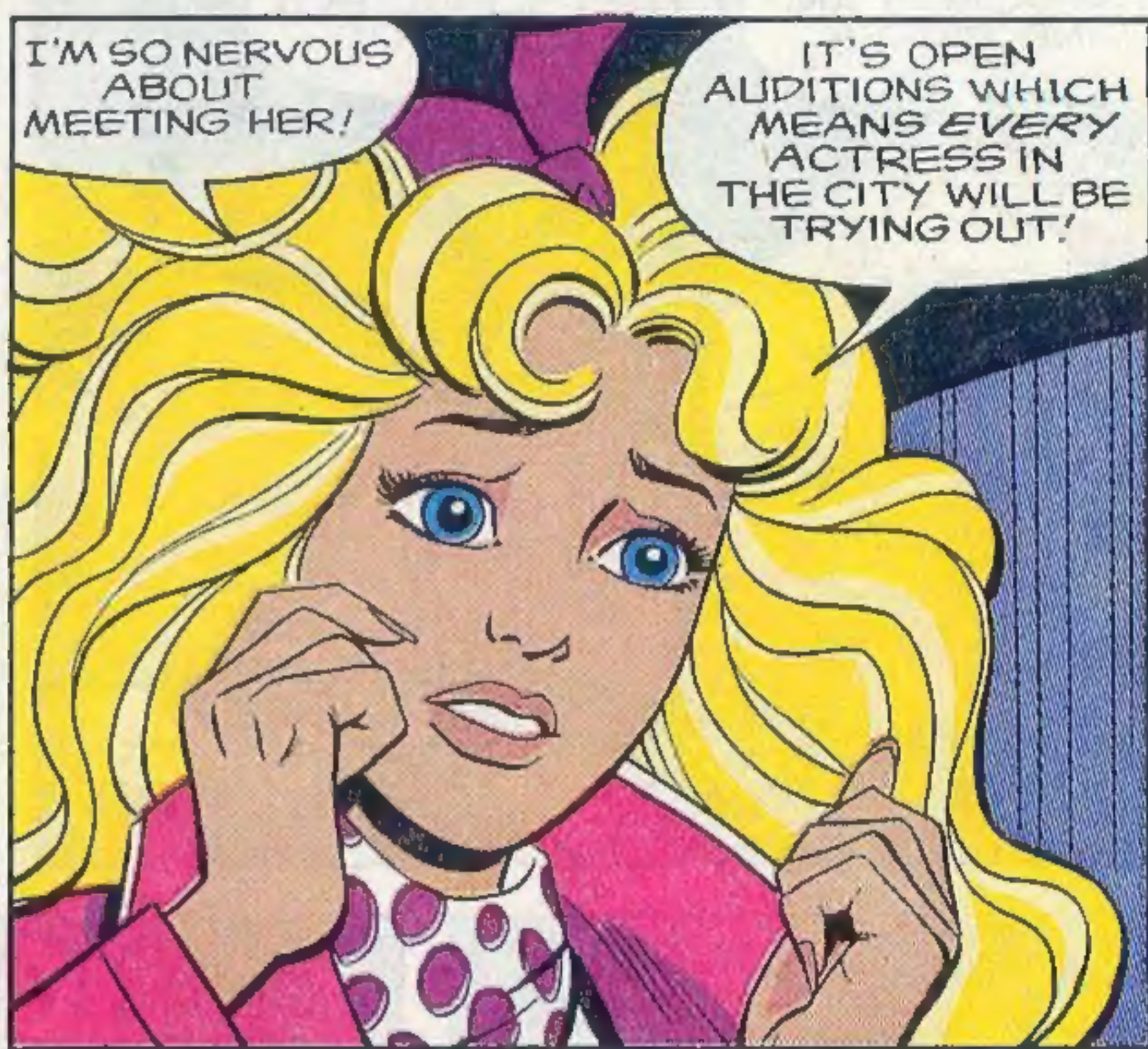
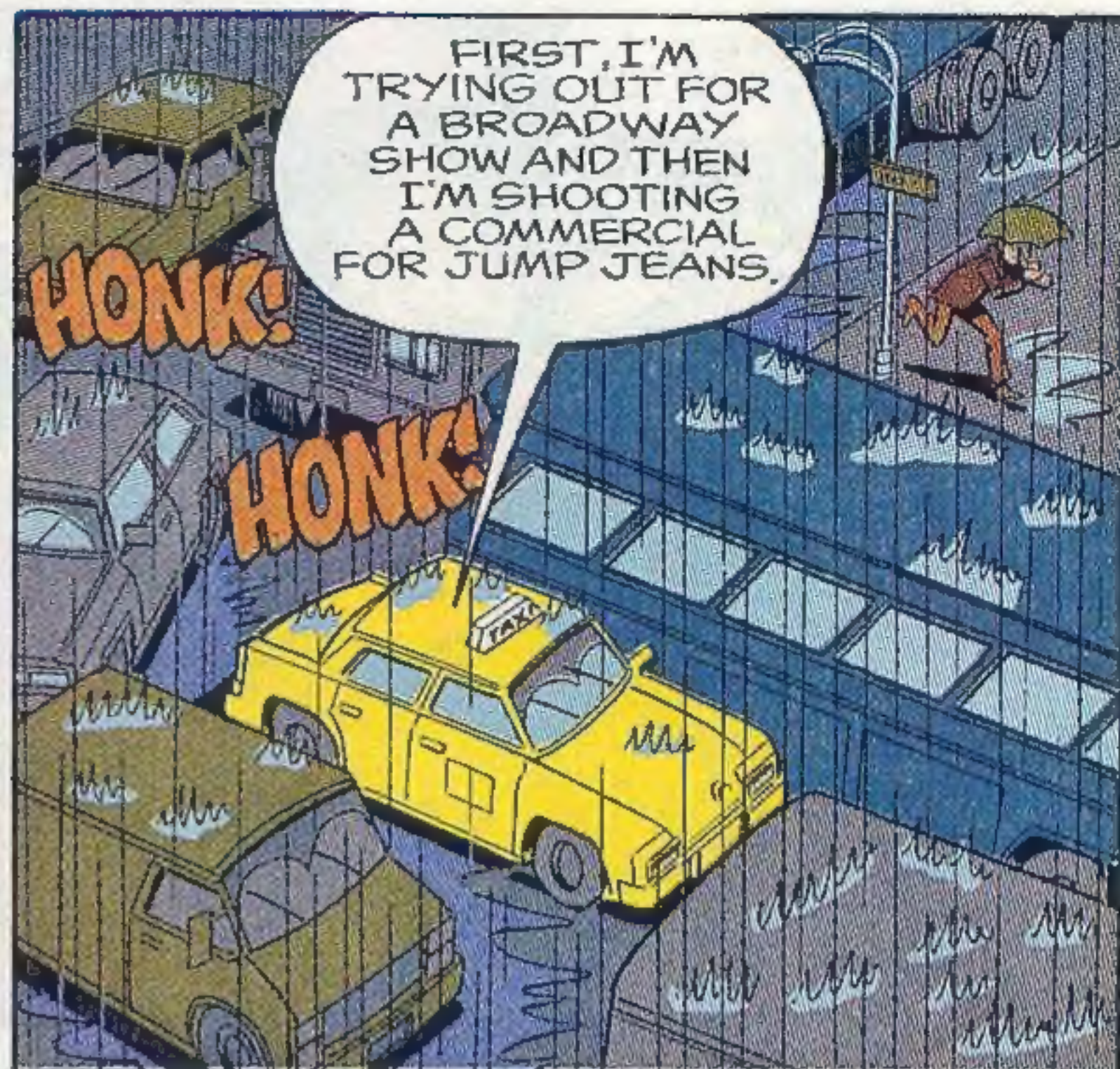


ME, TOO!
IT'S ALWAYS
DIFFICULT TO
FIND ONE
WHEN IT'S
RAINING!



BUT I
BETTER GET
ONE SOON BECAUSE
I'M ON A
VERY TIGHT
SCHEDULE!







Grab these four power-packed games by Konami and find out just how much gripping adventure you can handle!

TEENAGE MUTANT NINJA

TURTLES III® Shredder's Last Stand. Five battle-packed stages of action to thrill you.

BILL ELLIOTT'S NASCAR® RACING

Rev up and rocket through four hot tracks in this slick stock car game.

Get A Grip!

TEENAGE MUTANT NINJA TURTLES®

Defy dangerous odds and diabolical enemies to rescue April O'Neil. Cowabunga!

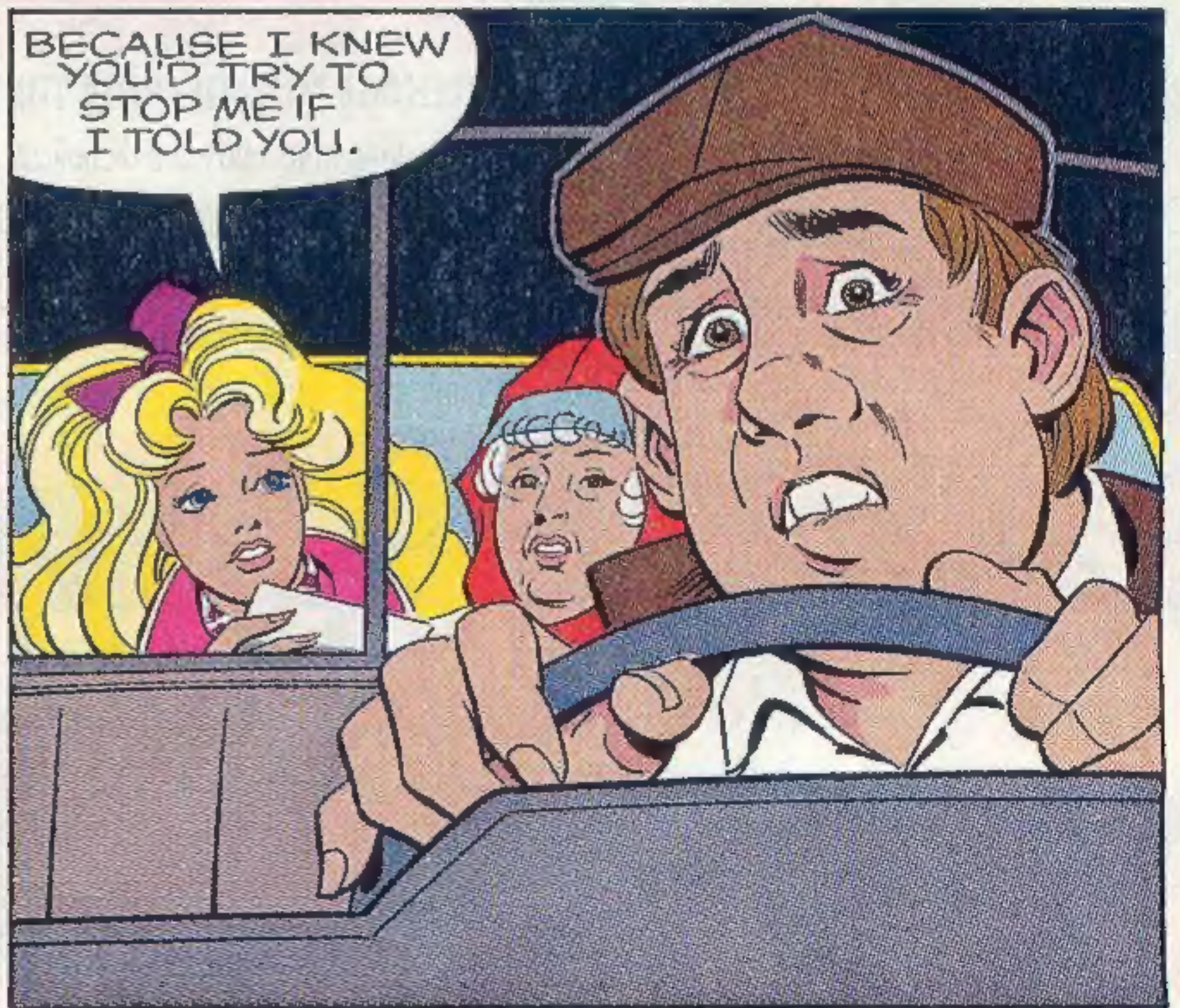
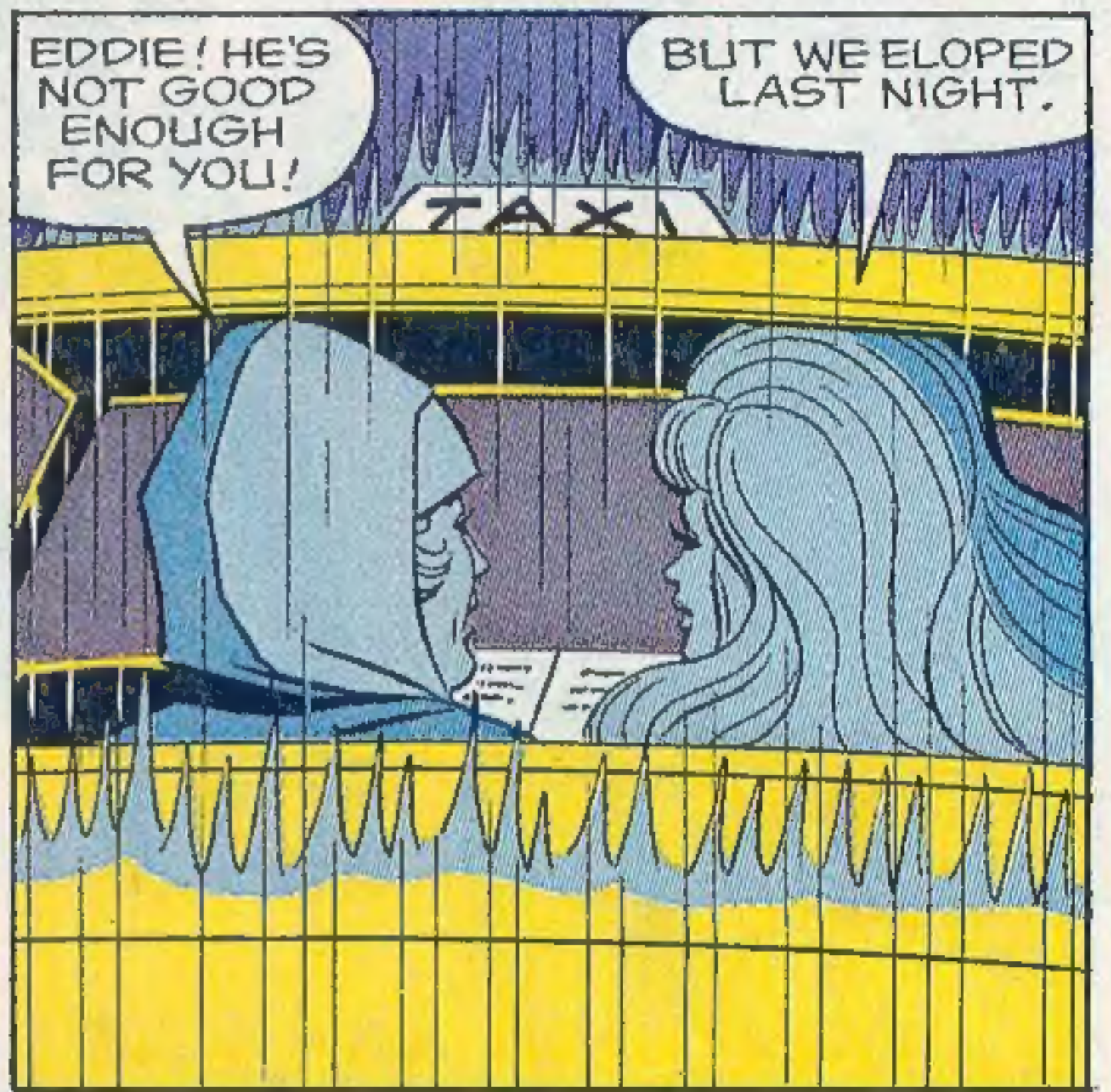
TEENAGE MUTANT NINJA TURTLES

BASKETBALL® Half-shell heroes slam-dunk a full court press of infamous fiends.

WAL-MART®
ALWAYS THE LOW PRICE.

Always!

Konami® is a registered trademark of Konami Co. LTD. Teenage Mutant Ninja Turtles® & © 1991 Mirage Studios. Bill Elliott name, likeness and NASCAR trademark used by License of Advantage Management, Inc.



CHANGE THE COURSE OF EVOLUTION... PLAY TROG!



That crazy, one-eyed cave-man, Trog, is hungry...and dinos Spike and Bloop know what that means: ***RUN FOR YOUR LIVES!***

Change the course of evolution: don't become Trog's Stone Age Feast! Instead, race through 50 fun-filled islands, witnessing the greatest inventions of all time: fire, the wheel, the pogo stick (the pogo stick?)—all invented by Trog to catch his dinner—you!

Save the Dinos...or you're extinct!



Don't be the main course in Trog's Stone Age feast!



Trog discovers fire and the Bar-B-Que... all in one day!



Munch on a pineapple and become a Trog-stompin' T-Rex!



Don't stop now—you've got 50 action-packed islands to explore!

**BASED
ON THE
ARCADE
HIT!**

**WIN A
TROG!™
ARCADE GAME!
SEE DETAILS
ON BOX**



Acclaim
entertainment inc.
Masters of the Game™

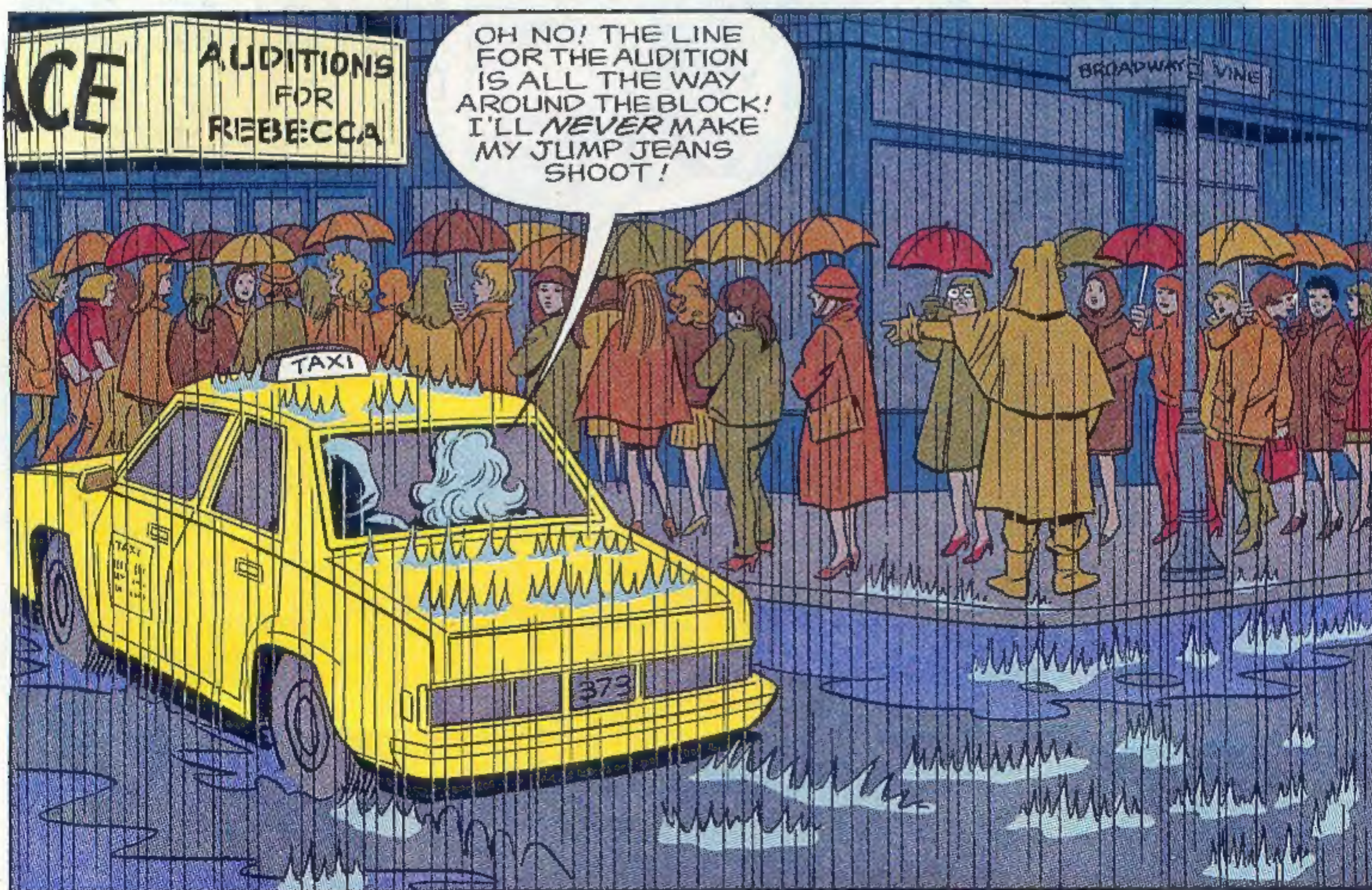
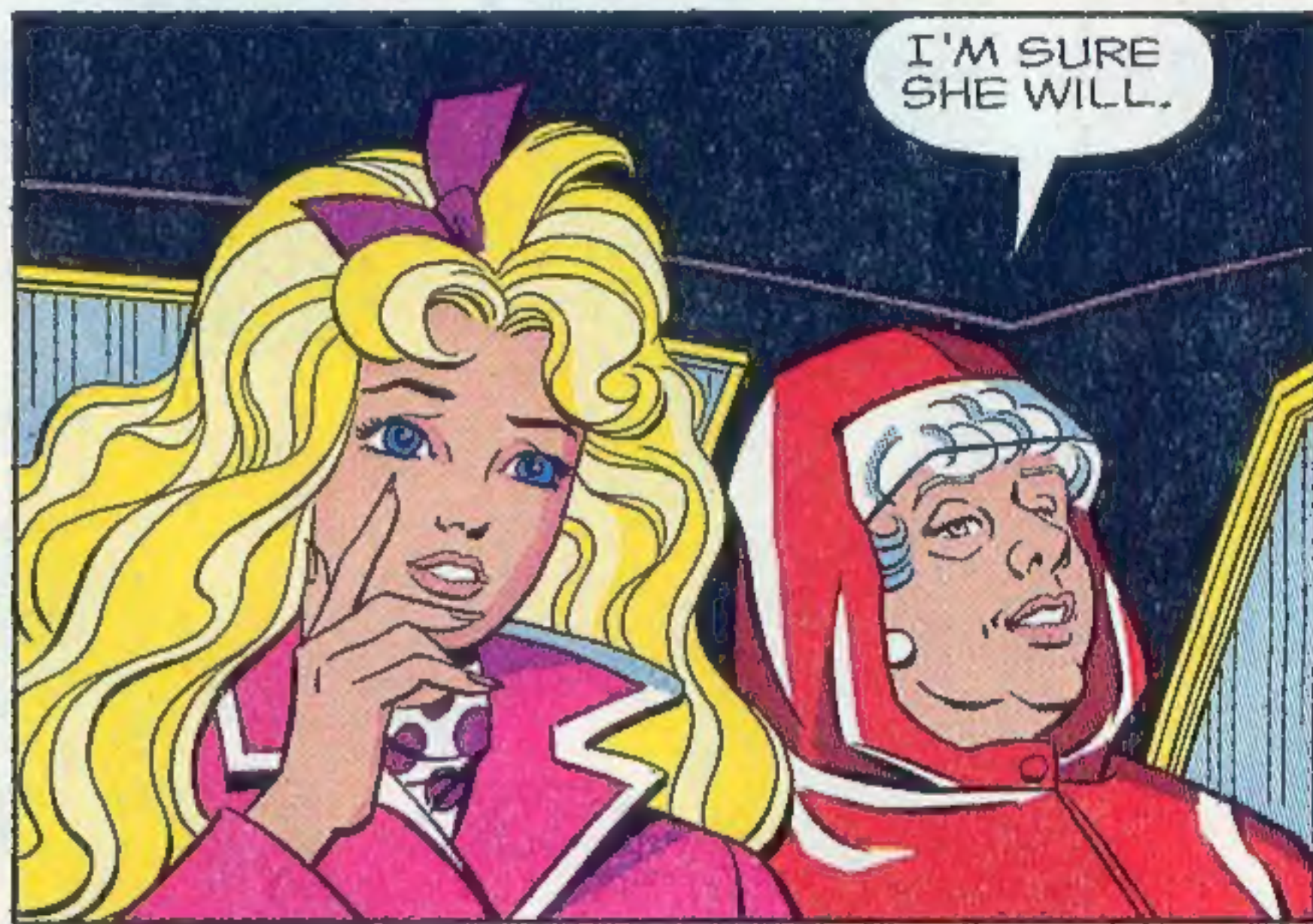
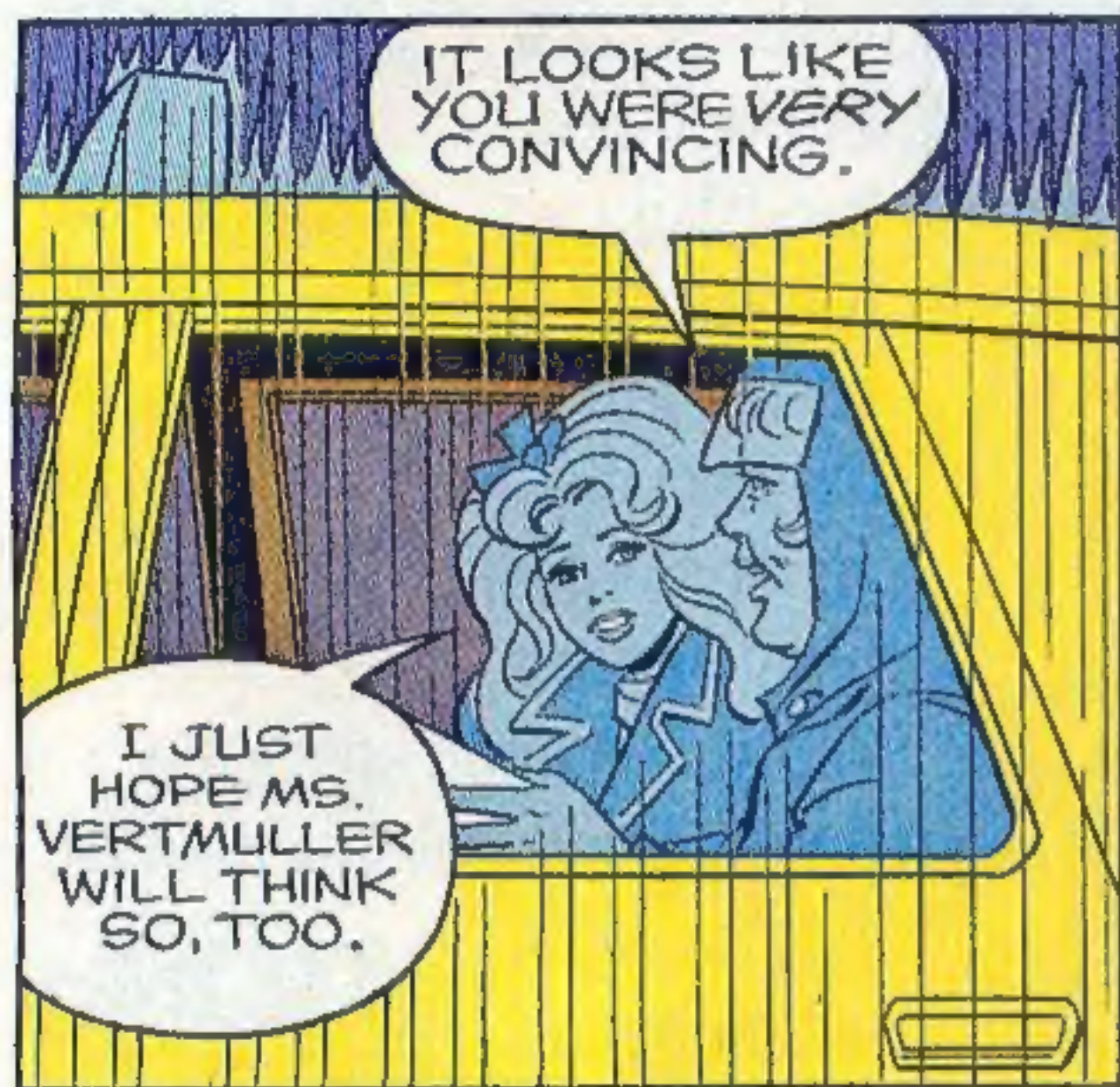
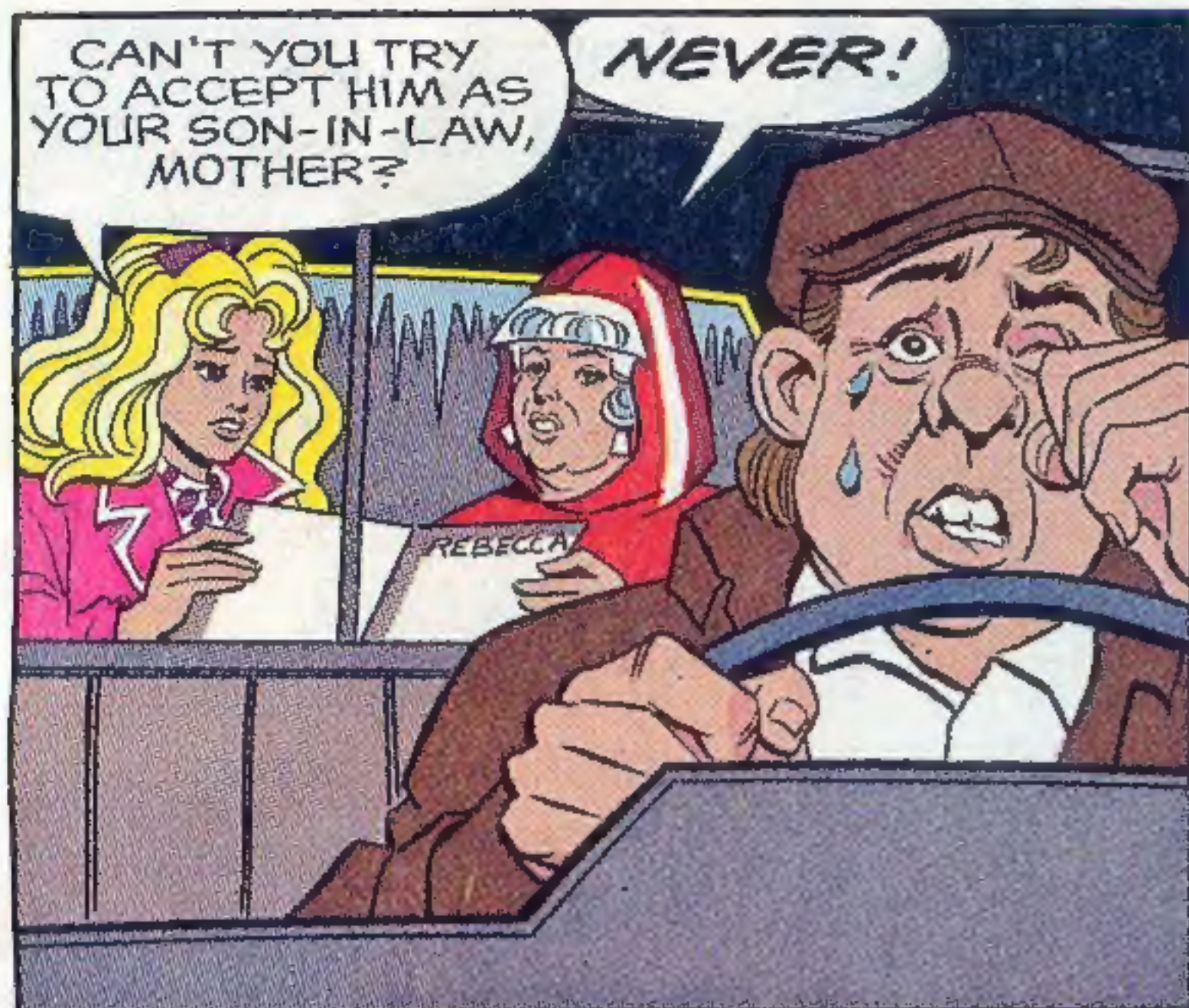
Licensed by Nintendo
Nintendo
ENTERTAINMENT
SYSTEM

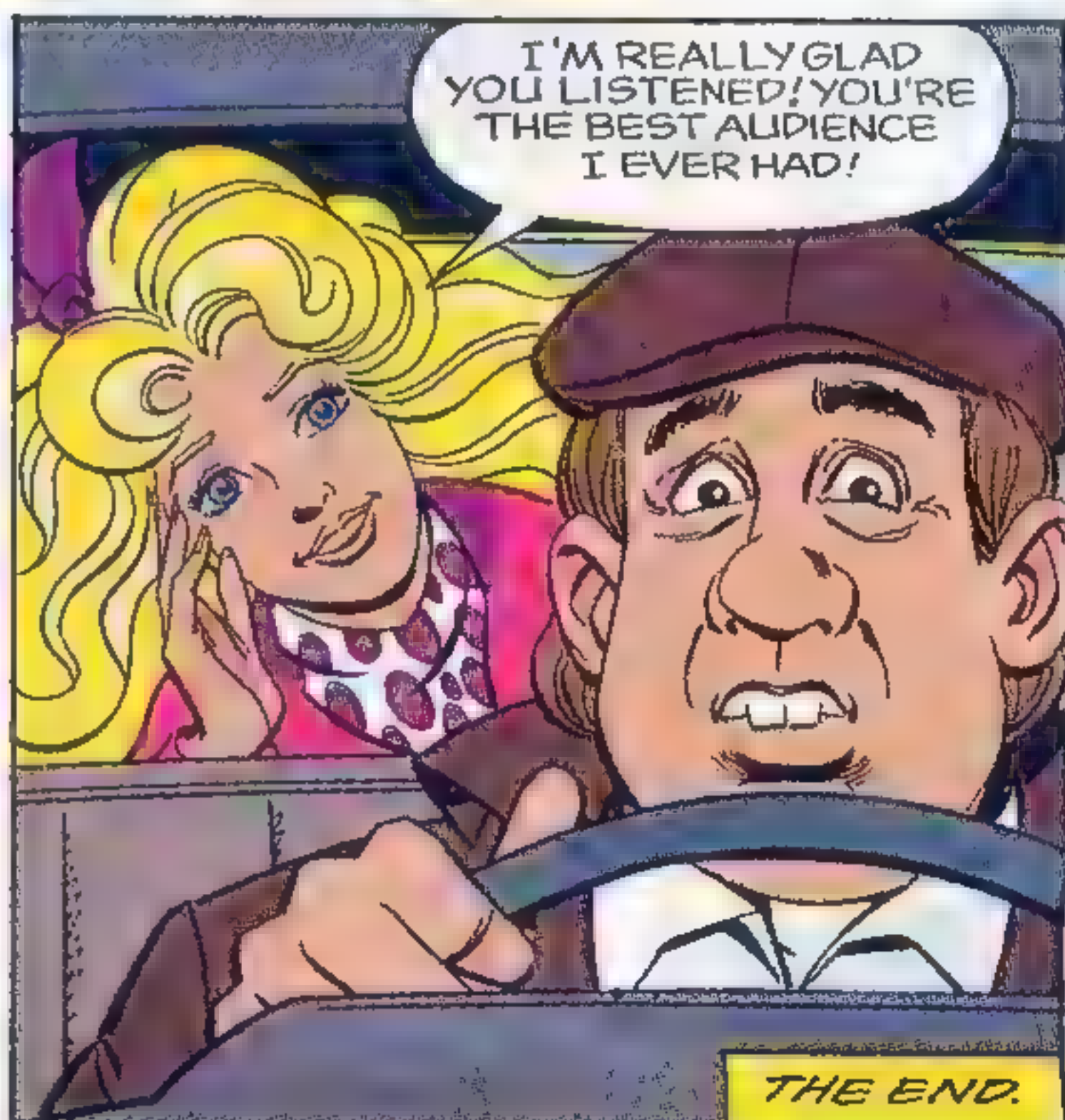
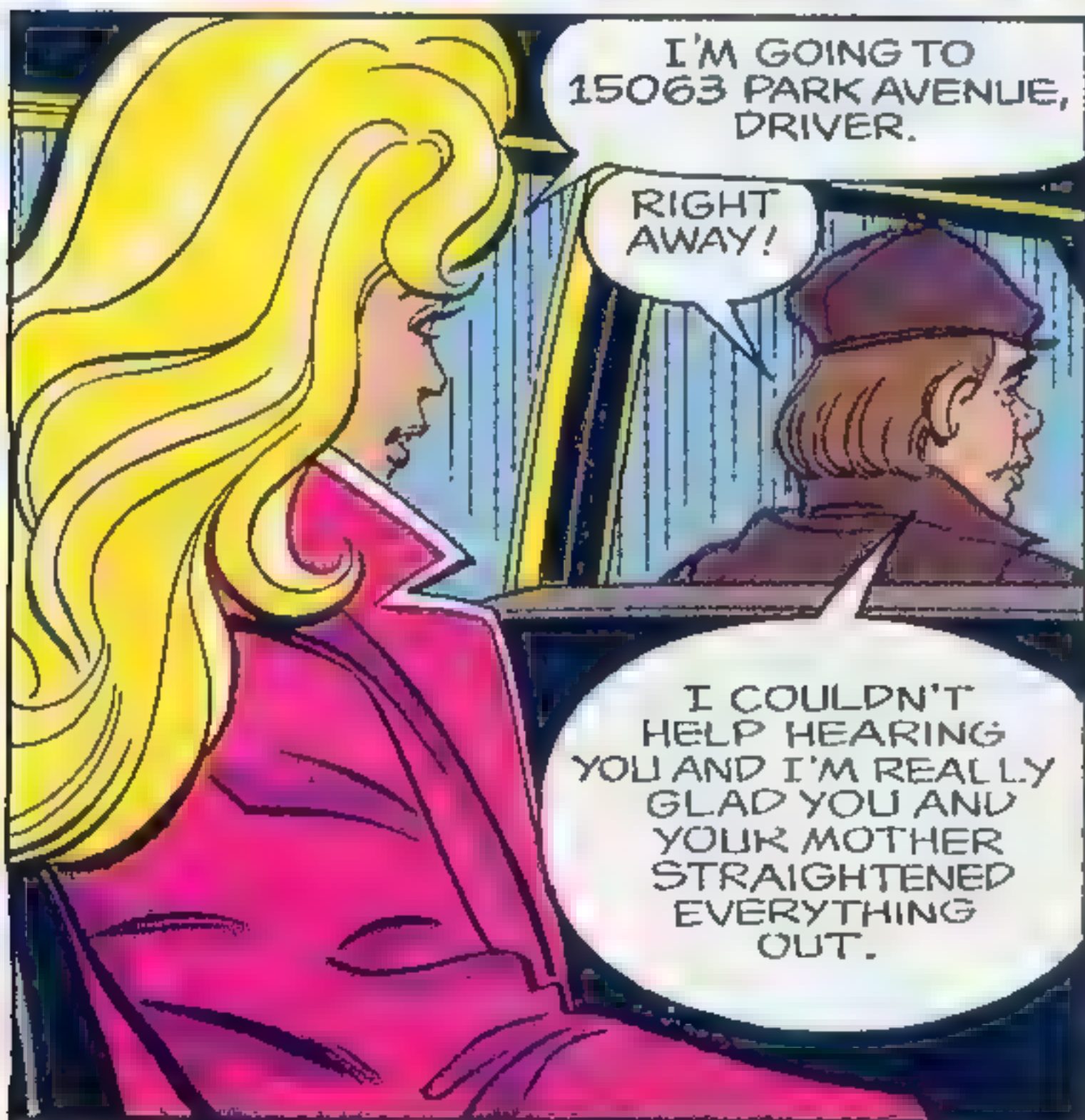
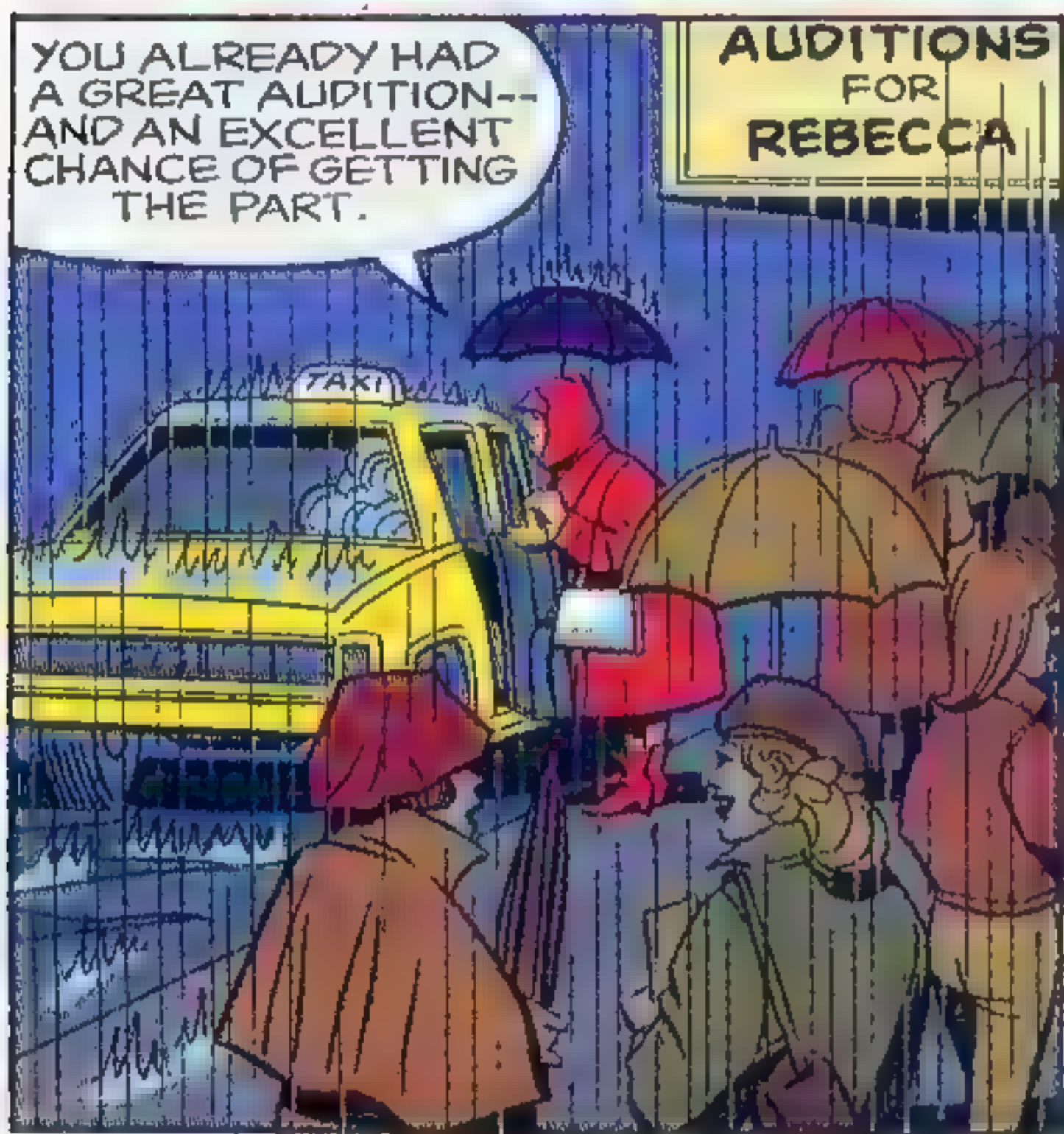


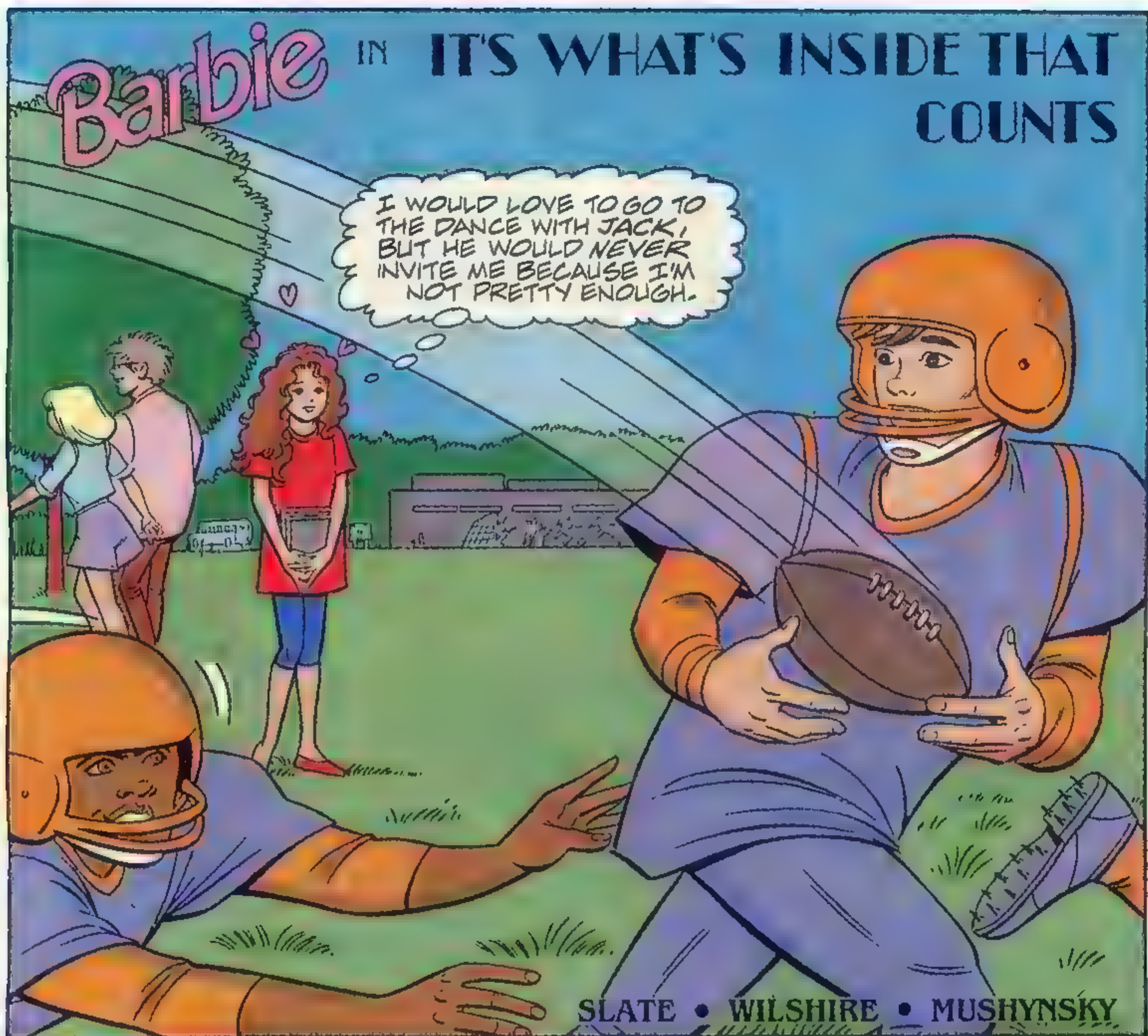
SEE SPECIALLY MARKED BOXES FOR ENTRY DETAILS.

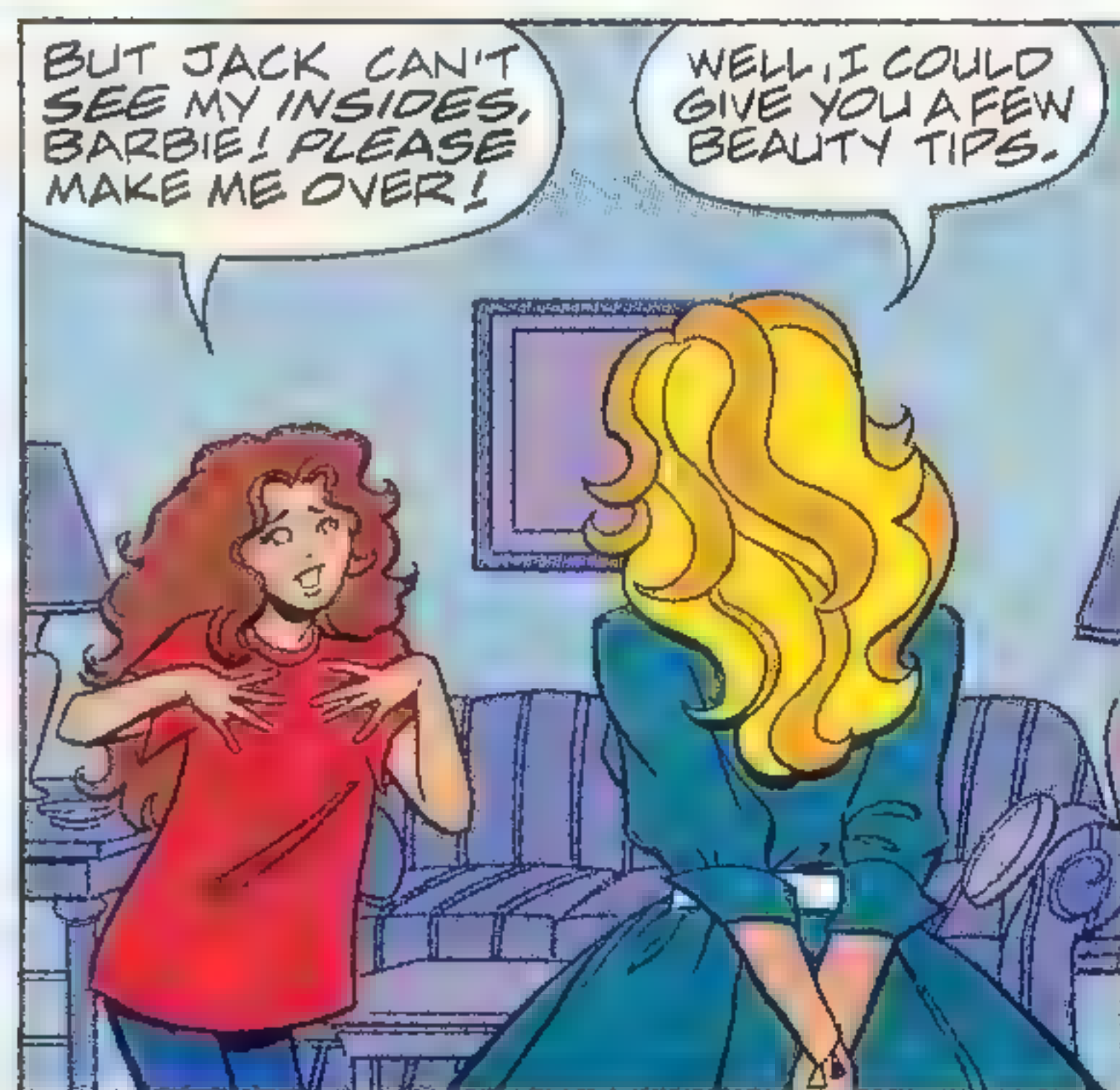
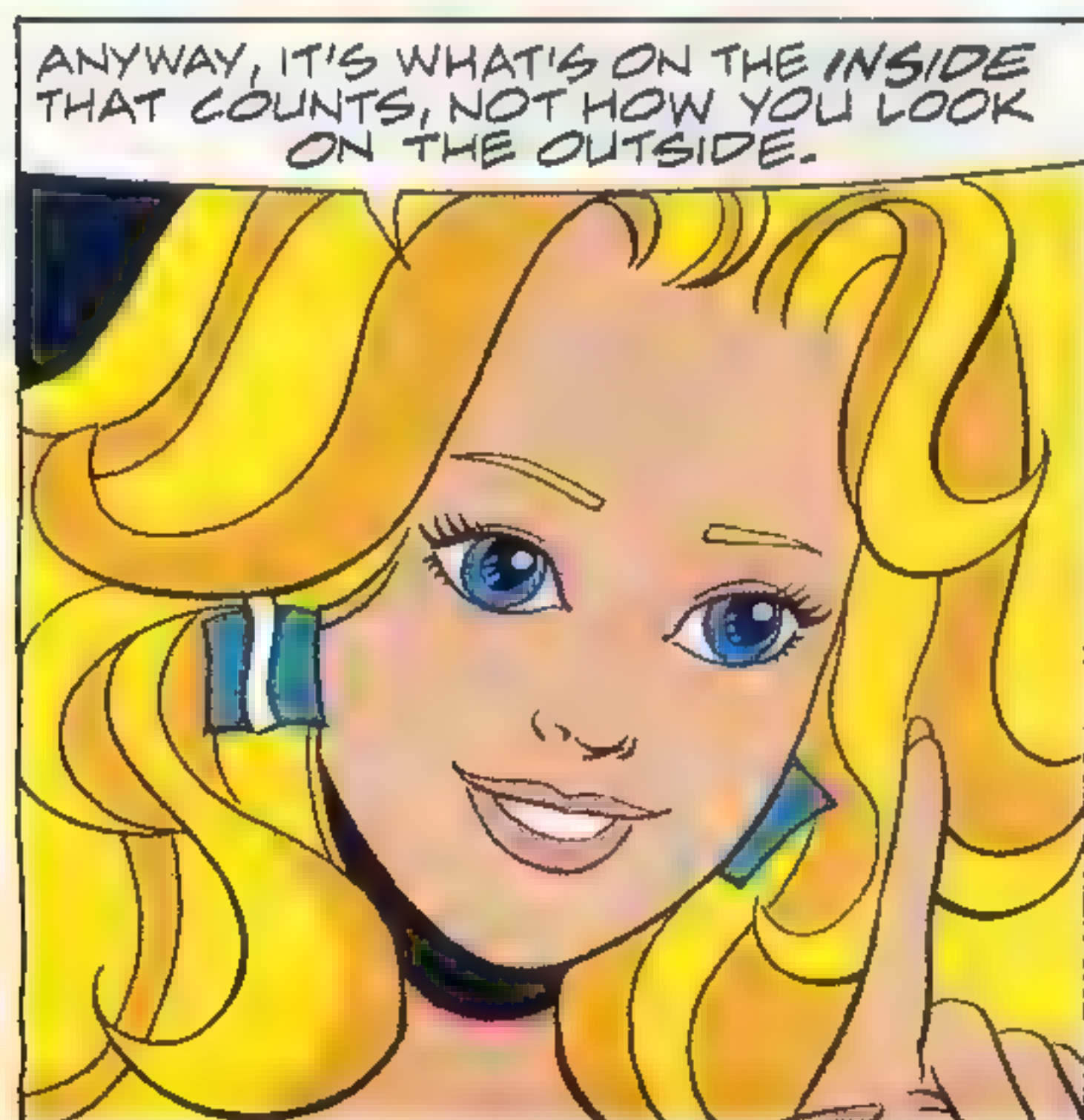
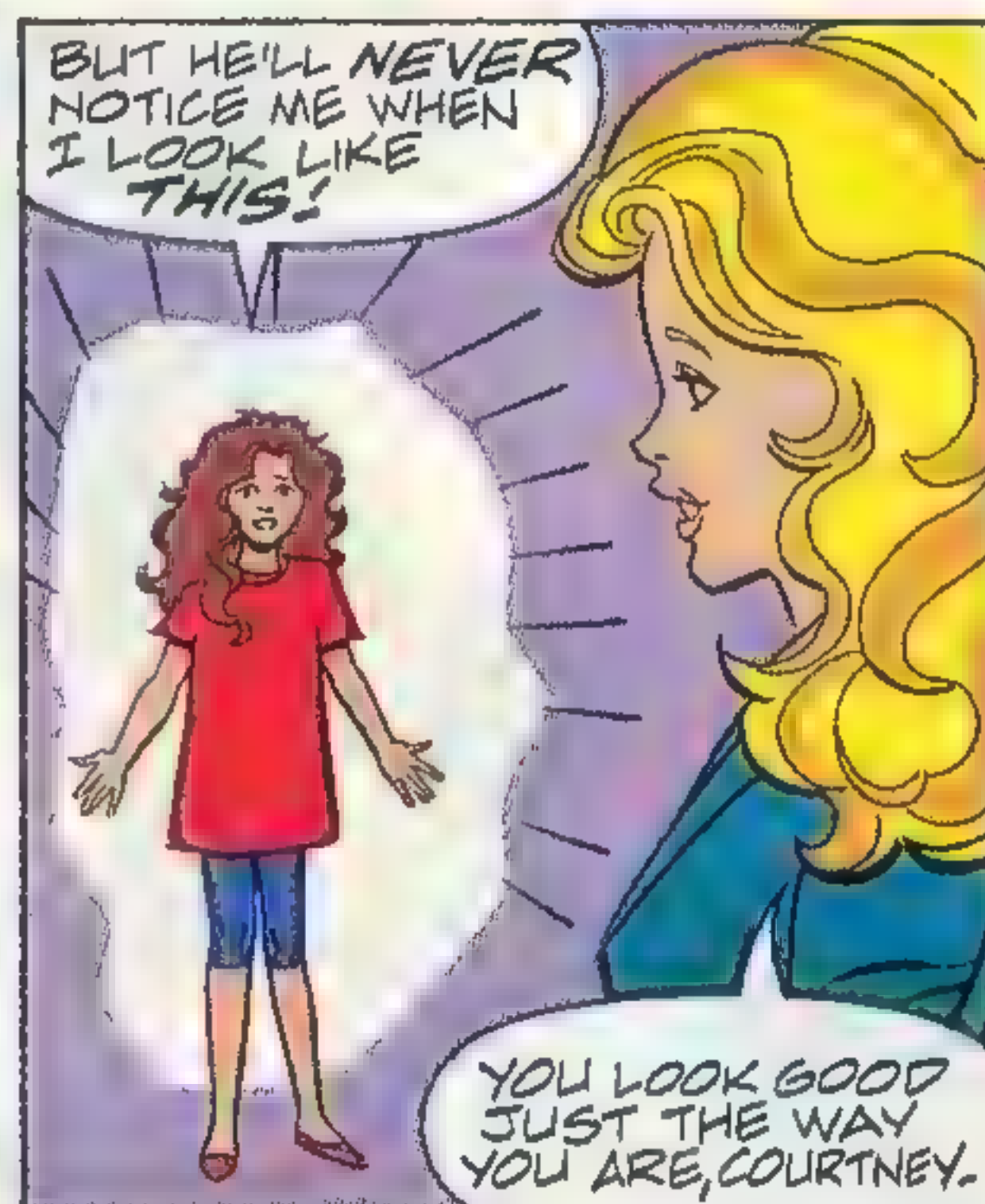
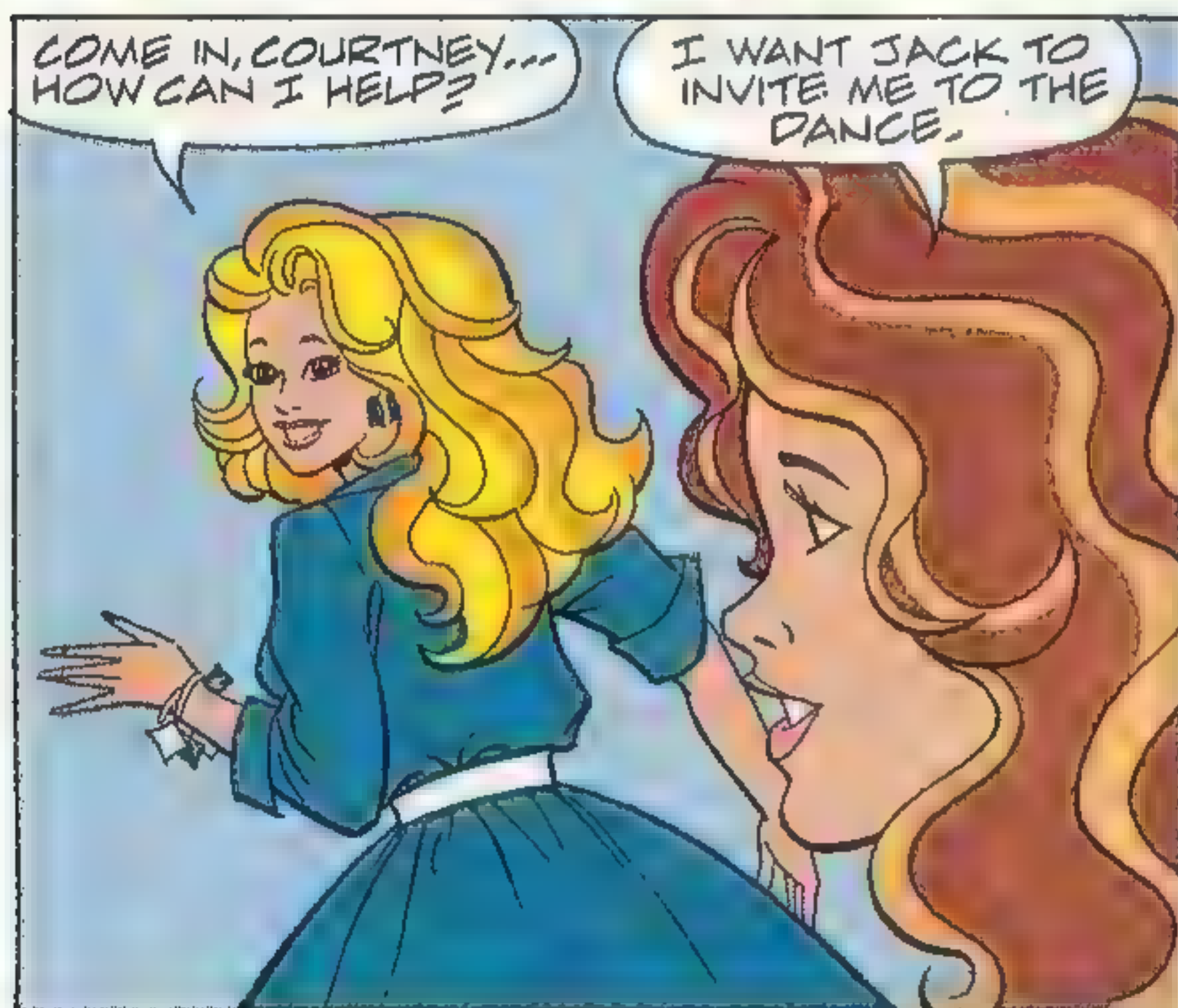
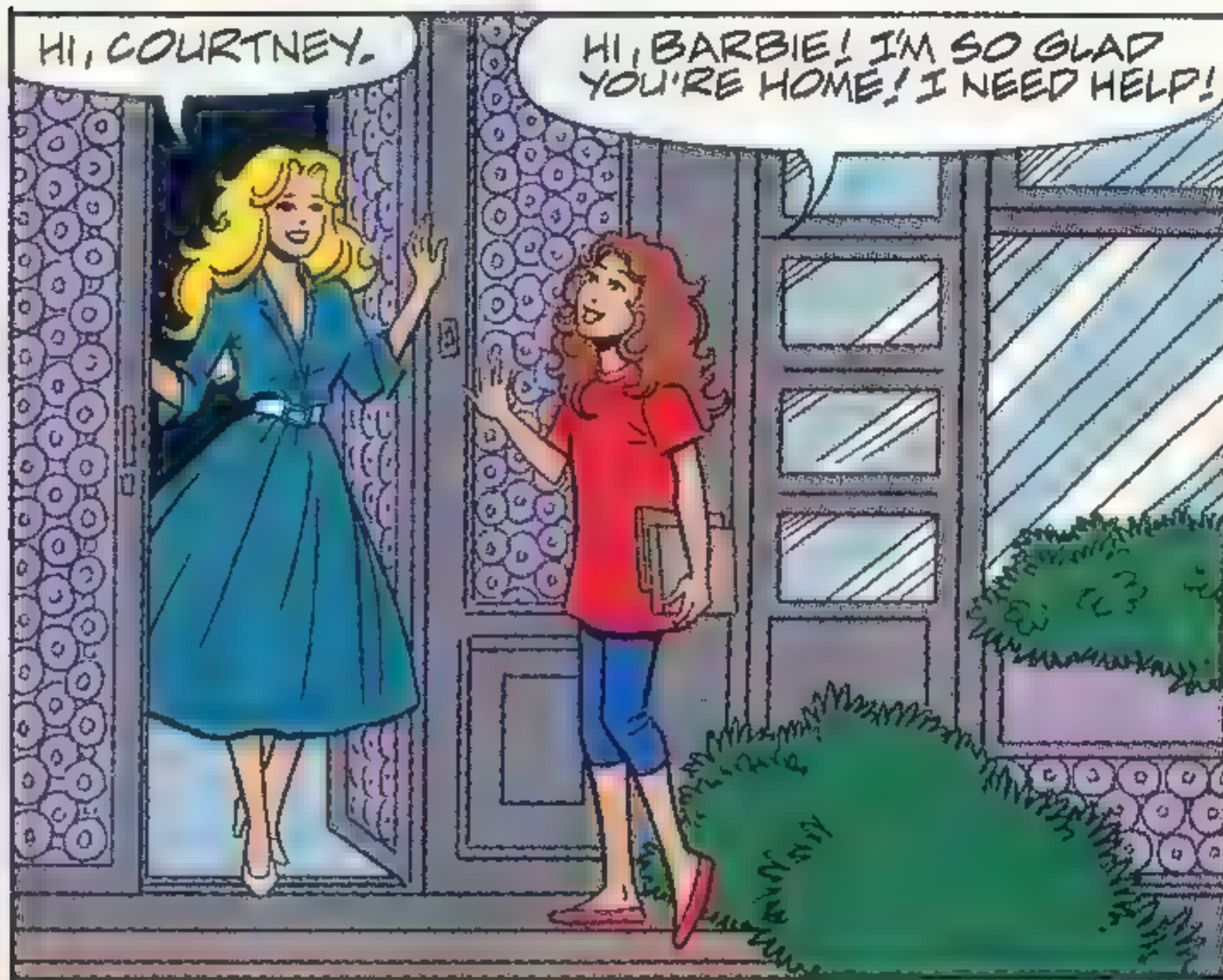
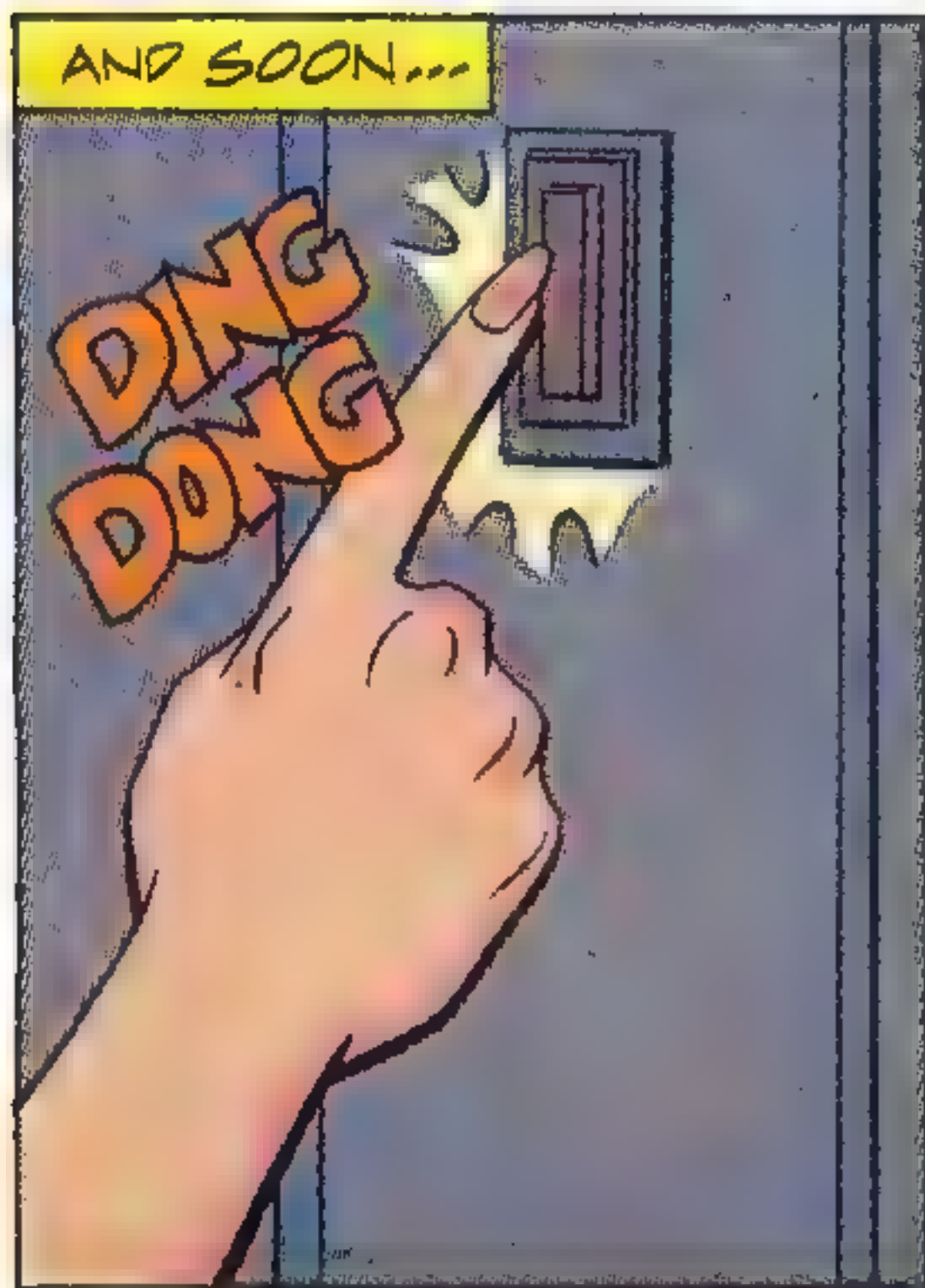
Win a video arcade game! NO PURCHASE NECESSARY. For a complete set of rules send a self addressed, stamped envelope to: "Trog Arcade Game" Rules, P.O. Box 94, Oyster Bay, New York 11771. WA and VT residents need not include return postage. Sweepstakes ends 12/31/92. Void in Quebec, and wherever else prohibited. Not sponsored by Nintendo®.

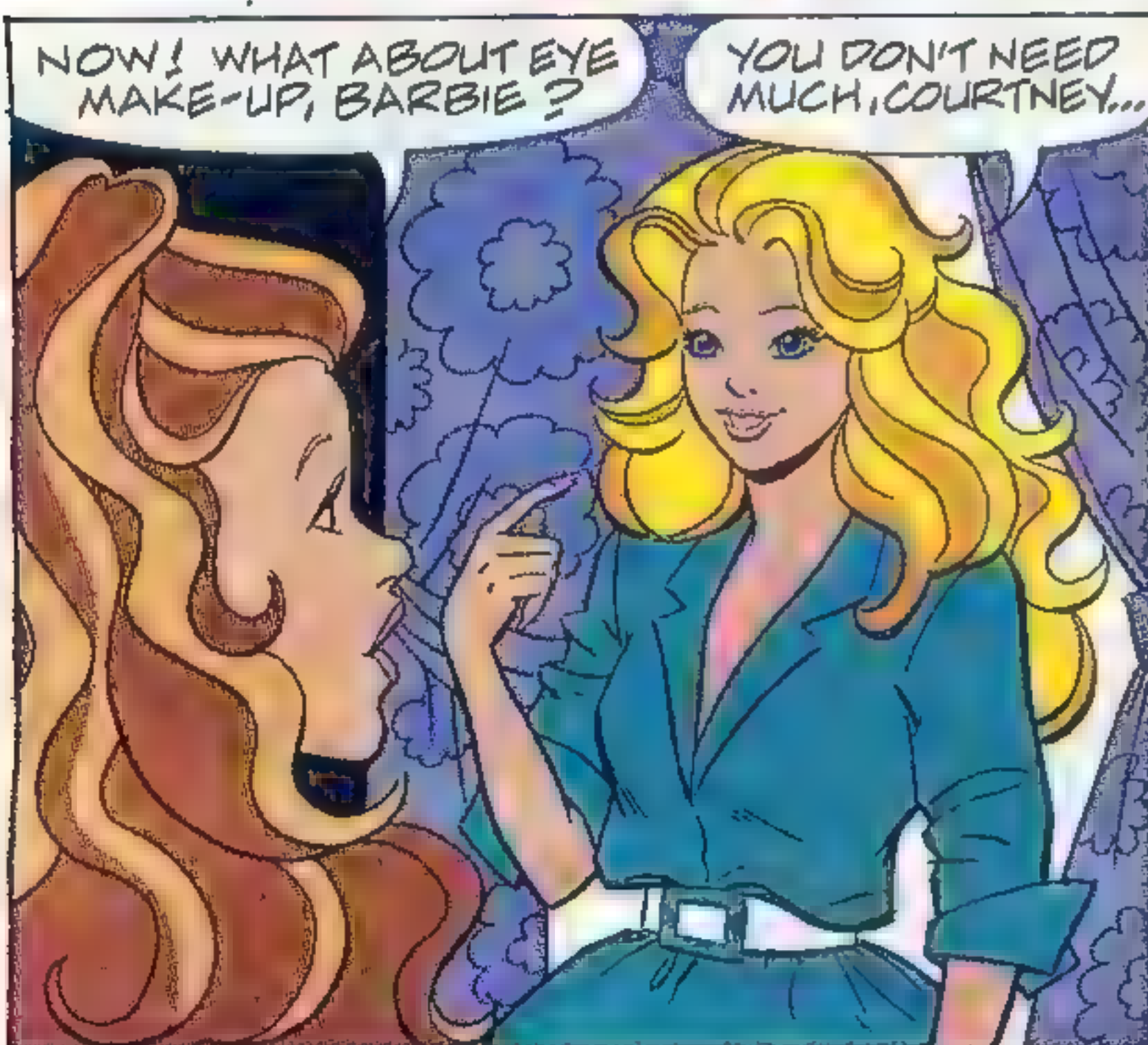
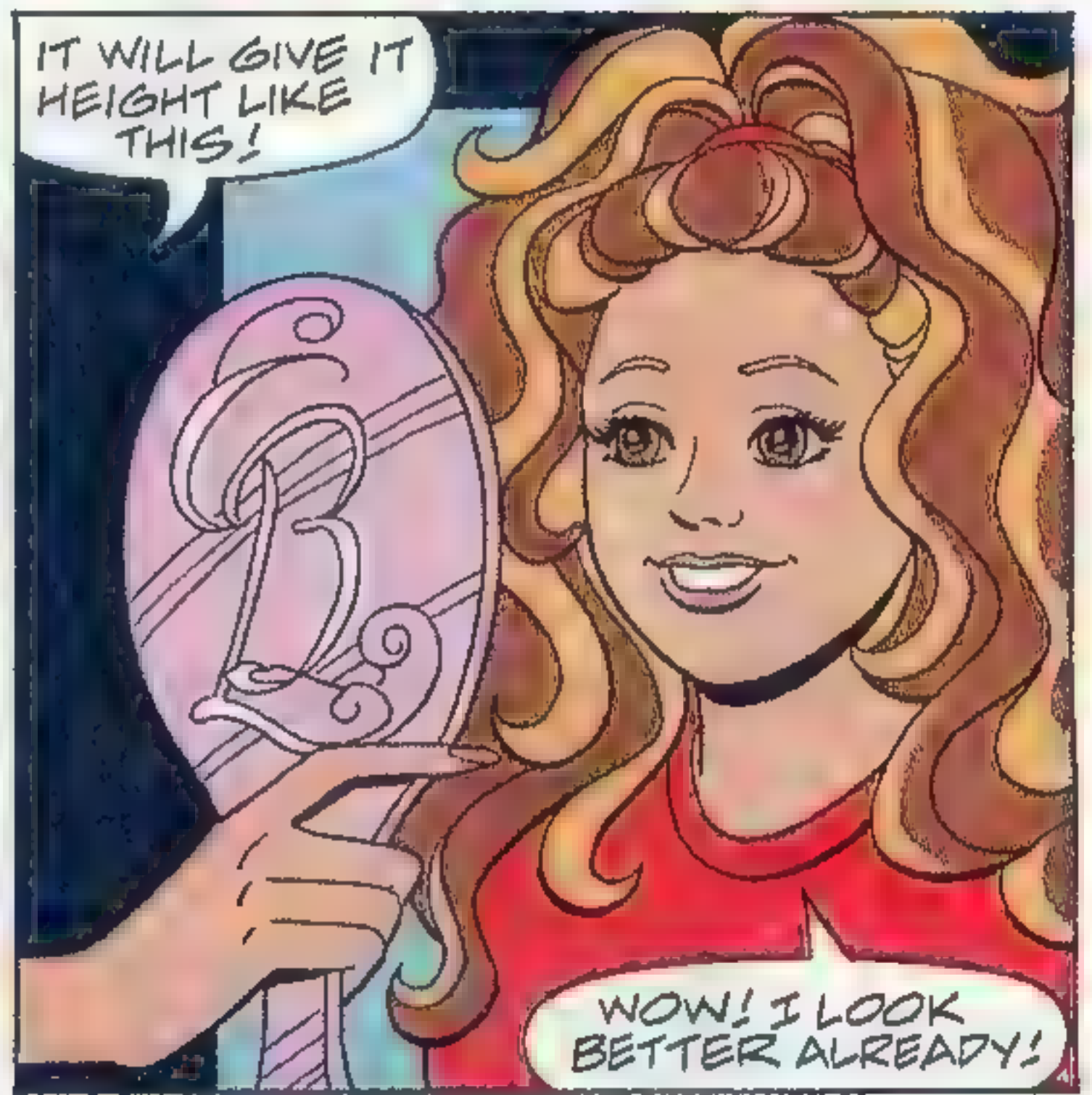
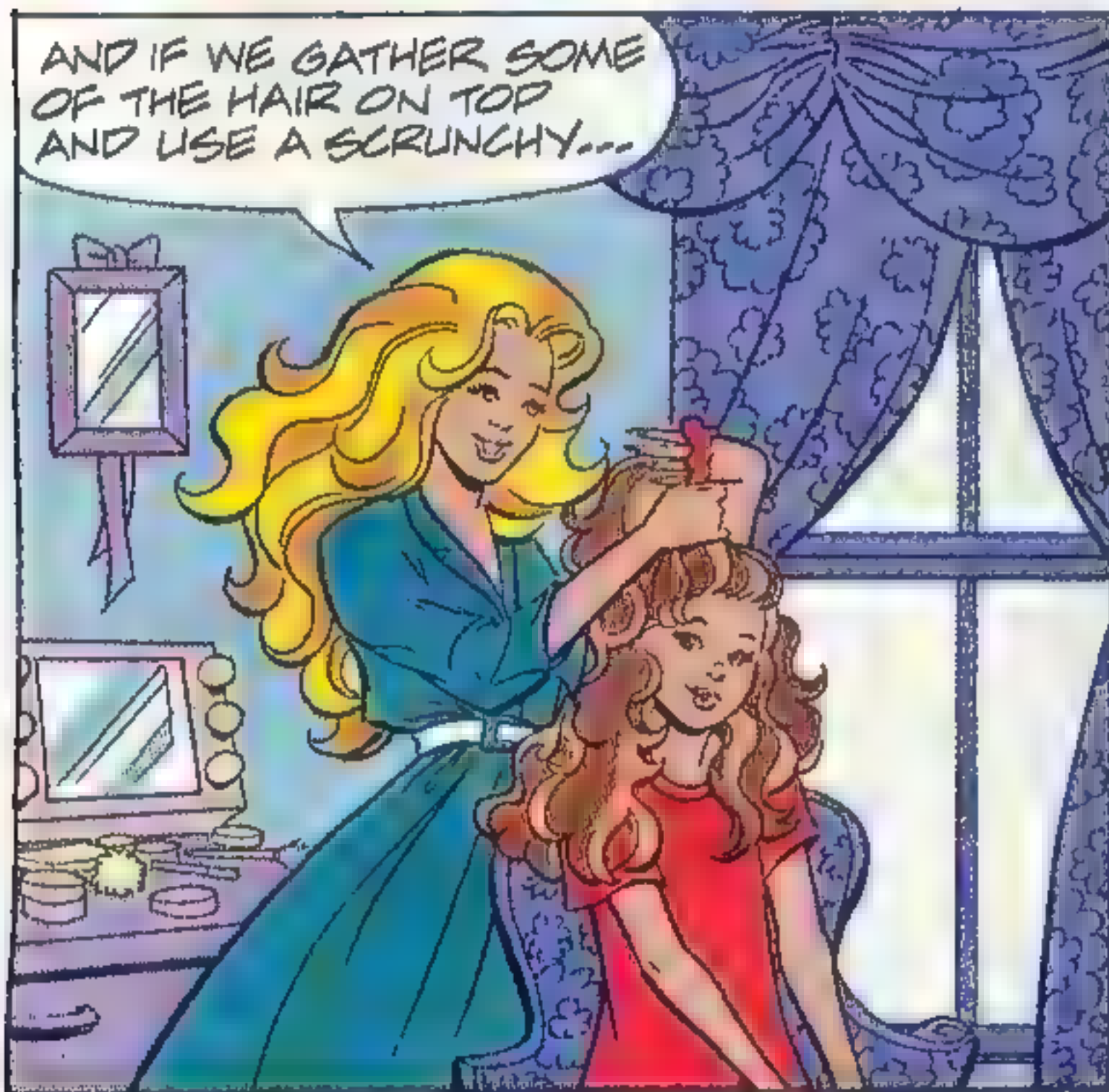
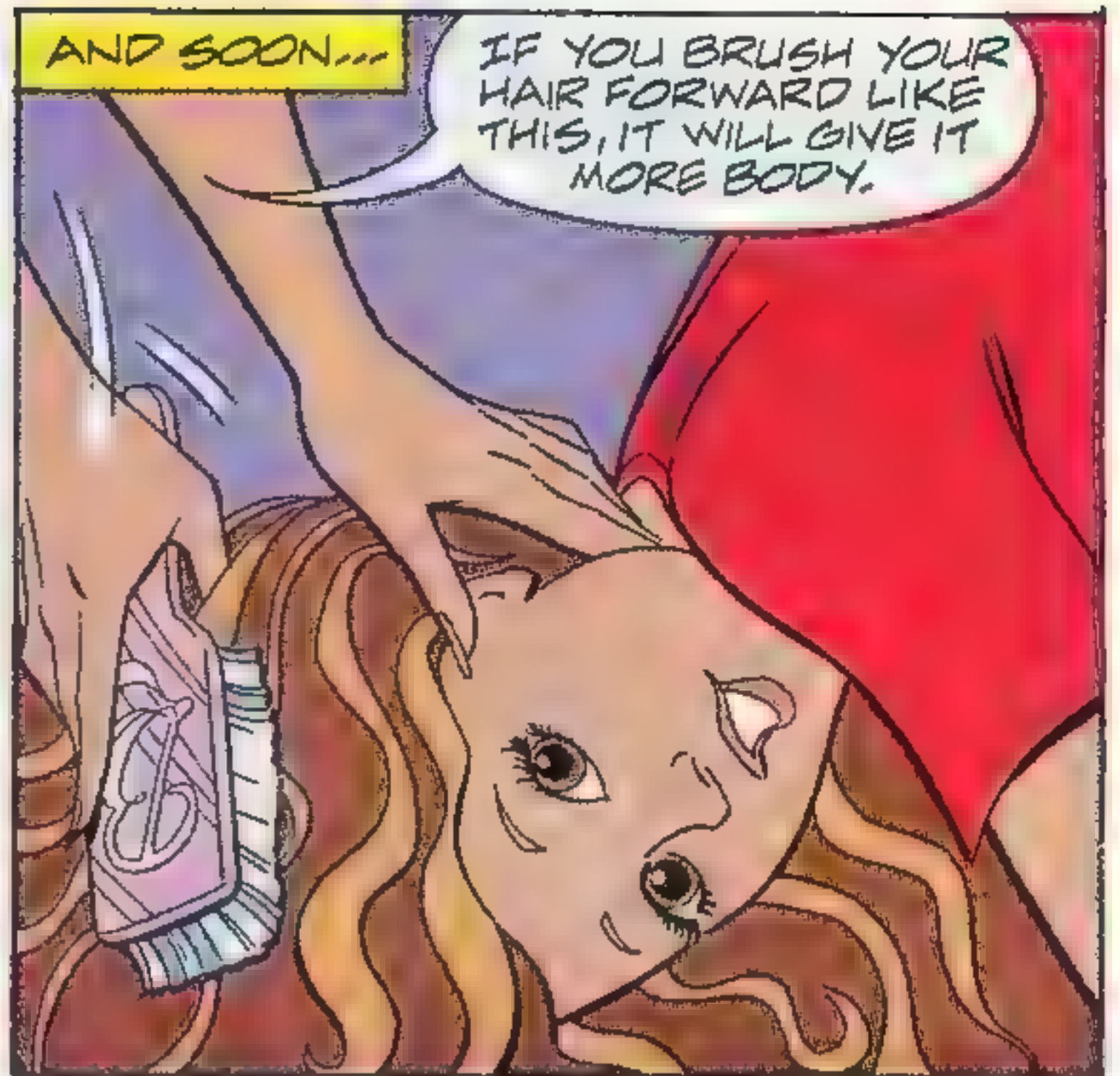
Trog™ © 1990 All rights reserved. Licensed from Midway Manufacturing Company. Acclaim® is a registered trademark of Acclaim Entertainment, Inc. All rights reserved. Nintendo®, Nintendo Entertainment System® and the official seals are trademarks of Nintendo of America Inc. © 1991 Acclaim Entertainment, Inc. All rights reserved.

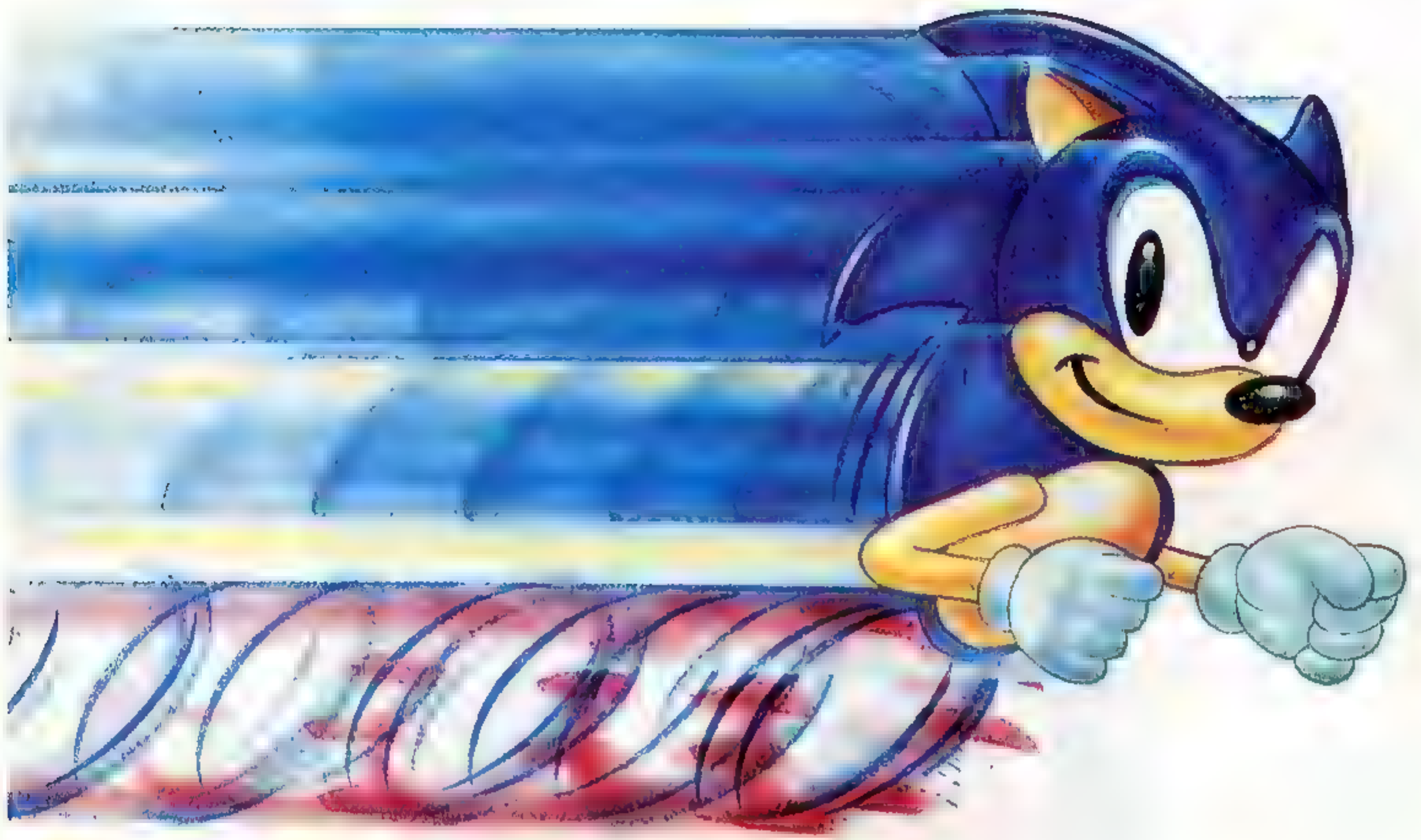












Think Fast.

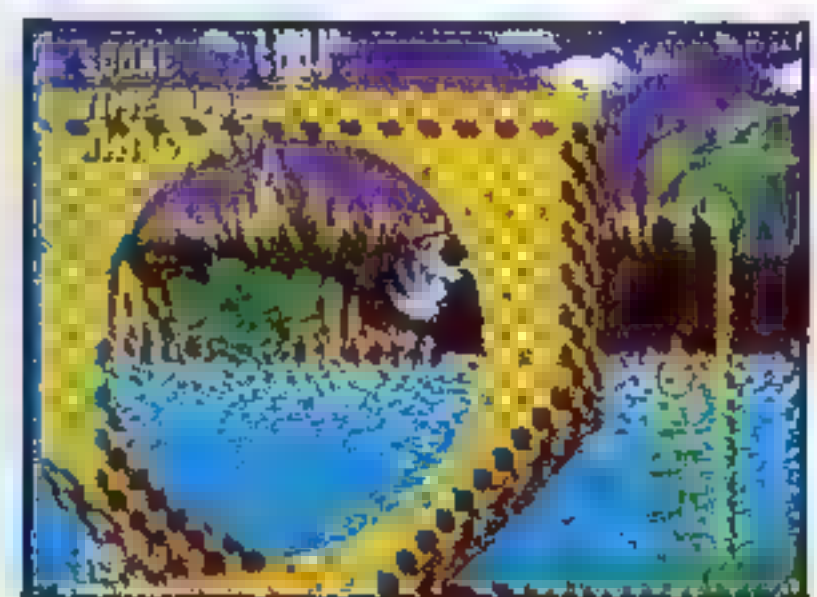
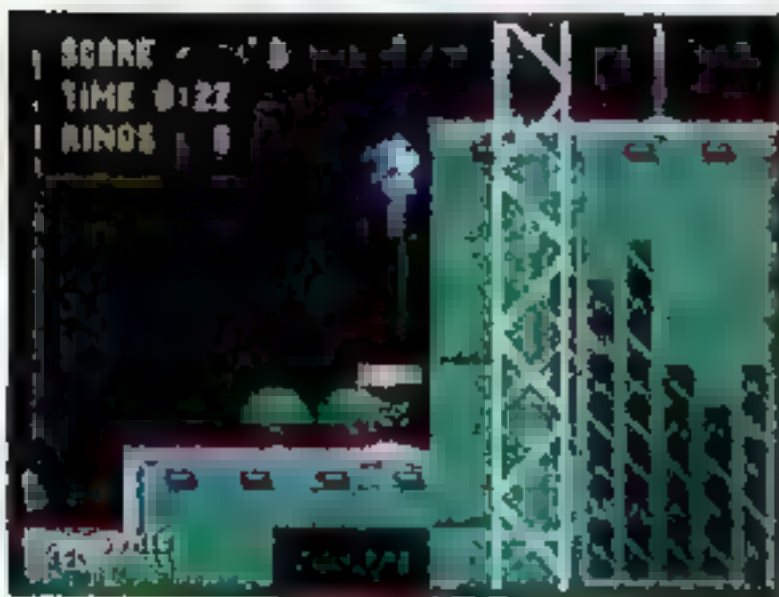
C'mon faster. Because here comes Sonic The Hedgehog.™ He's the fastest critter the world has ever seen, and he's a hedgehog with a major attitude.

Watch him smirk in the face of danger as he blazes his way through hilly pastures, underwater caverns, marble ruins, strange cities and a cybernetic world of enemies in a race to save his buddies.

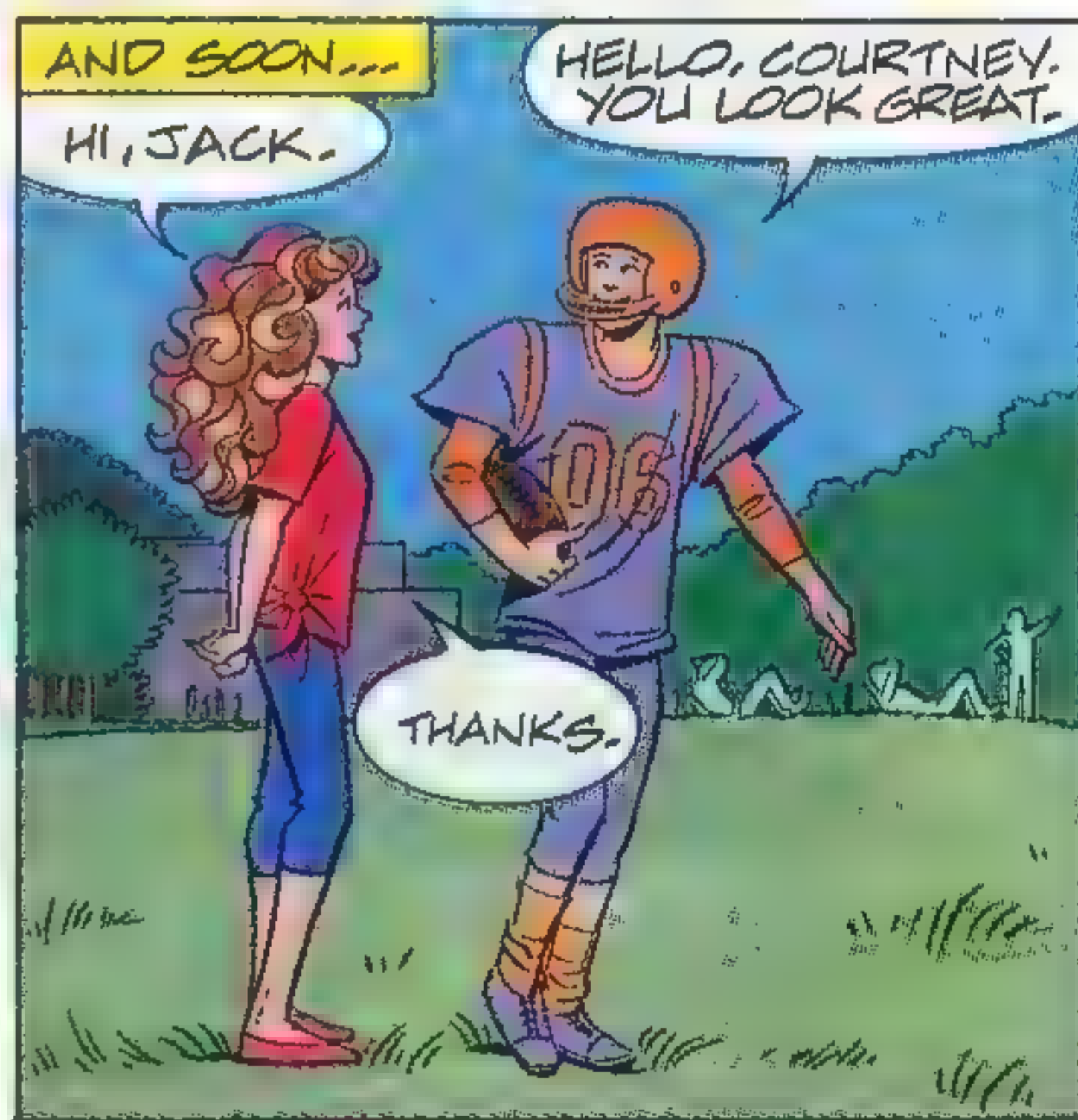
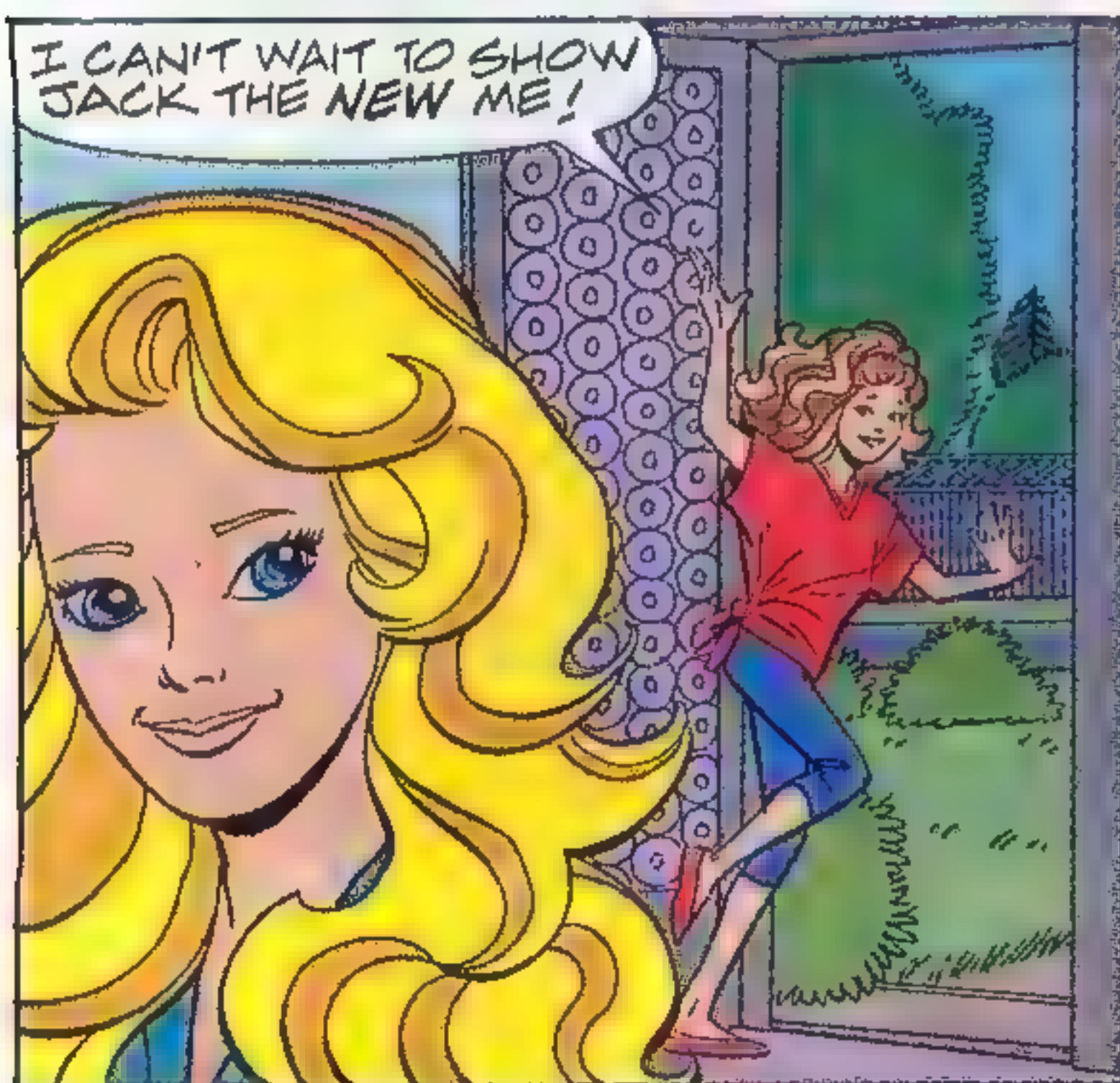
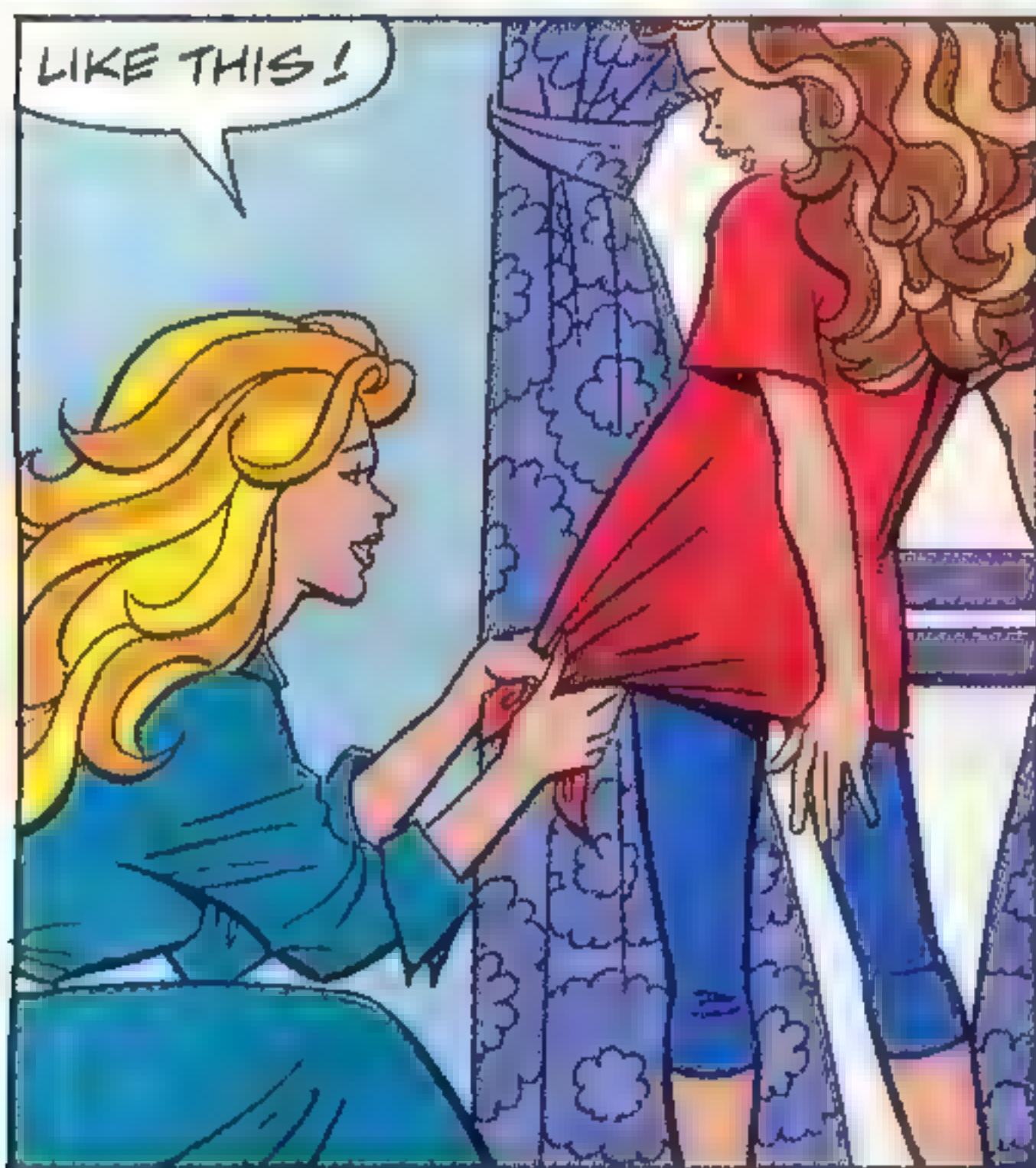
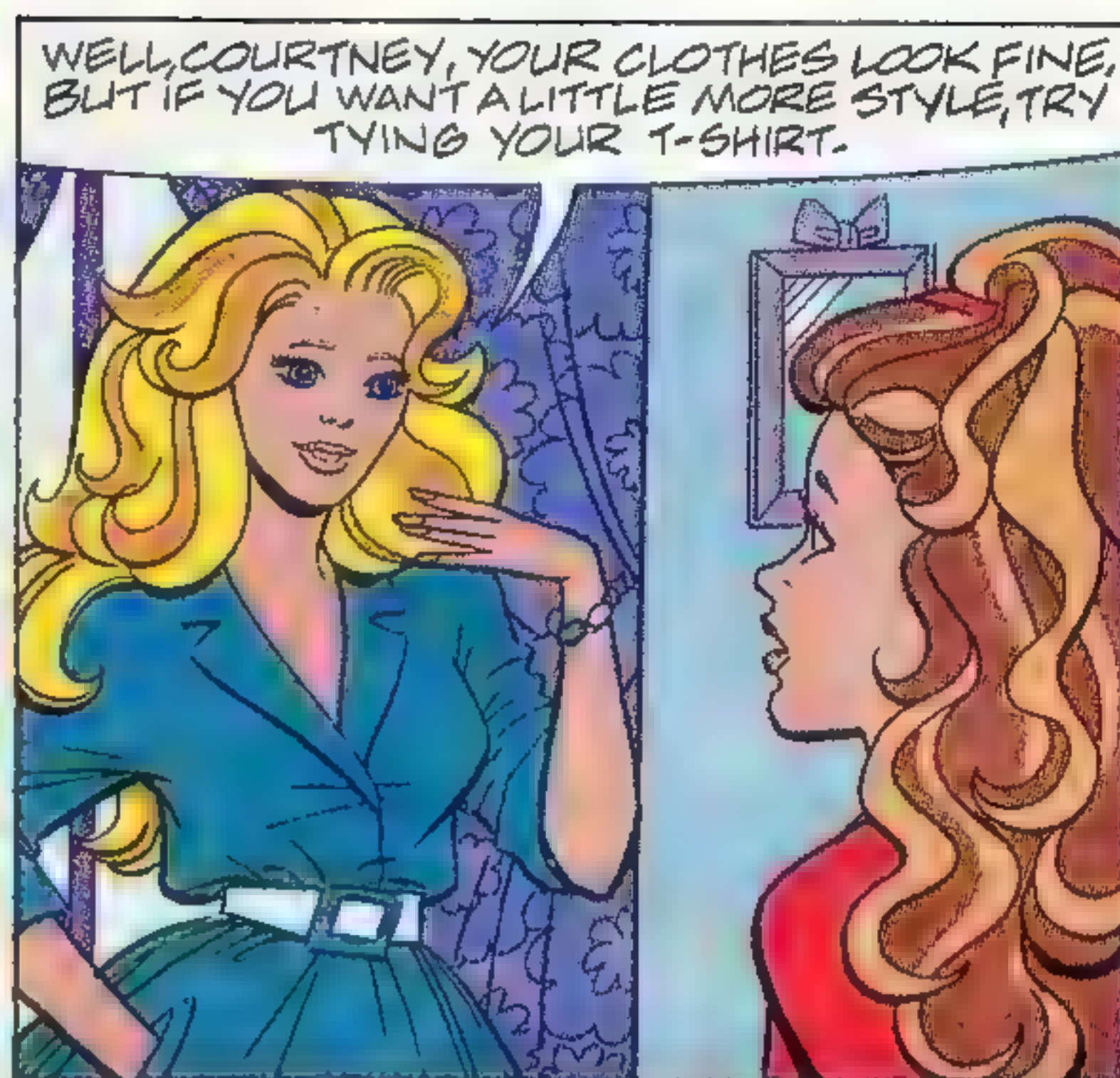
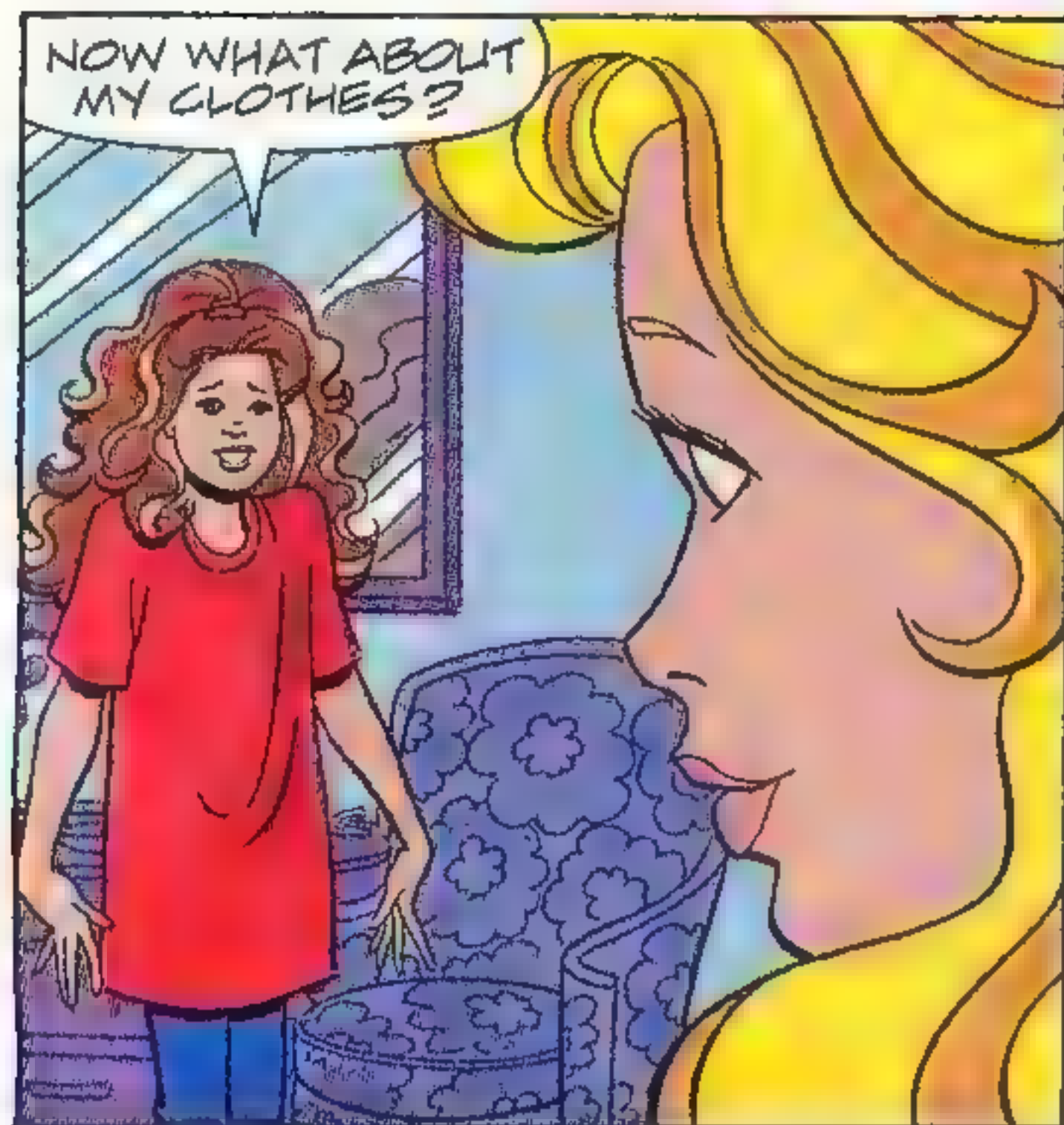
Sonic's got everything a hedgehog could ever want: tricks, gadgets and speed. So don't blink or you might just miss him. Sonic is sold separately or included when you buy a Sega™ Genesis 16-bit system.

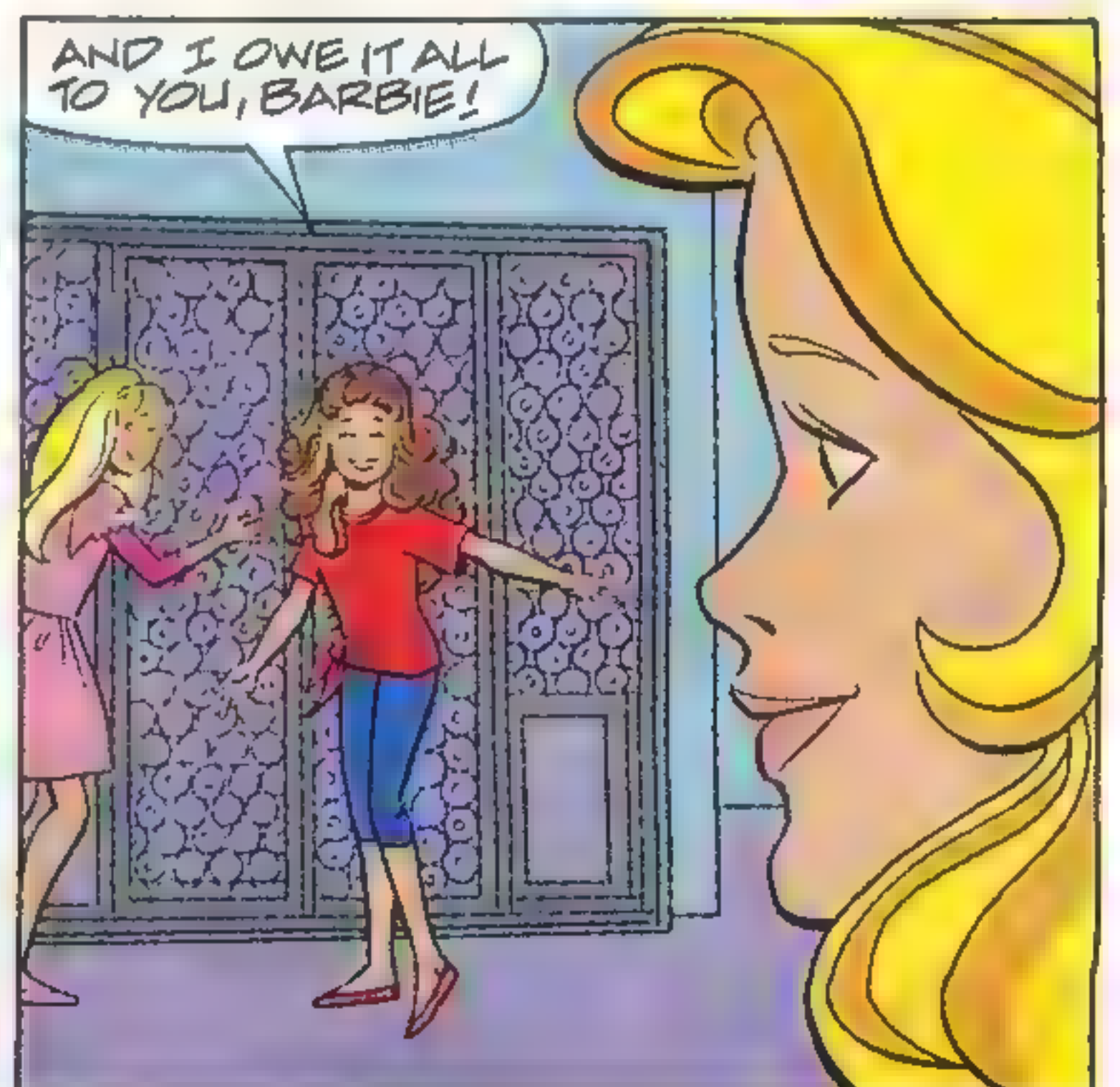
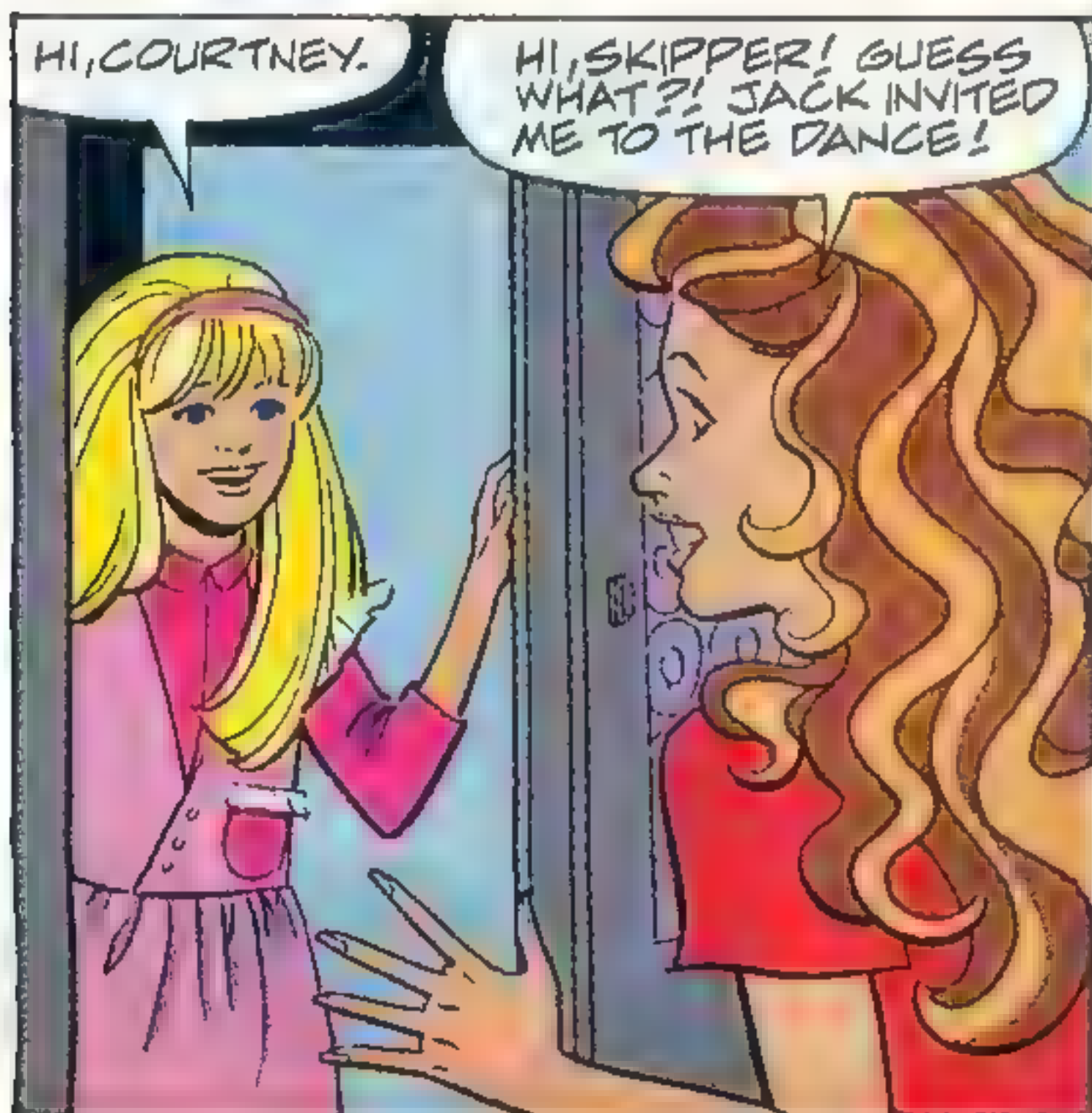
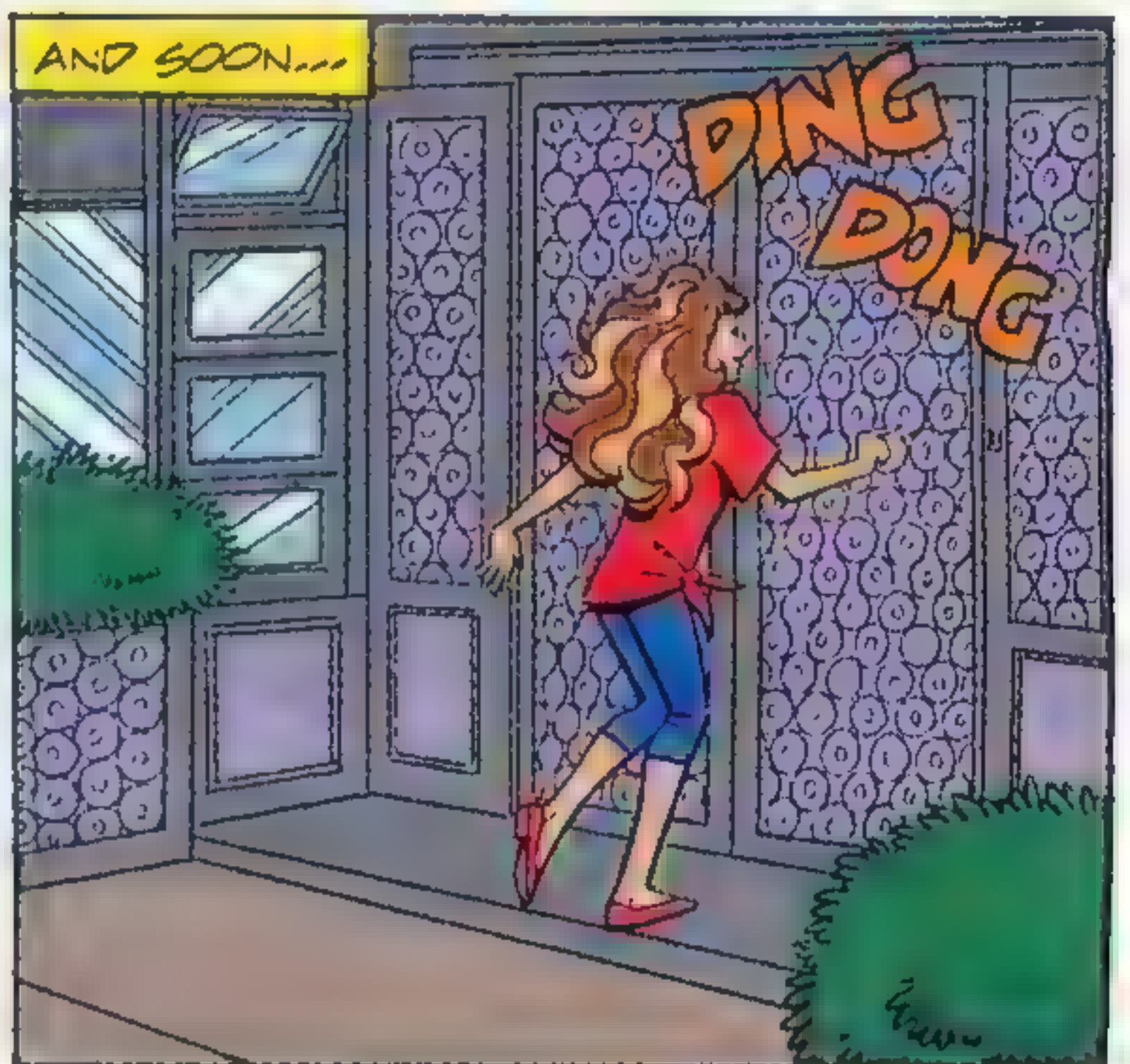
**SEGA
GENESIS™**

Leading the 16-bit revolution.™



Sega, Genesis and Sonic The Hedgehog and the distinct likenesses thereof are trademarks of Sega of America, Inc.
© 1991 Sega of America, Inc., 130 Shoreline Drive, Redwood City, CA 94065.

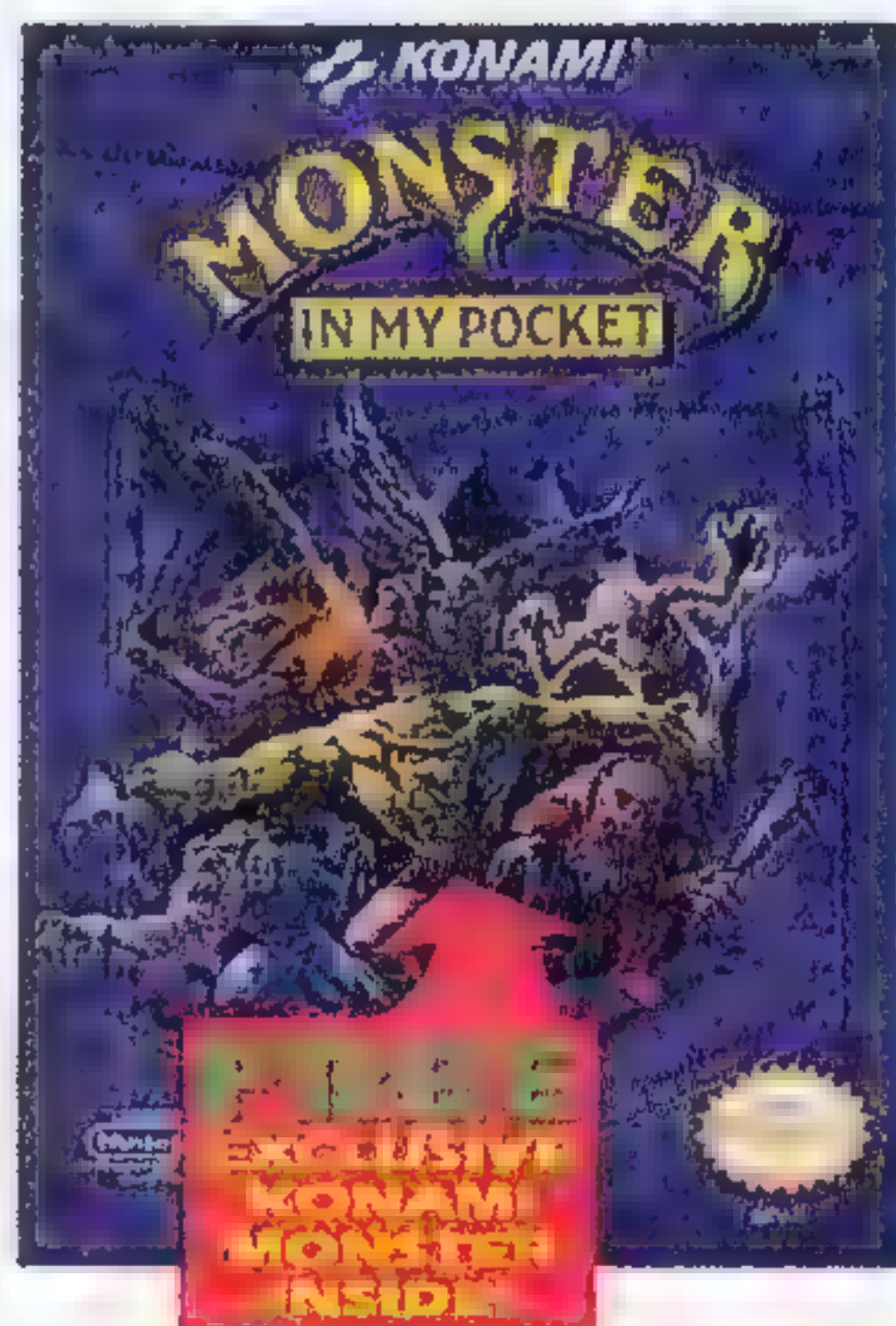
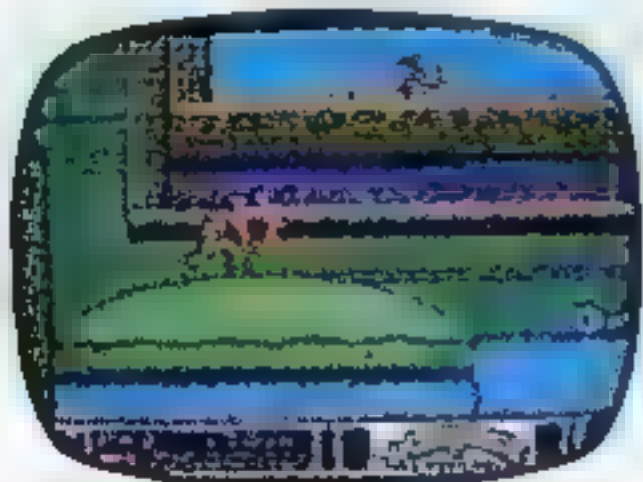
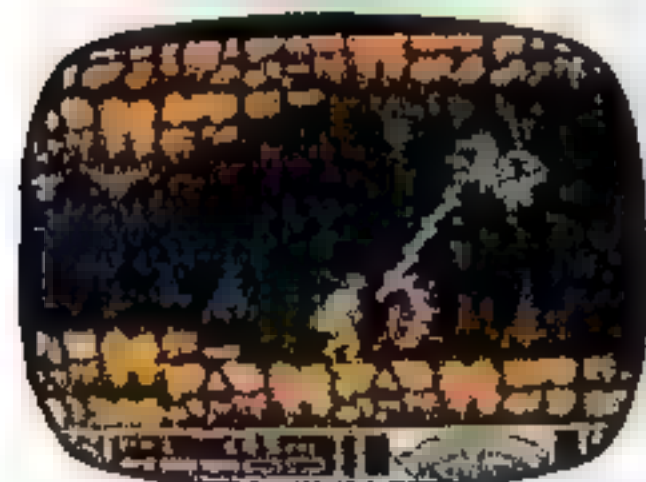




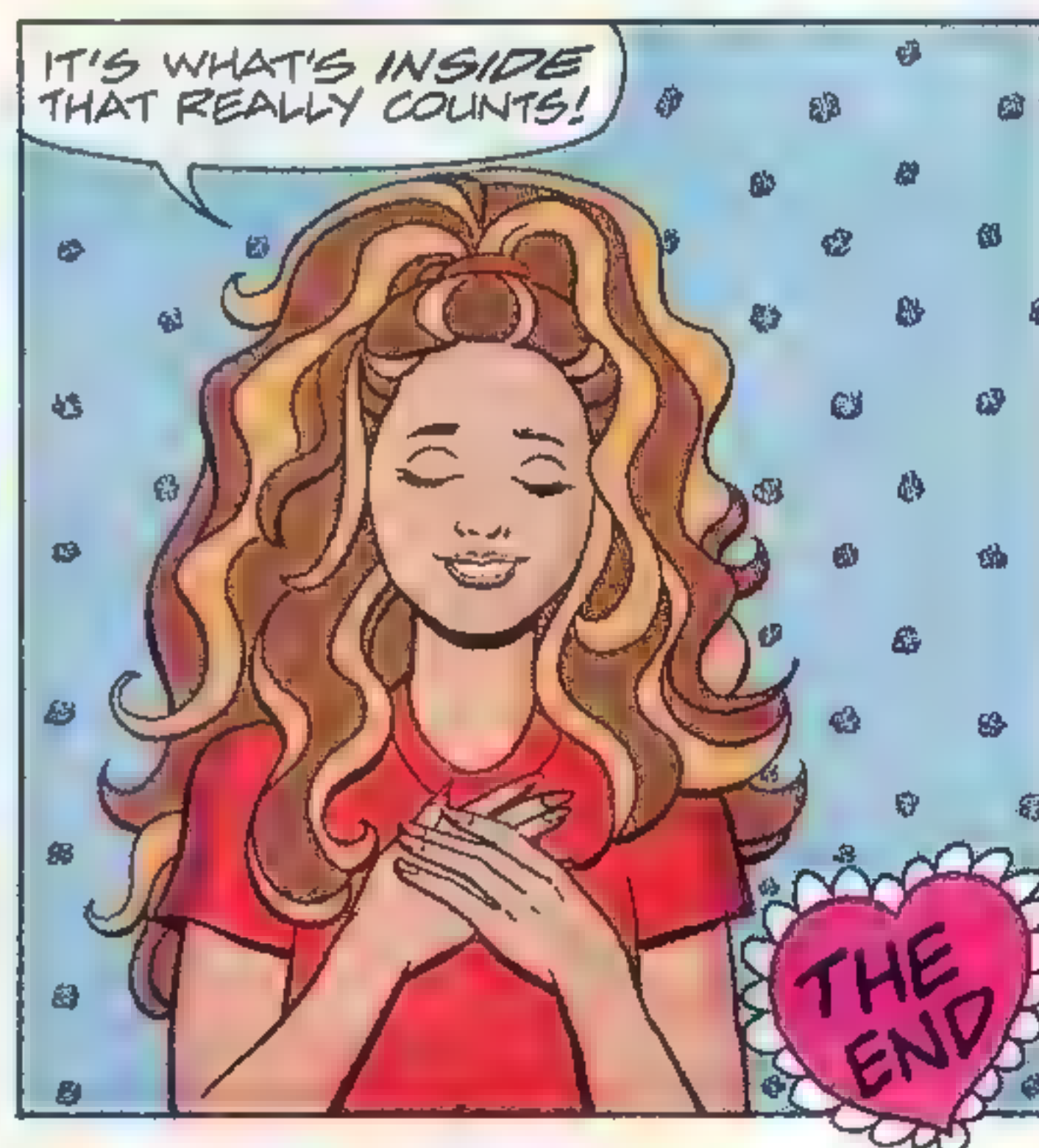
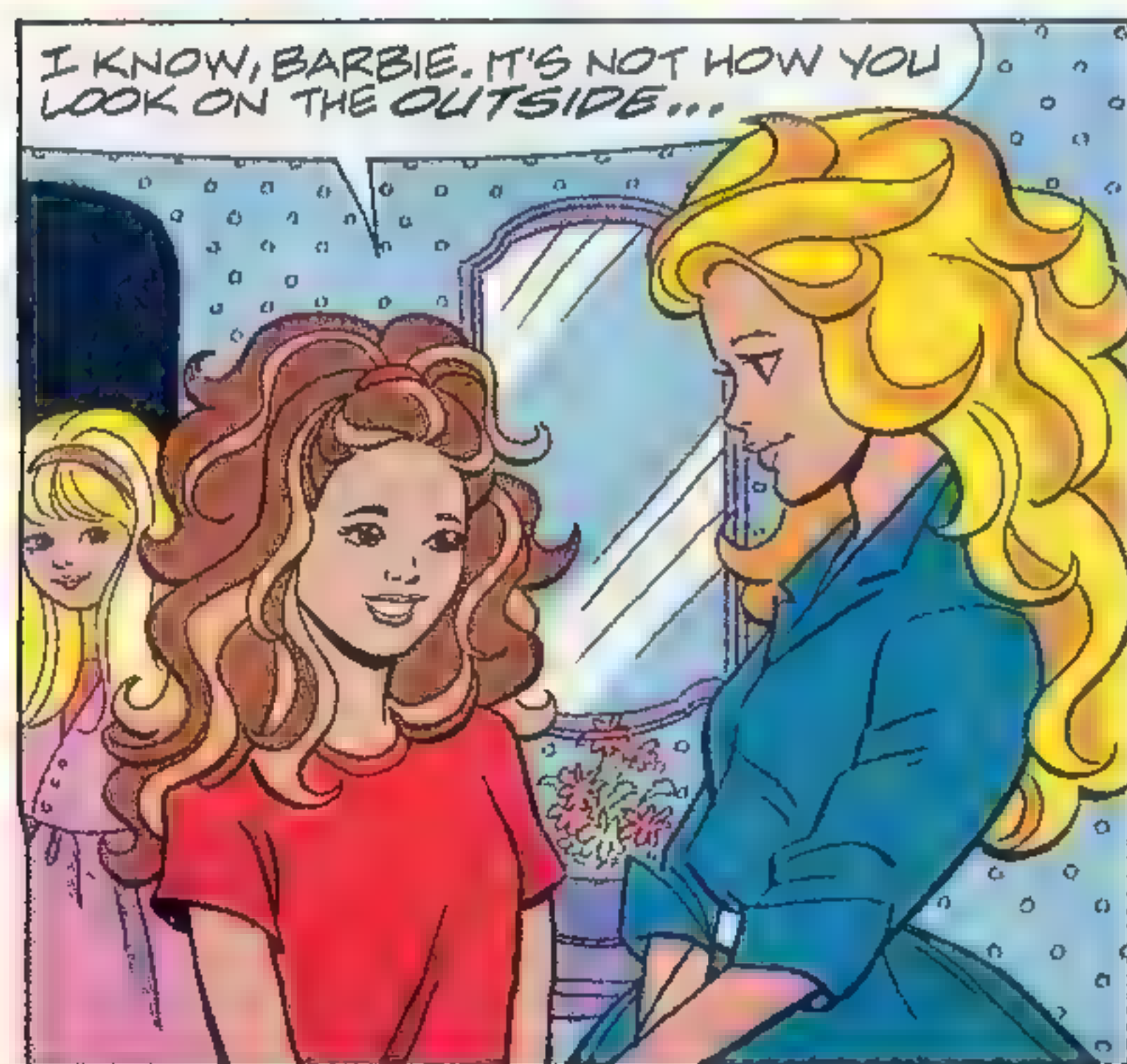
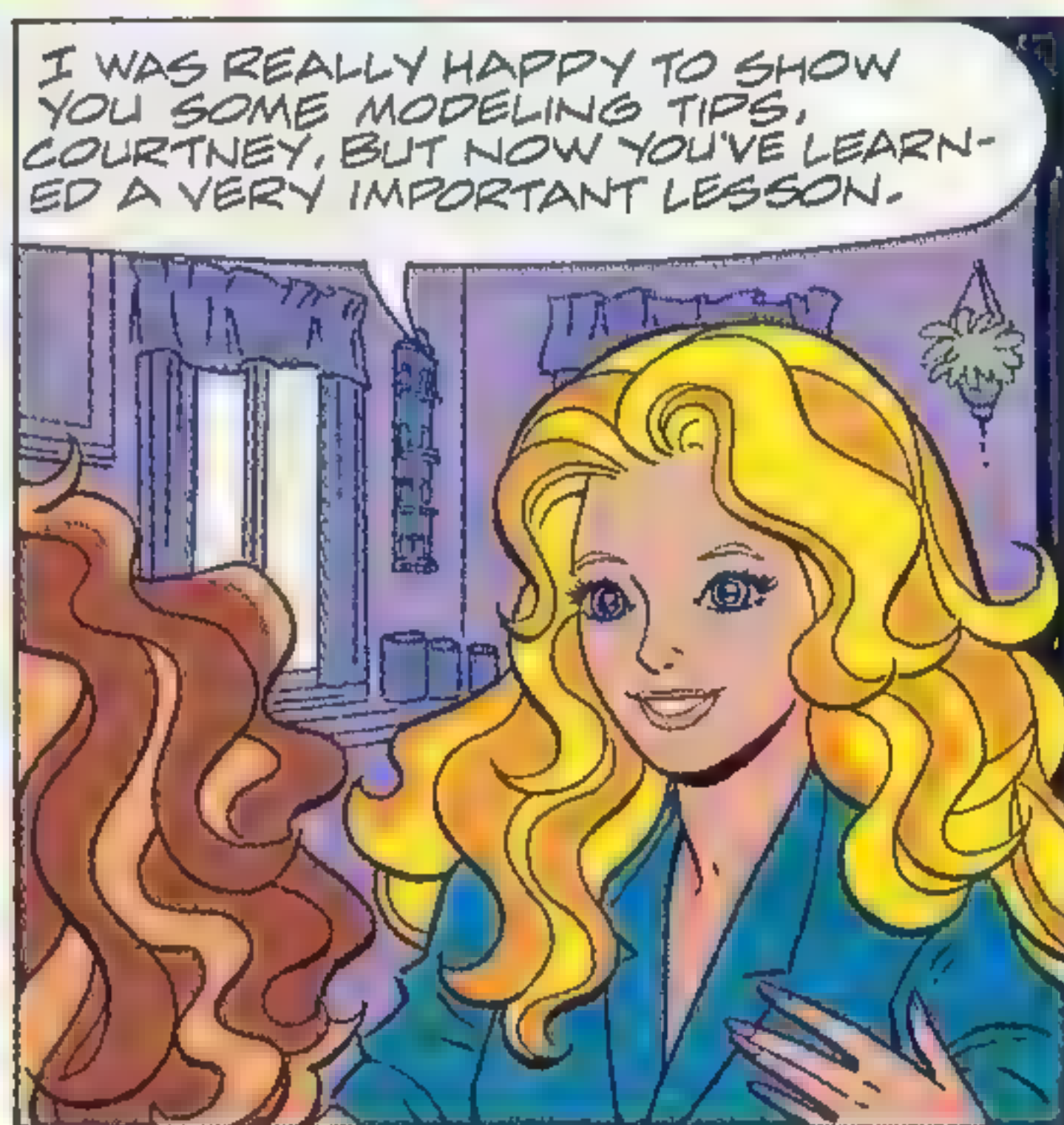
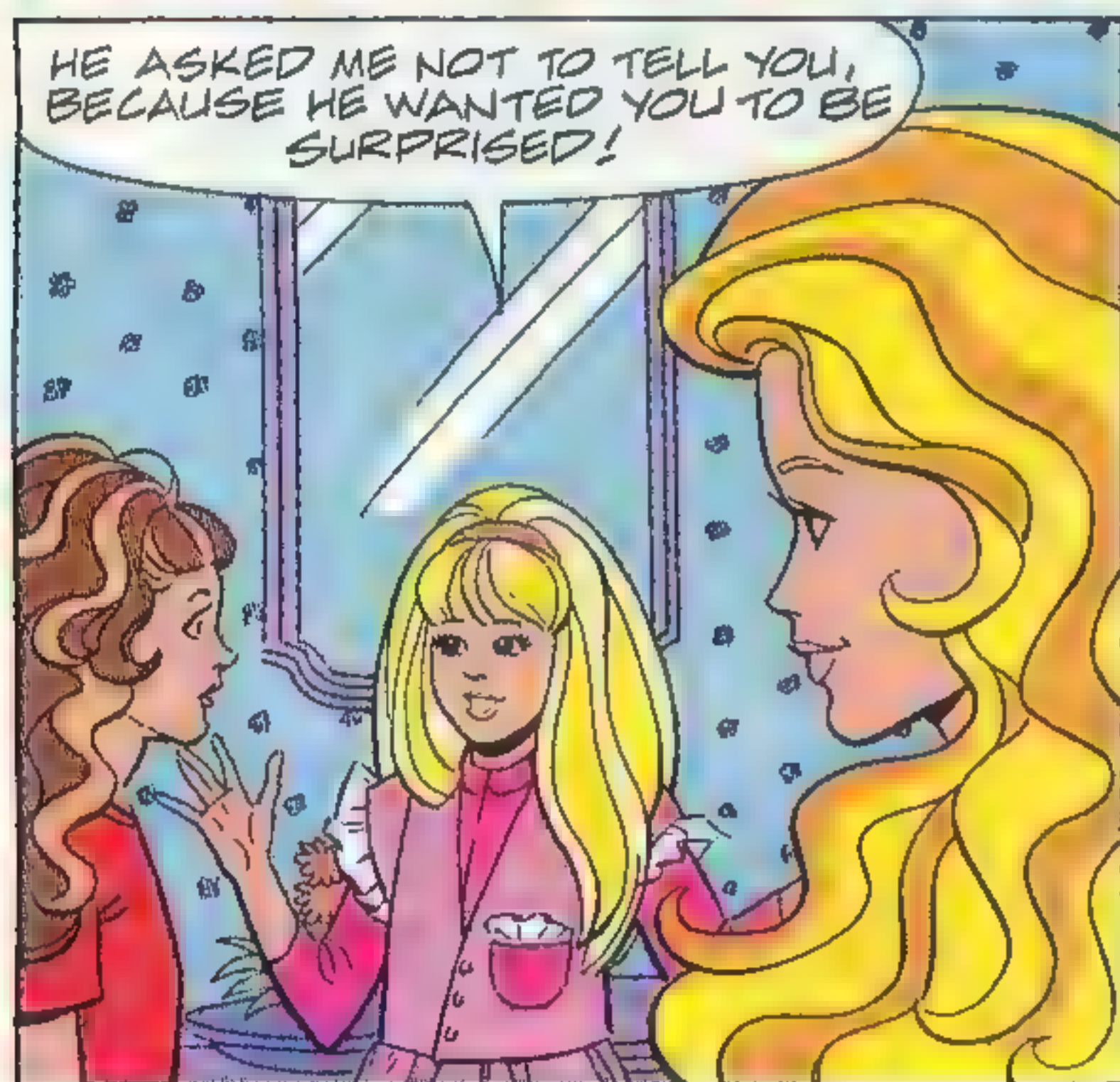
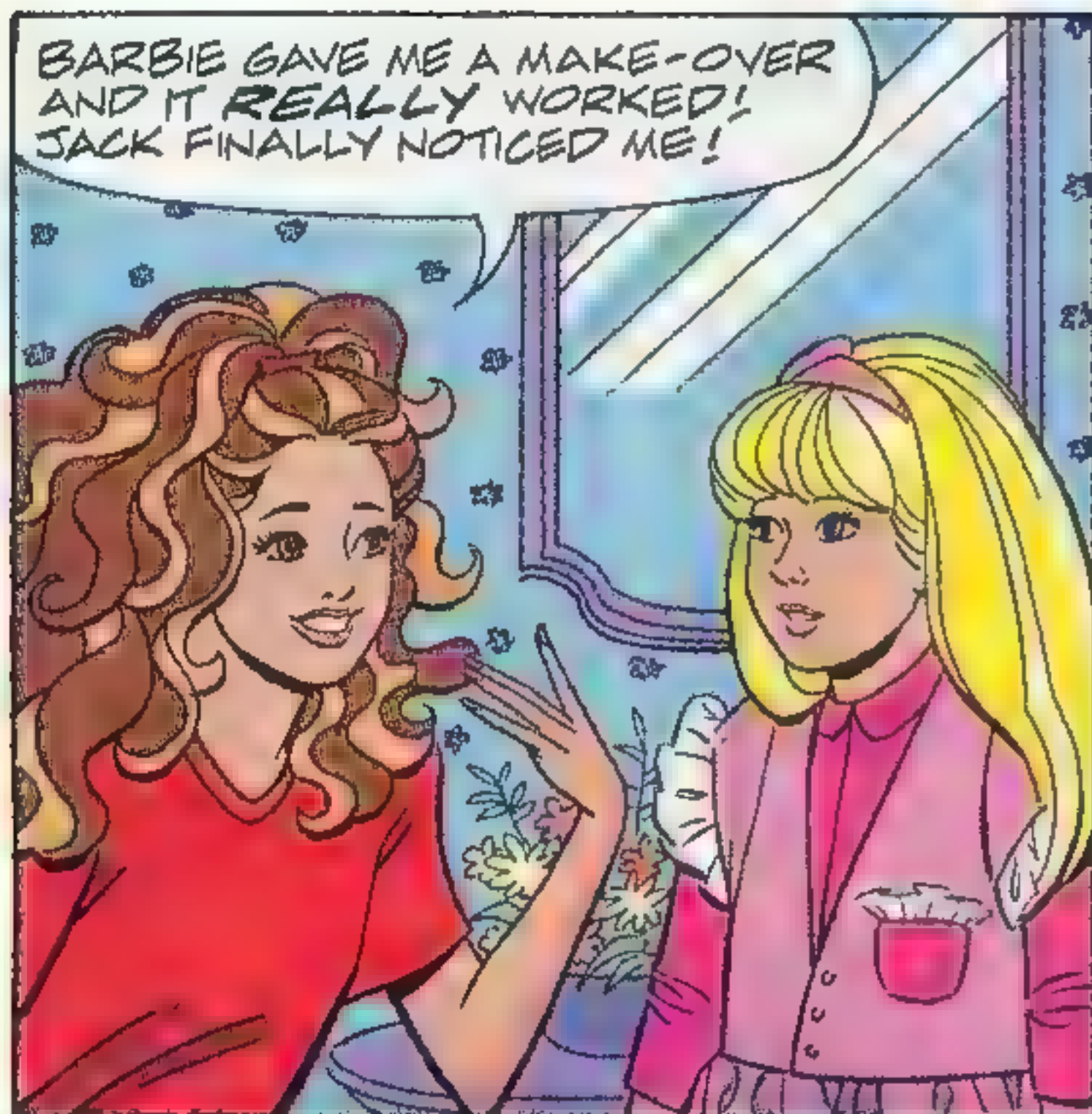


THERE'S SOMETHING SCARY IN THE KITCHEN. AND IT'S NOT YOUR MOM'S TUNA CASSEROLE.

No counter top is safe, as hundreds of history's most hideous creatures from the Monster In My Pocket™ series rip through six terrifying NES™ levels. To beat these beasts, you must transform into the Monster or Vampire, or team-up to knock skulls with Goblins, Ghosts, Zombies and more on your way to a final showdown with the Warlock. Luckily you'll have special powers within your fists and fingertips to keep these little terrors from getting big heads.



MONSTER IN MY POCKET™ logo and all character designs are owned by and used under license from Morrison Entertainment Group, Inc. All Rights Reserved.
NES™ is a trademark of Nintendo of America Inc. Konami® is a registered trademark of Konami Co., Ltd. © 1992 Konami, Inc.



Skipper

IN

TRUST YOURSELF

SKIPPER, HAVE YOU INVITED
BRAD TO THE "GIRLS DO THE ASK-
ING" STARLIGHT DANCE YET?

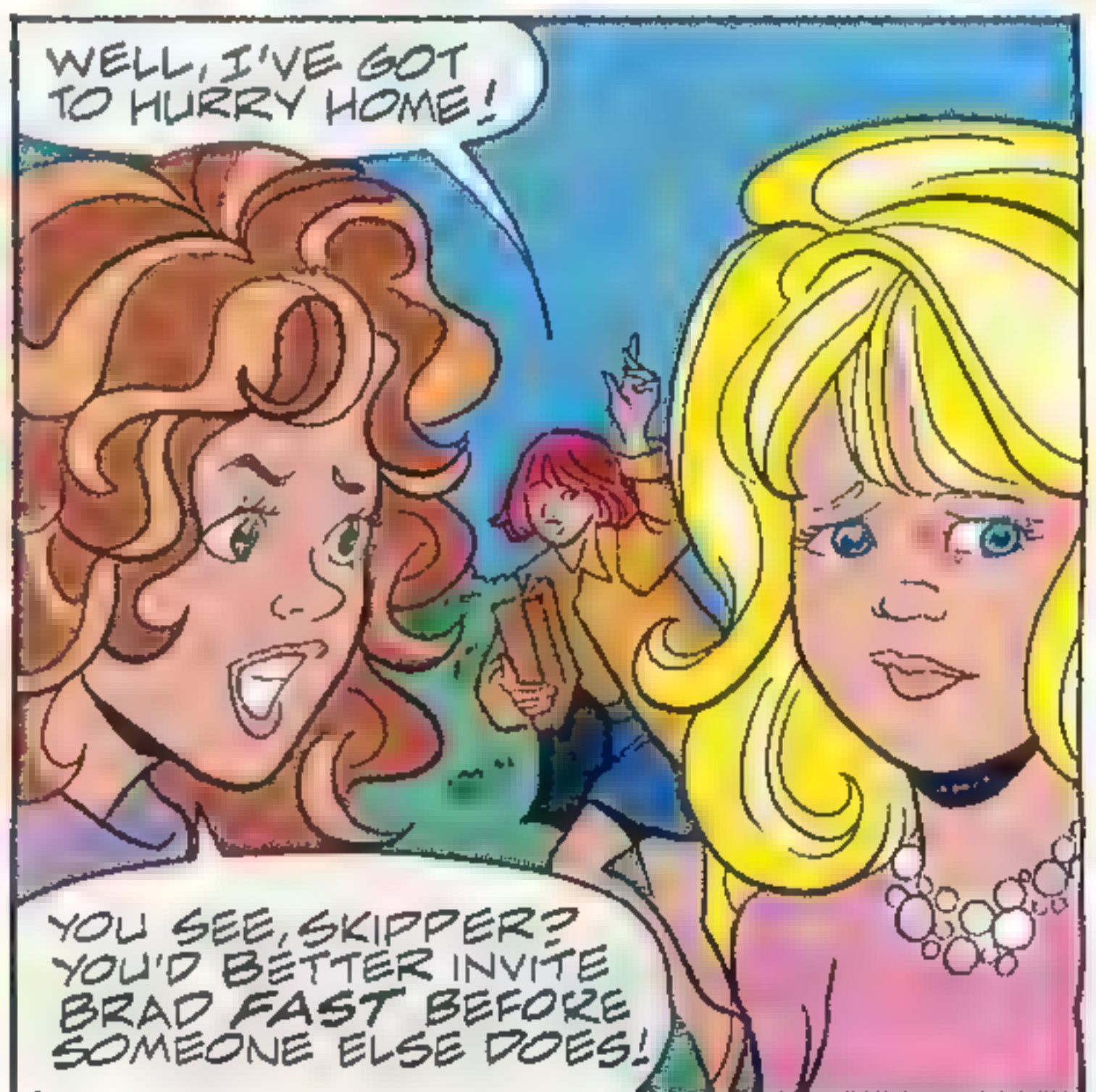
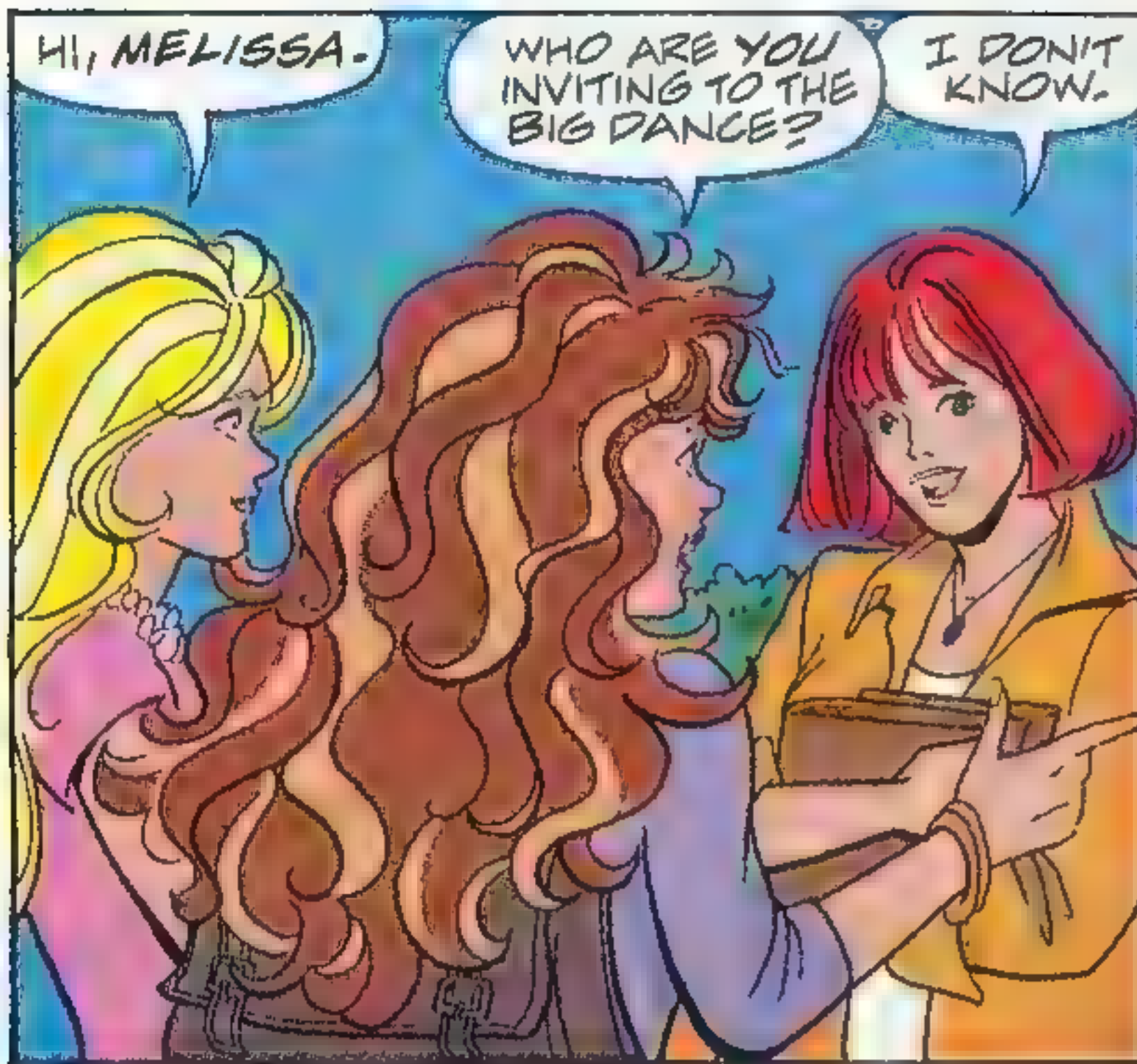
NO, COURTNEY, I HAVEN'T
DECIDED WHO I'M GOING TO INVITE.

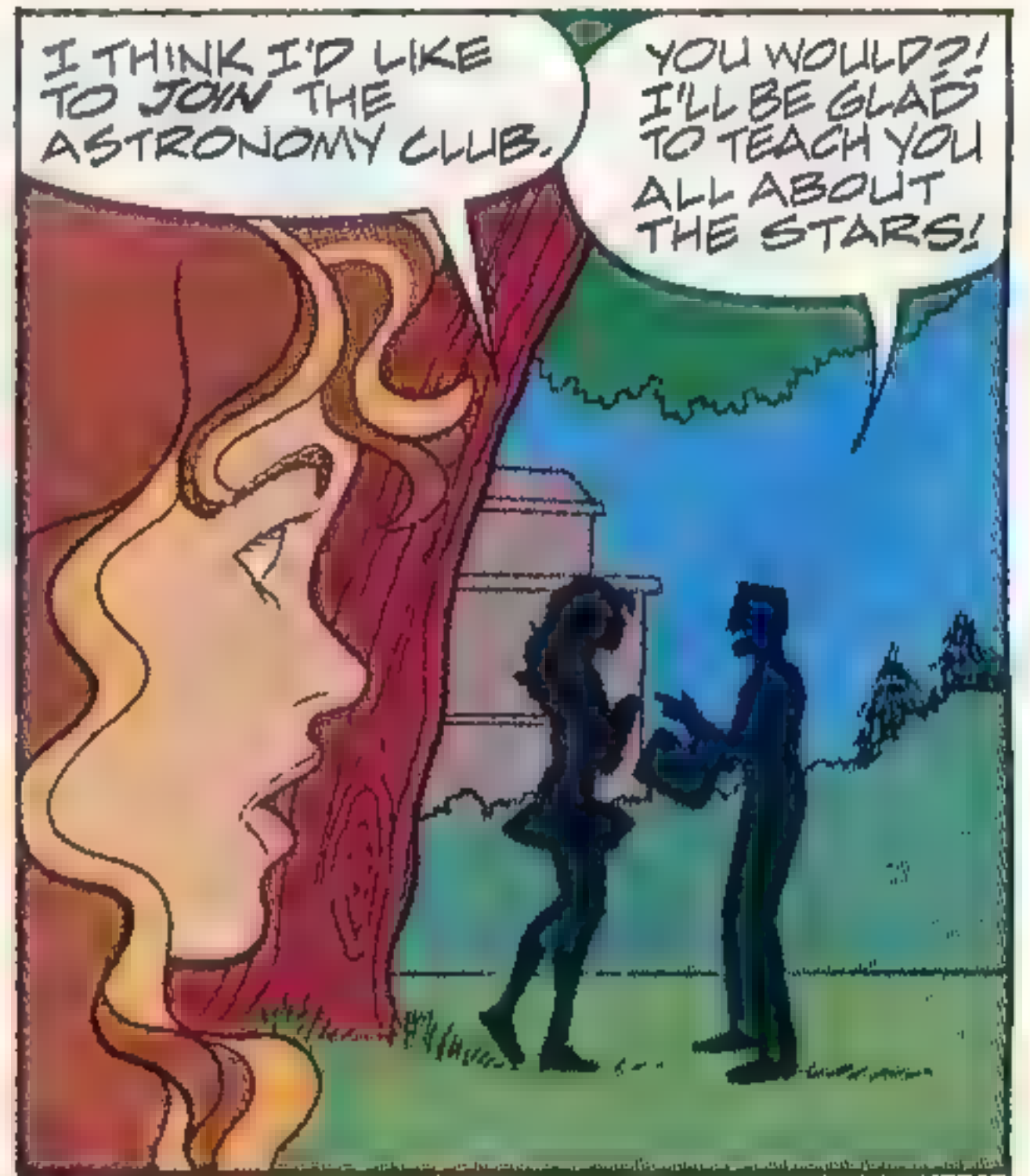
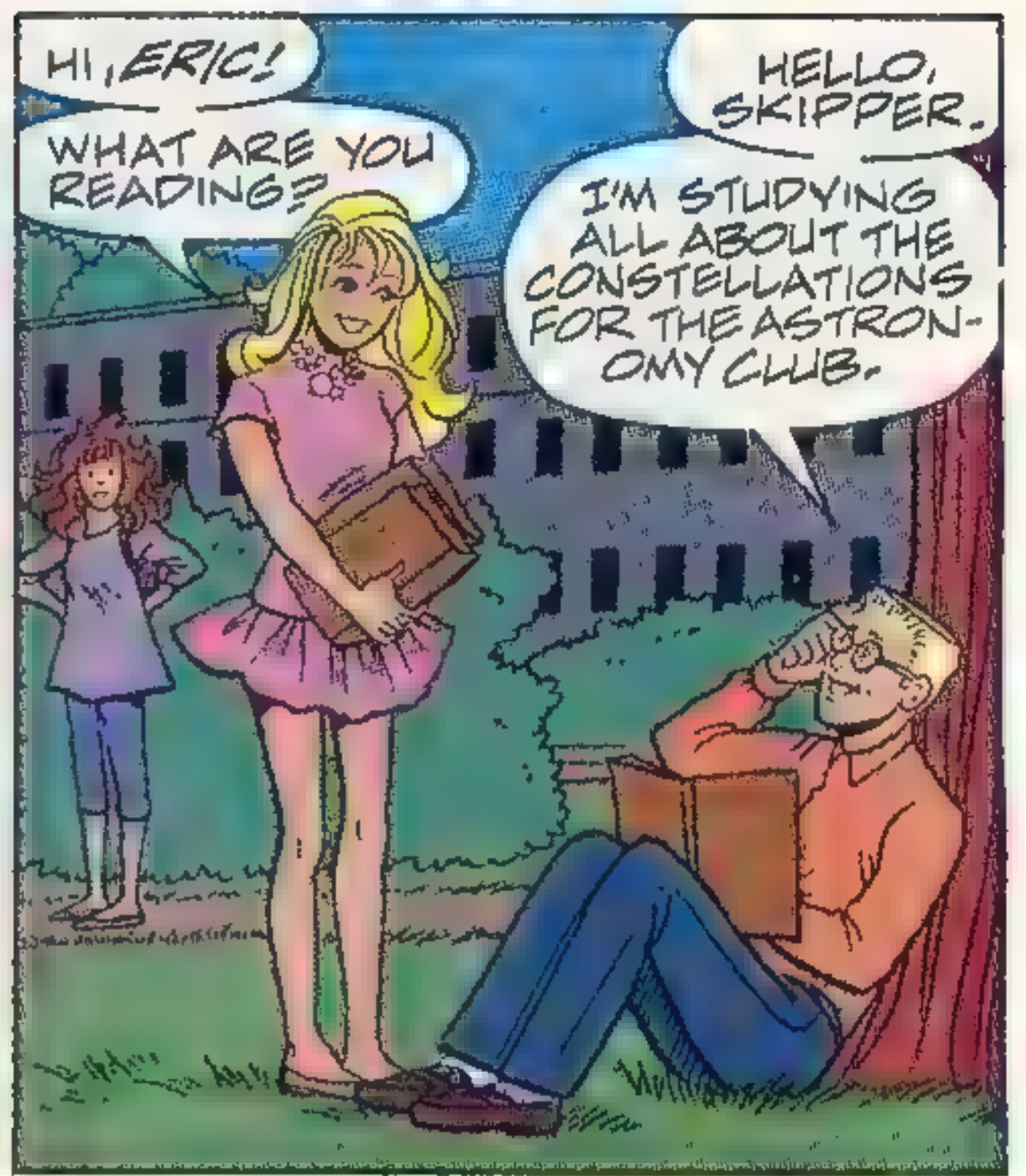
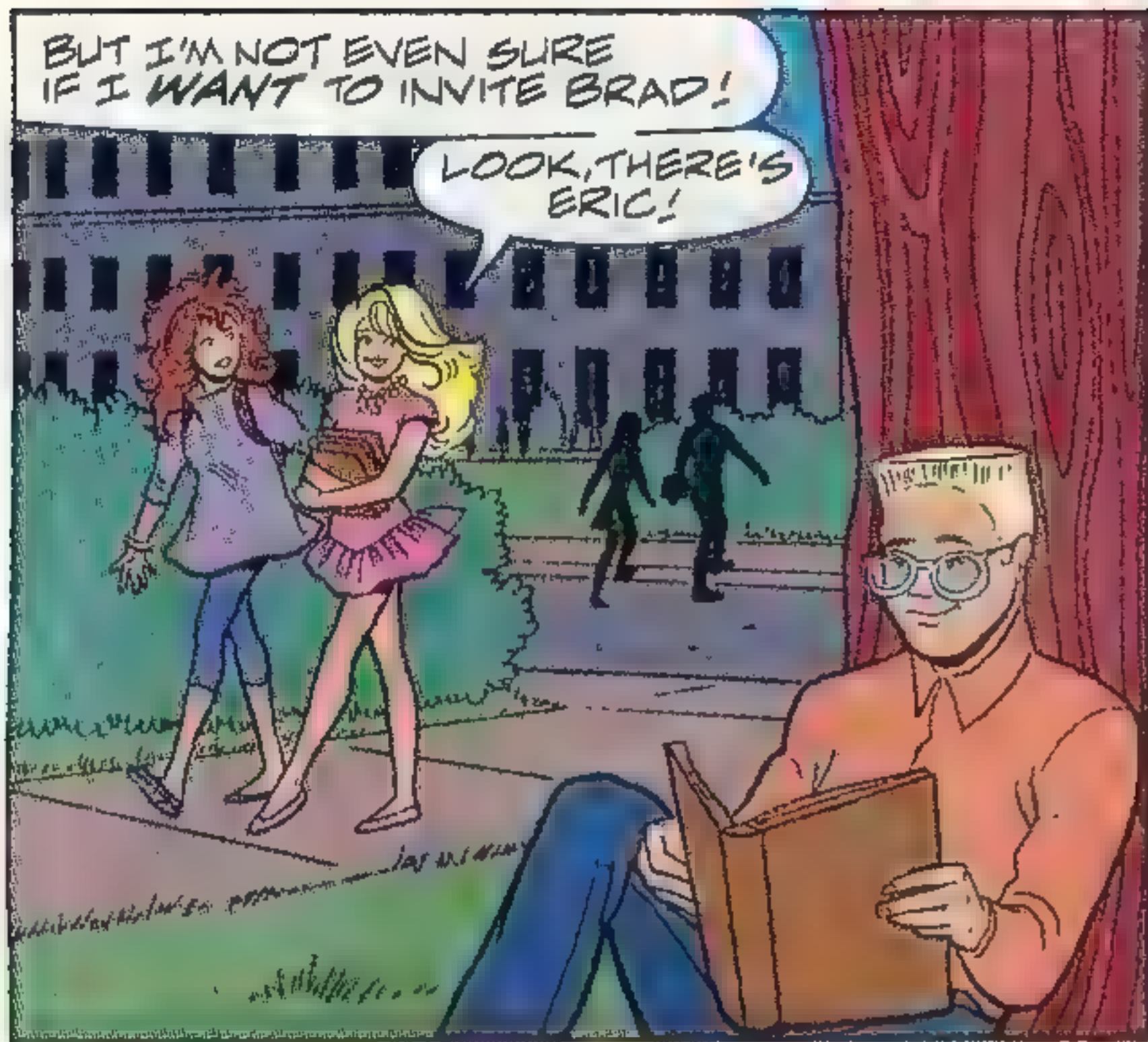
SLATE • WILSHIRE • LUCAS

WHAT? SKIPPER! YOU'VE GOT TO INVITE
BRAD! YOU'RE LEADER OF THE PEP
SQUAD AND BRAD IS THE CAPTAIN OF
THE FOOTBALL TEAM!

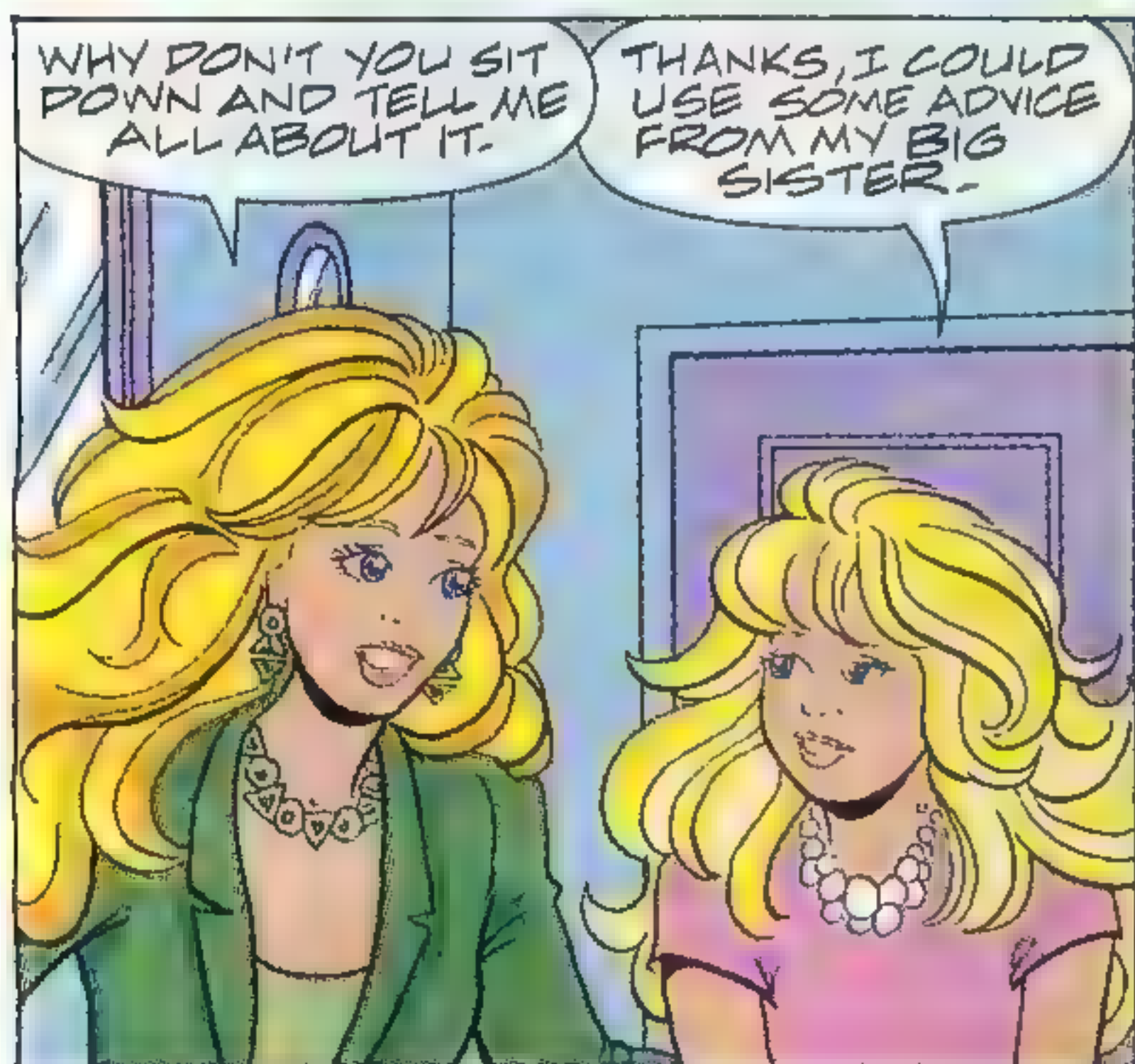
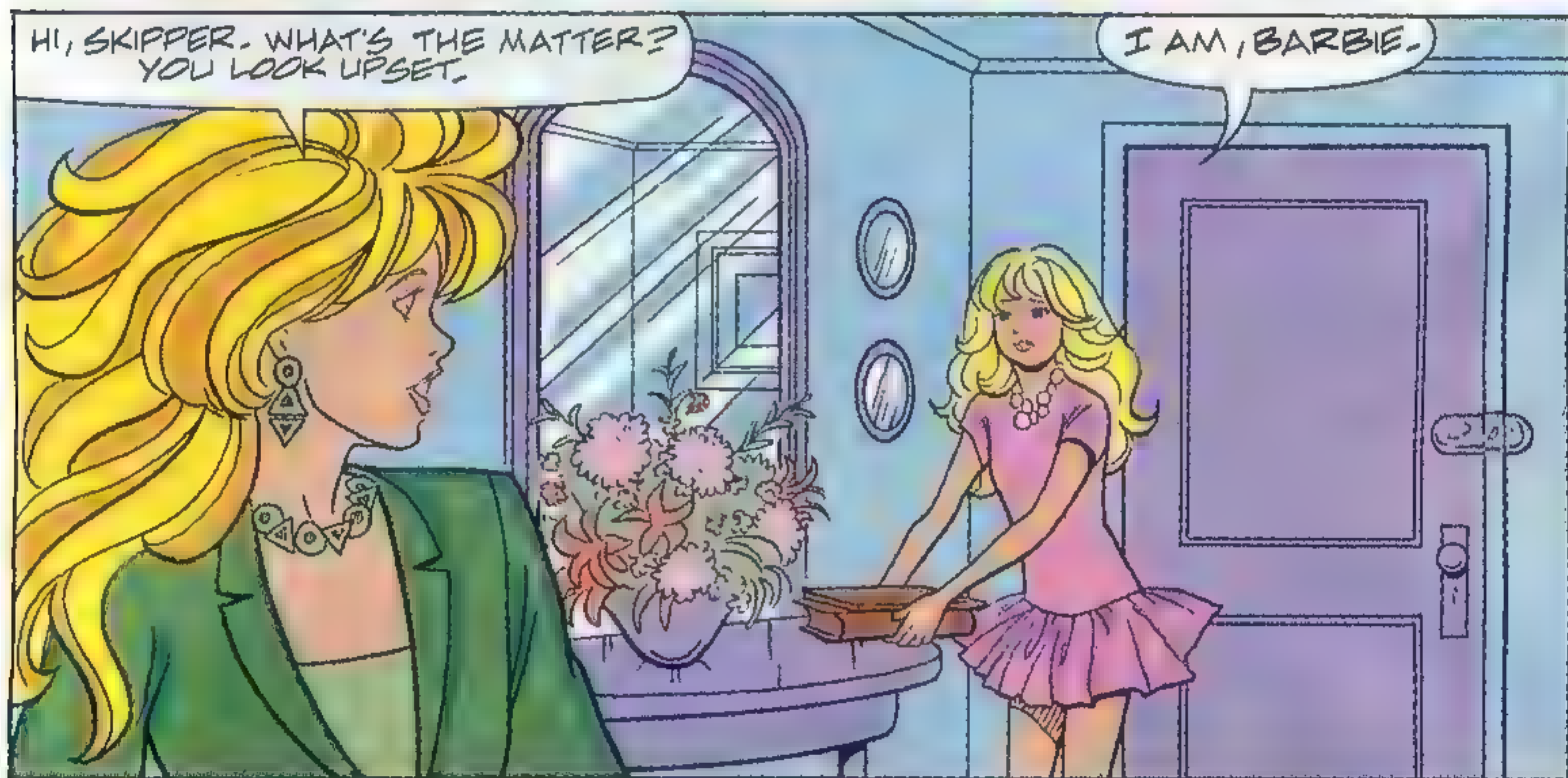
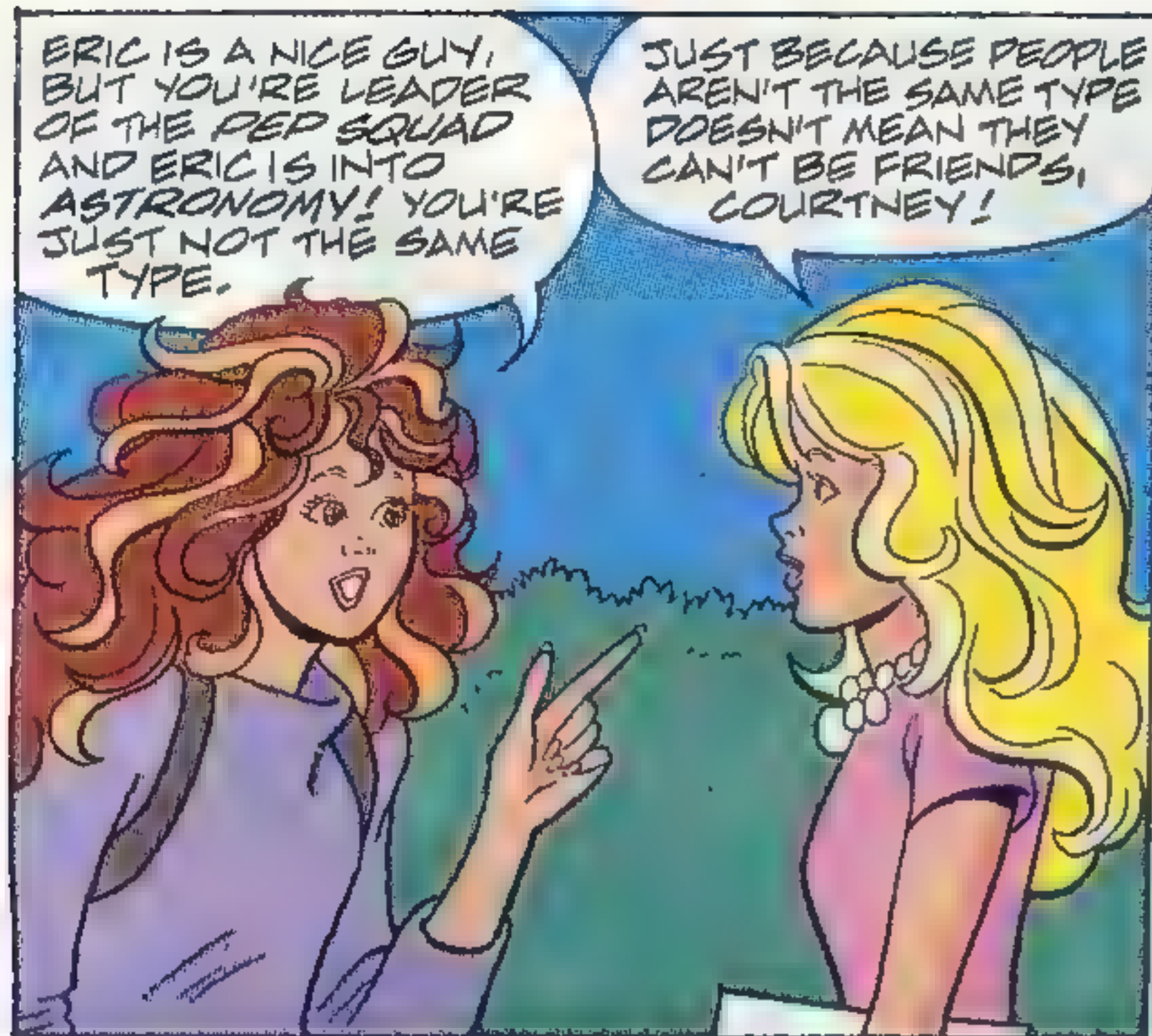
IT'S ONLY RIGHT
THAT YOU GO WITH
BRAD!

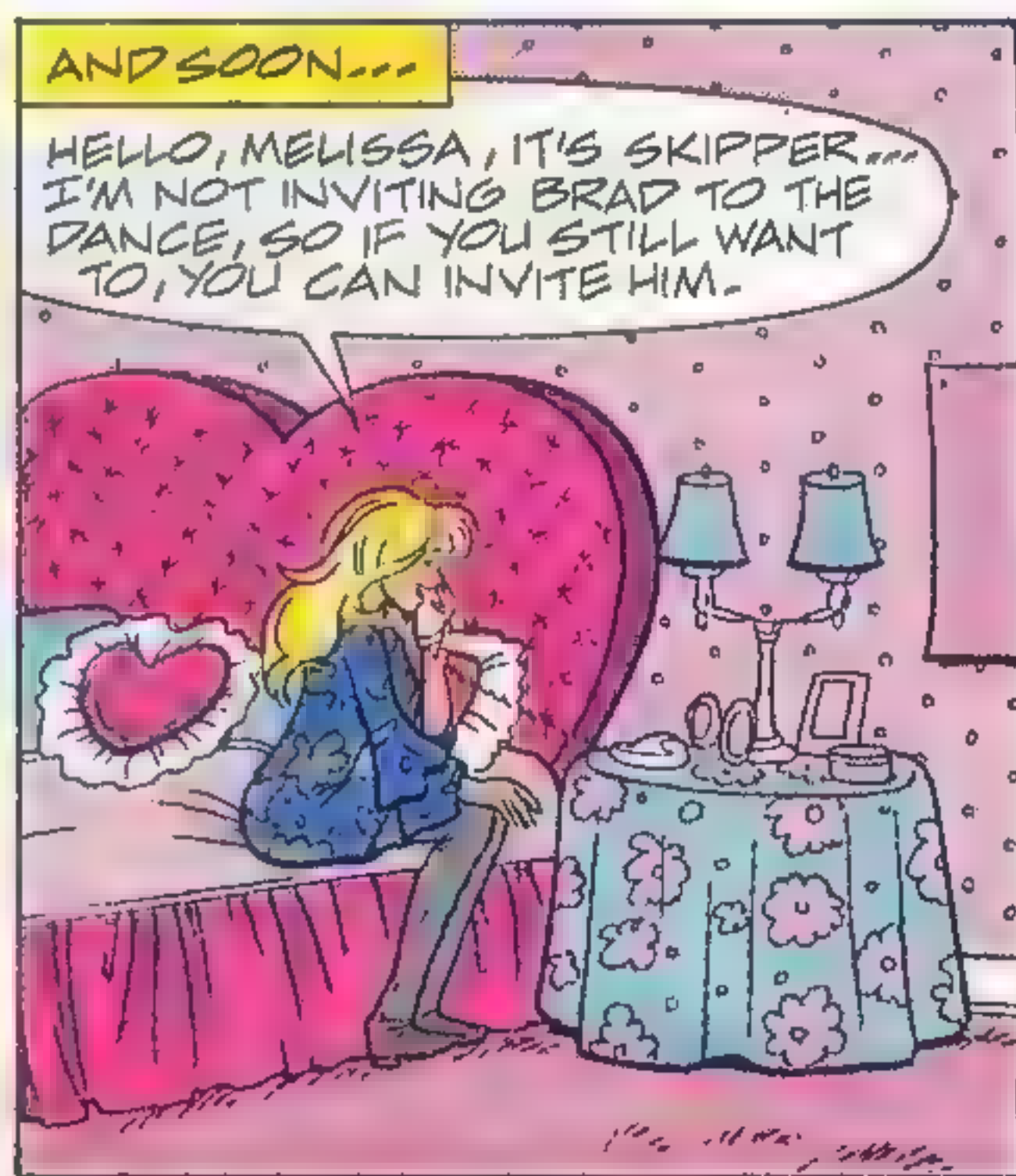
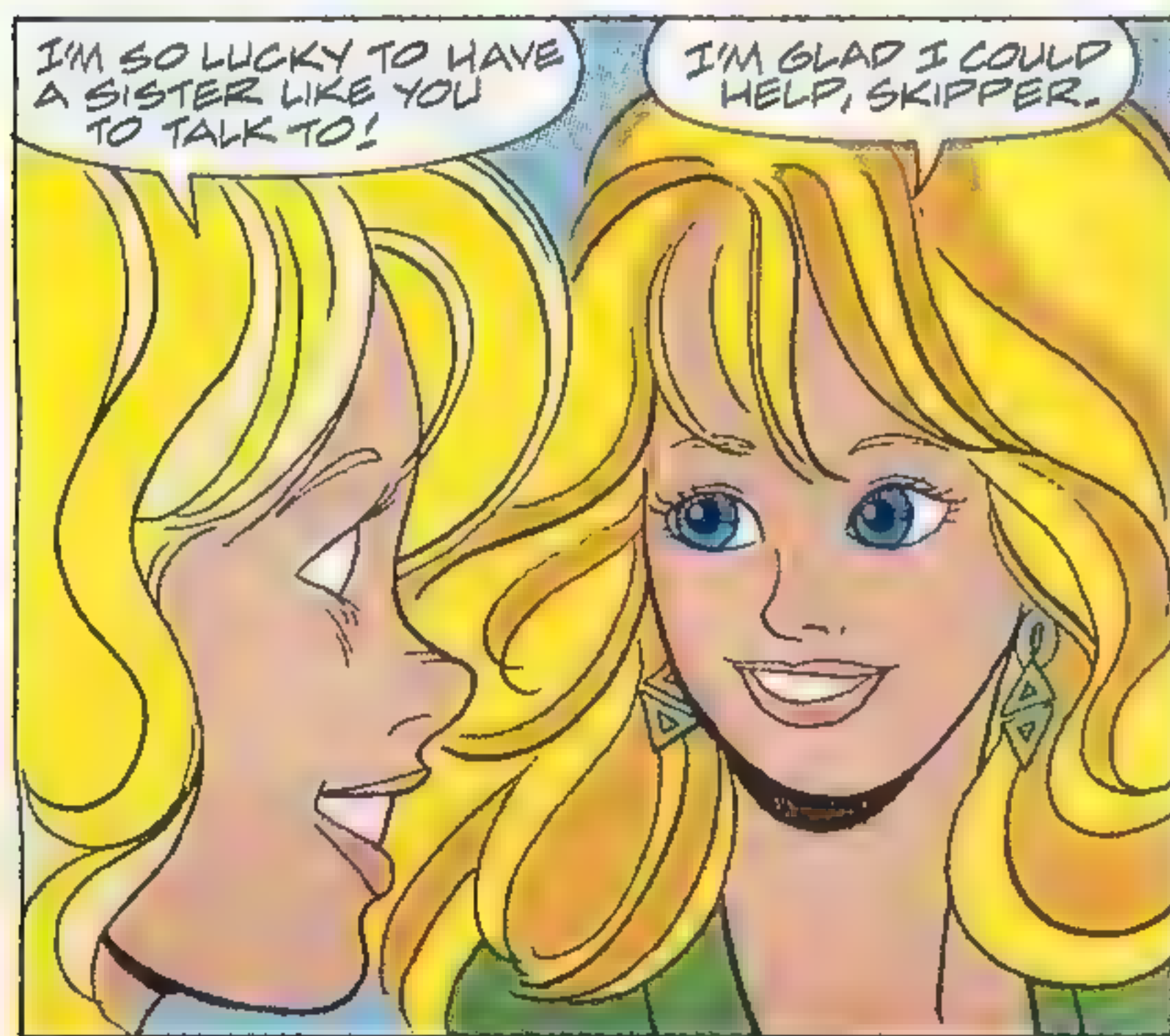
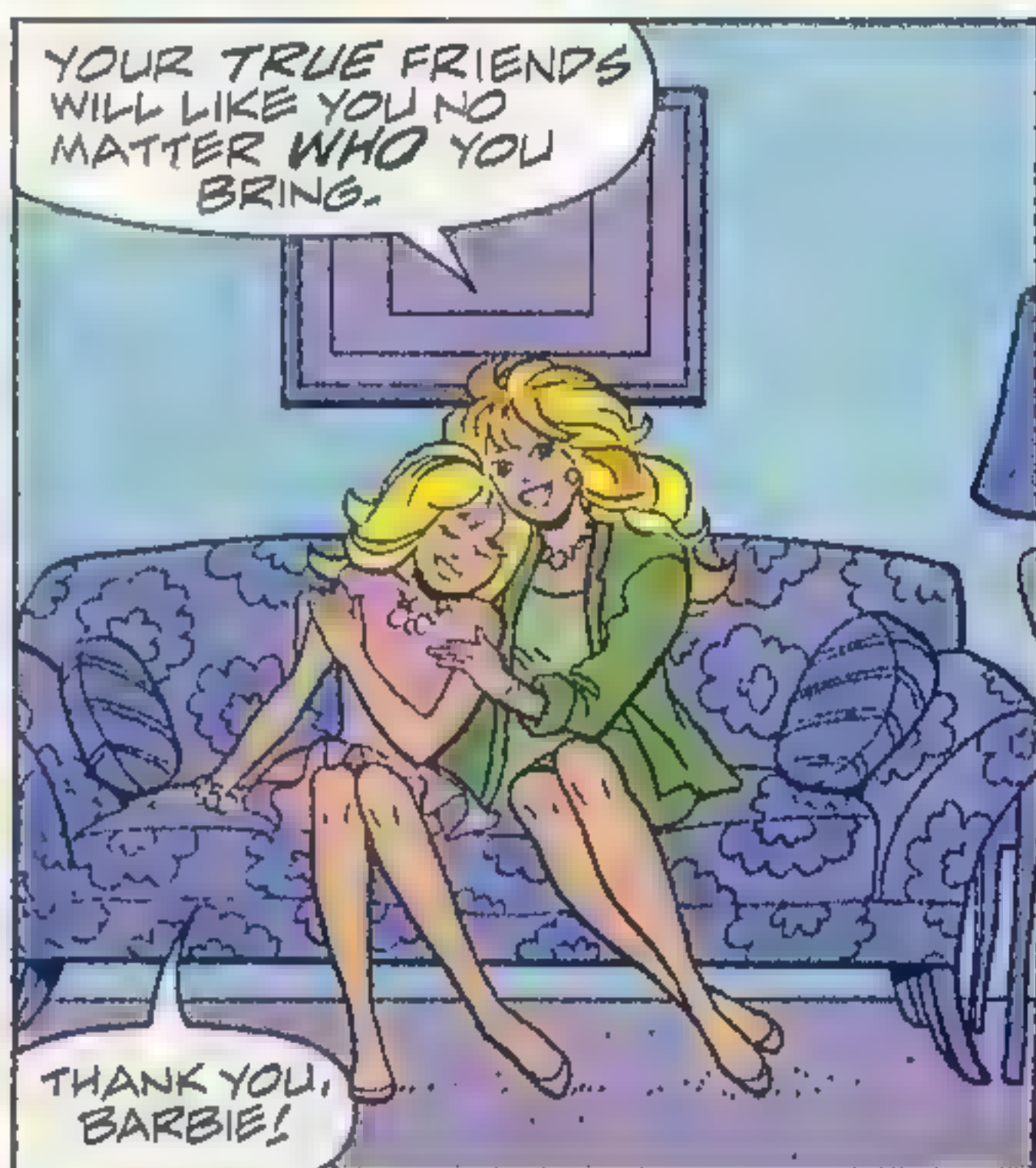
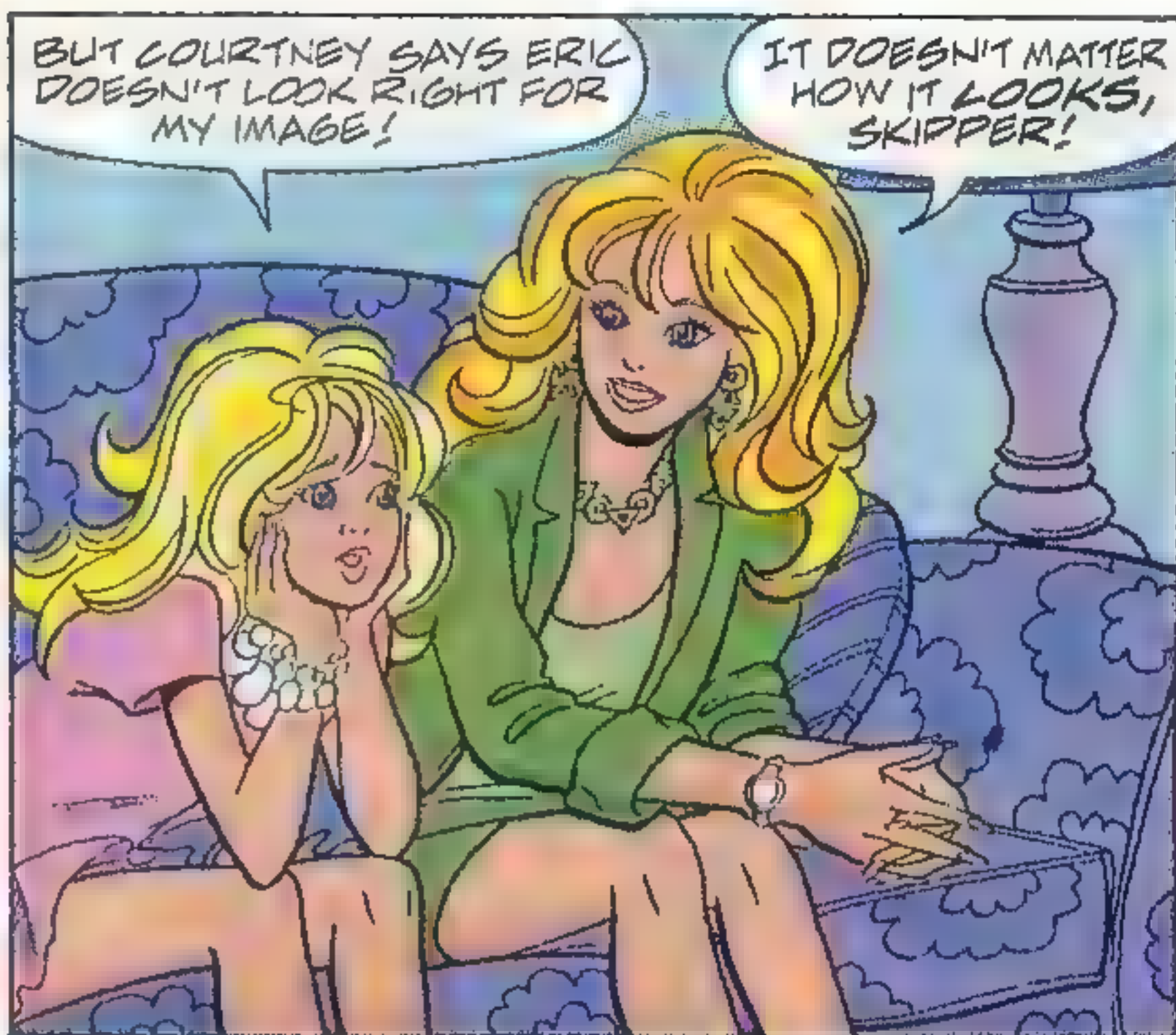
HI, SKIPPER AND
COURTNEY!









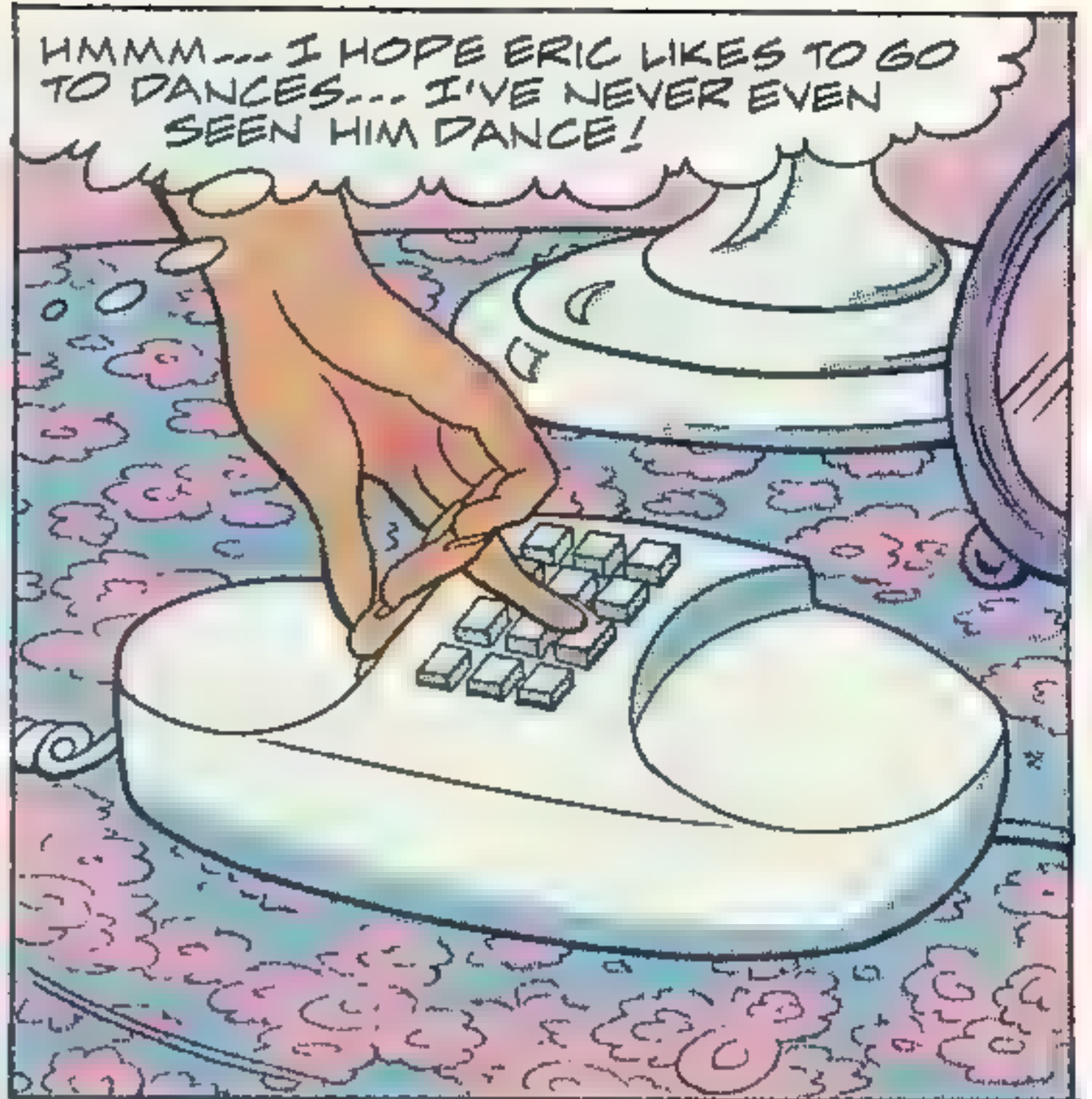


REALLY?! OH, SKIPPER! THAT'S MY DREAM
COME TRUE! BUT WHO ARE YOU INVITING?



YOU'LL
SEE!
CLICK

HMMM... I HOPE ERIC LIKES TO GO
TO DANCES... I'VE NEVER EVEN
SEEN HIM DANCE!



HELLO?

HI ERIC, IT'S
SKIPPER.

OH, HELLO, SKIPPER.
I JUST FOUND OUT
THAT THE ASTRONOMY
CLUB IS MEETING ON
WEDNESDAY.

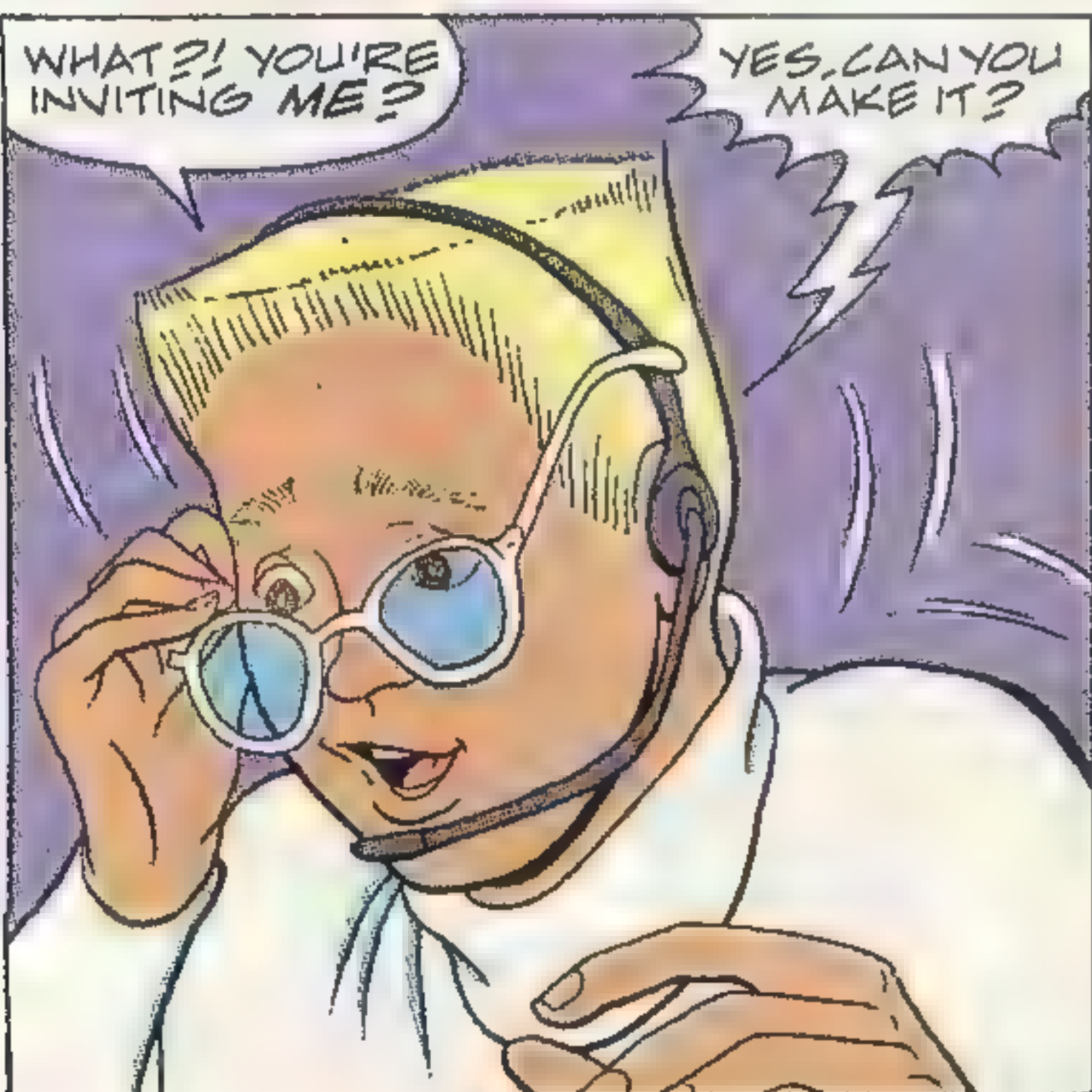
I'LL MARK IT ON MY
CALENDAR, ERIC.



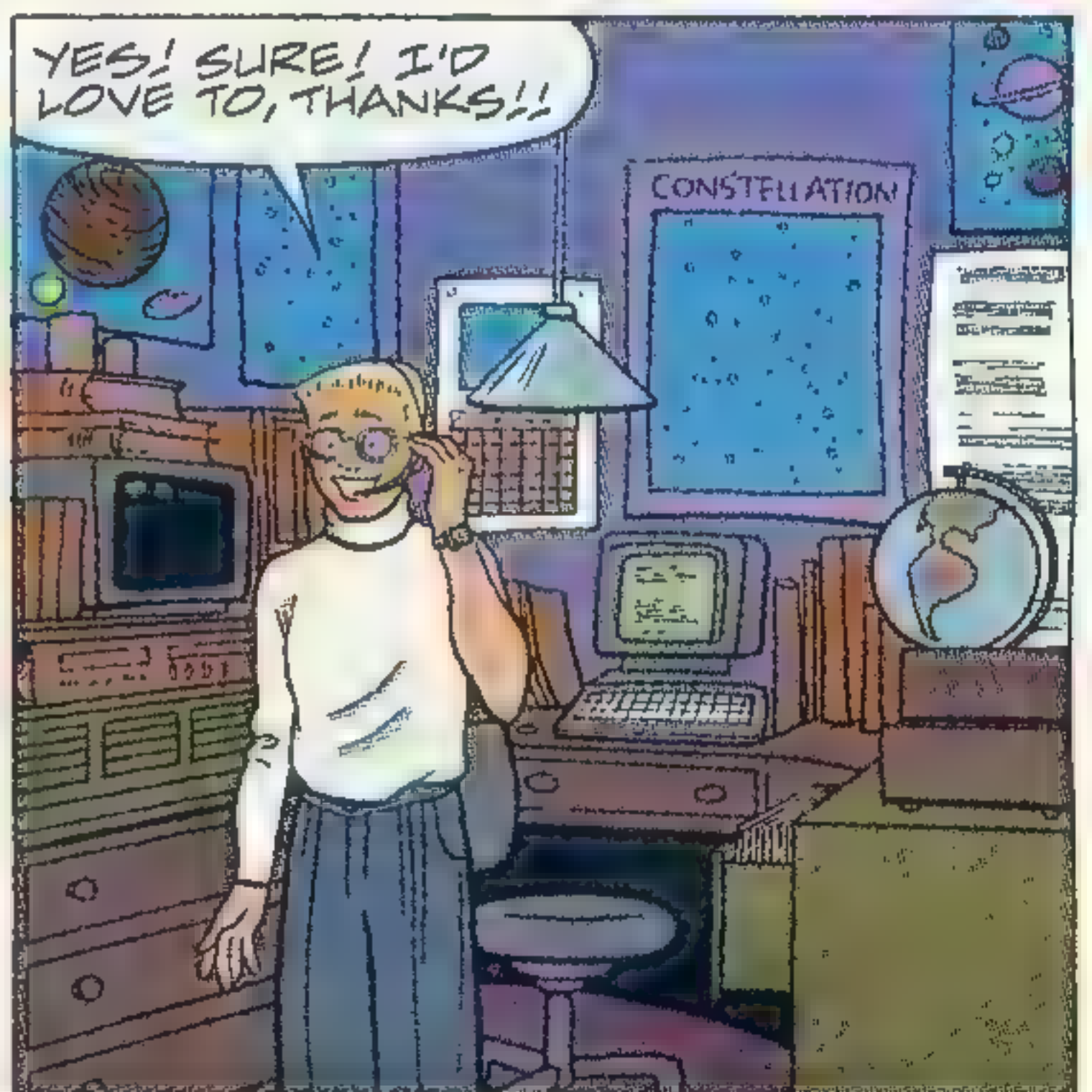
BUT I WAS HOPING YOU COULD
SHOW ME THE STARS AT THE
STARLIGHT DANCE ON SATURDAY NIGHT.

WHAT?! YOU'RE
INVITING ME?

YES, CAN YOU
MAKE IT?



YES! SURE! I'D
LOVE TO, THANKS!!





BEAUTIFUL!
ADVENTUROUS!
REALLY FUN!
BUBBLY!
INTELLIGENT!
EXCITING!

EVERY MONTH IN

Barbie™ &
Barbie™ FASHION
FROM MARVEL® COMICS

Barbie is a trademark owned and used under license from Mattel, Inc. All rights reserved.
TM & © 1991 Marvel Entertainment Group, Inc. All rights reserved.

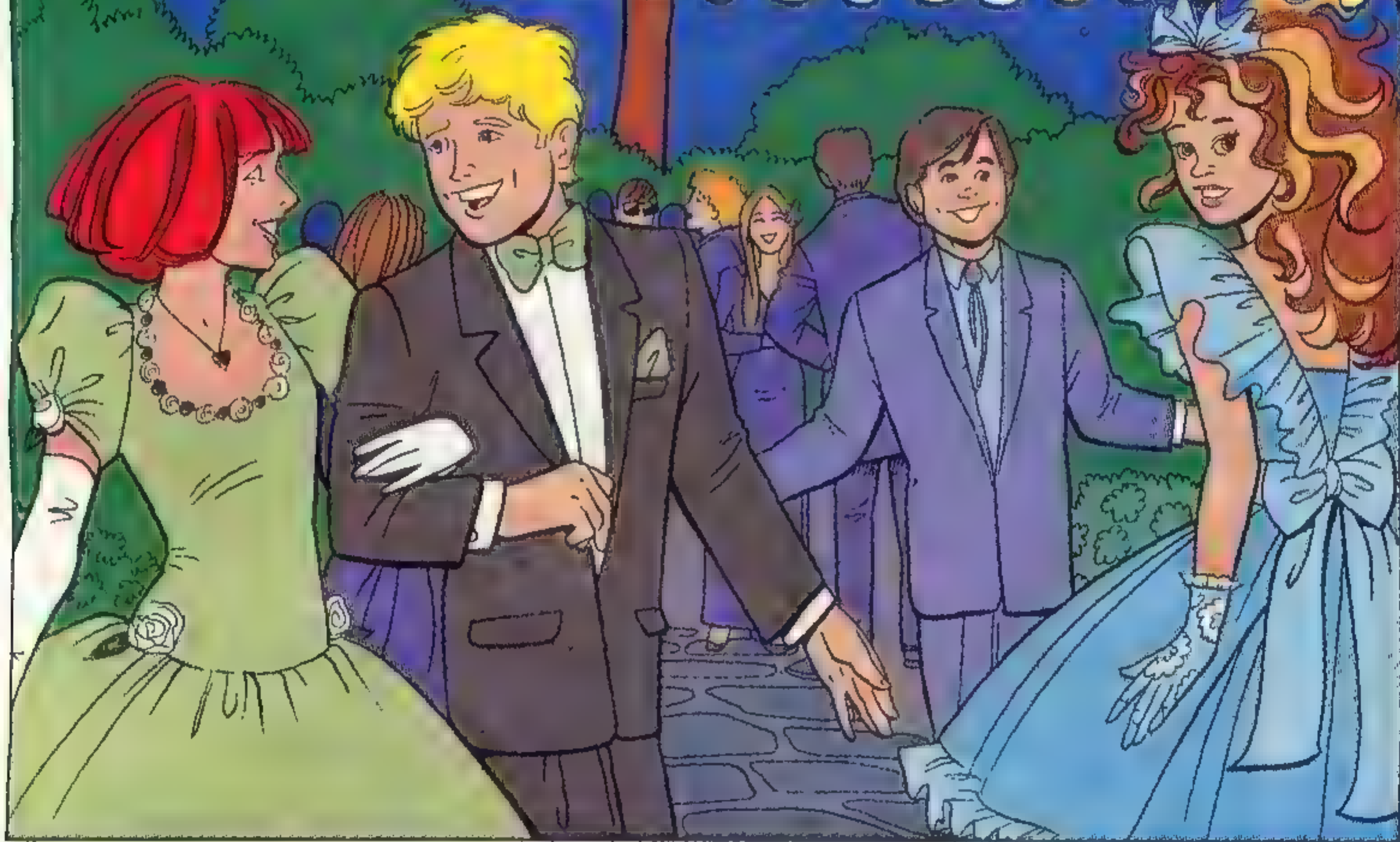
AT THE STARLIGHT DANCE...

ISN'T IT A BEAUTIFUL NIGHT, BRAD?

IT SURE IS, MELISSA. I'M REALLY GLAD YOU INVITED ME.

COURTNEY, YOU LOOK BEAUTIFUL...

THANK YOU, JACK... BUT I WONDER WHERE SKIPPER IS.



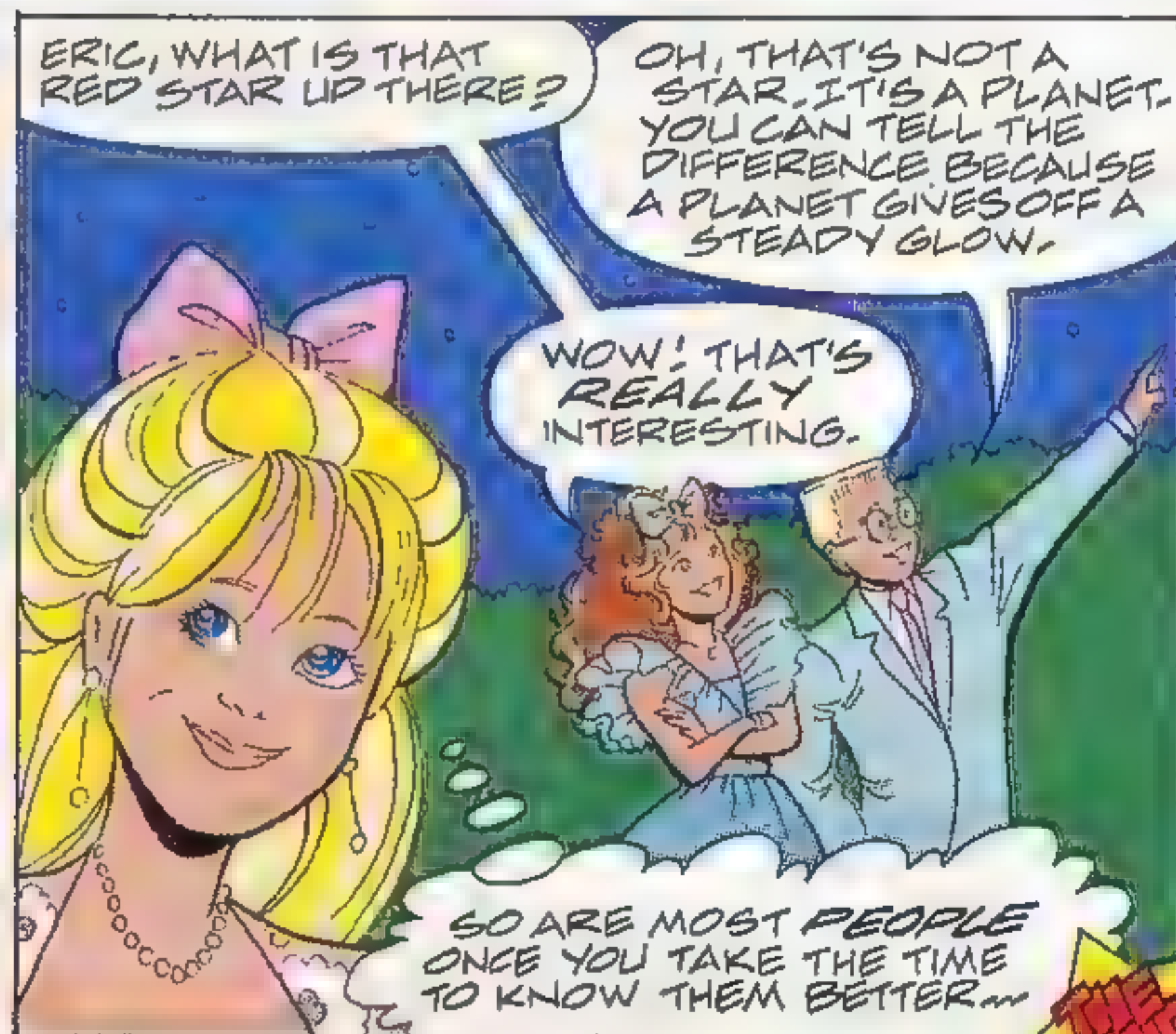
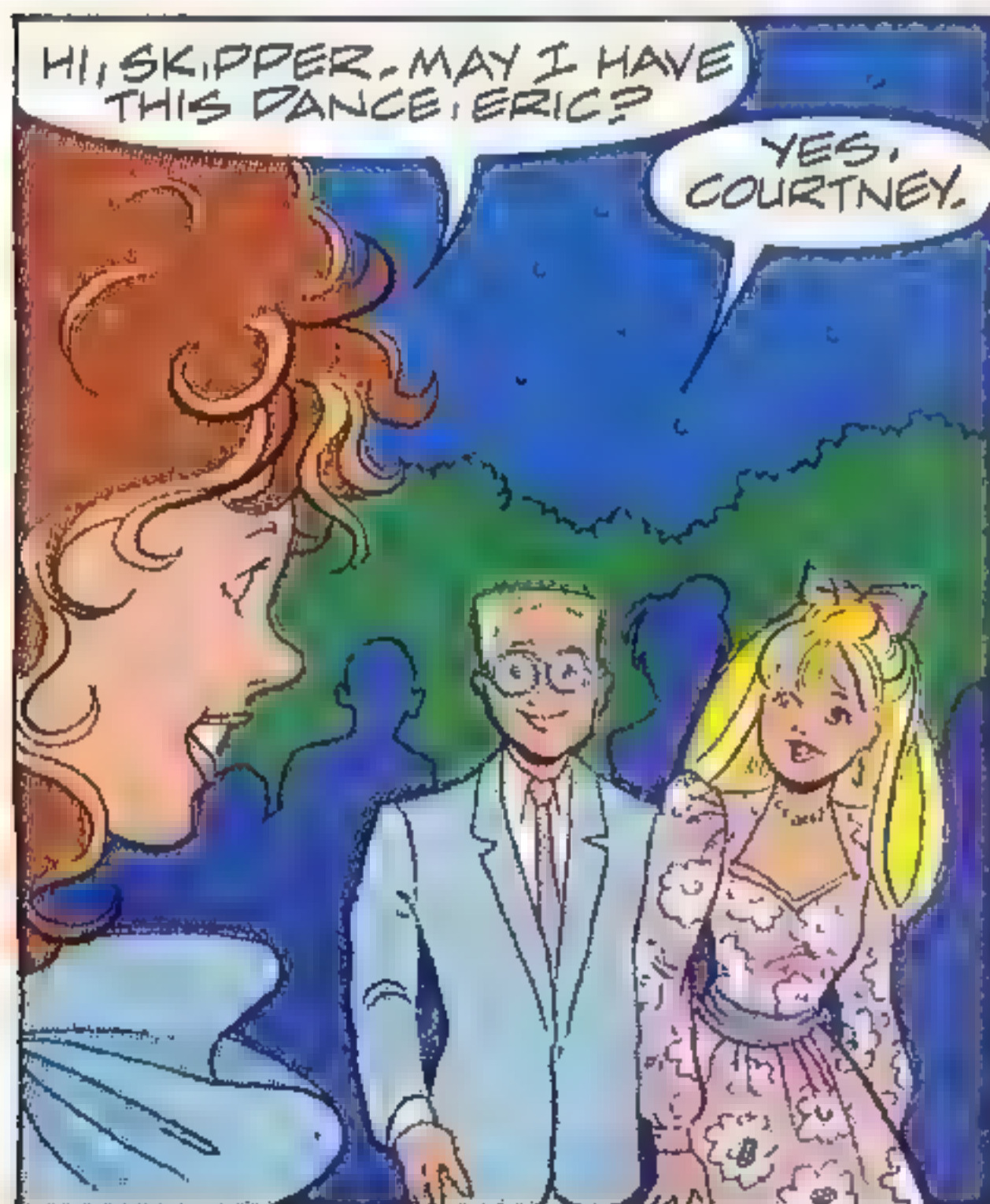
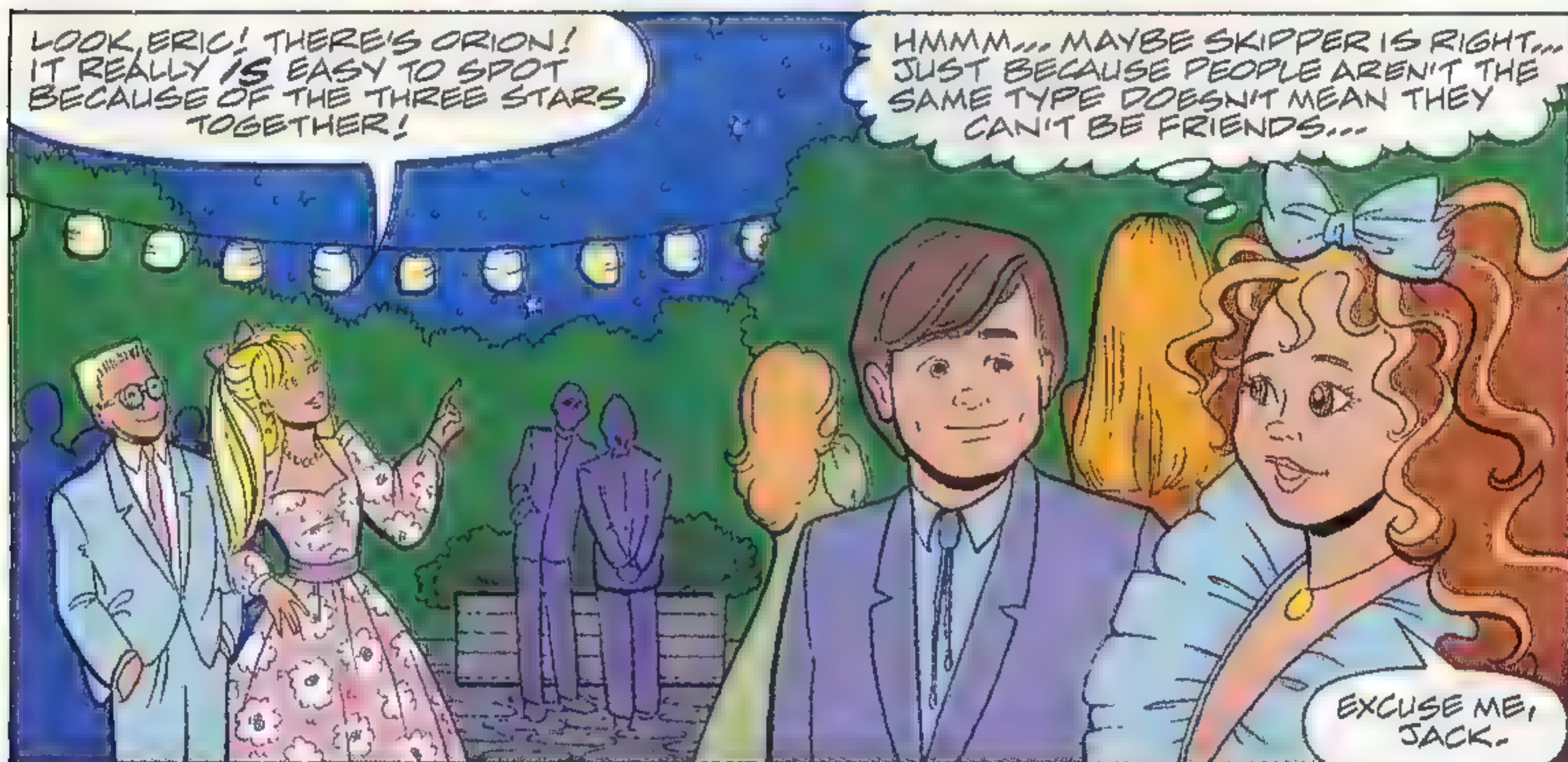
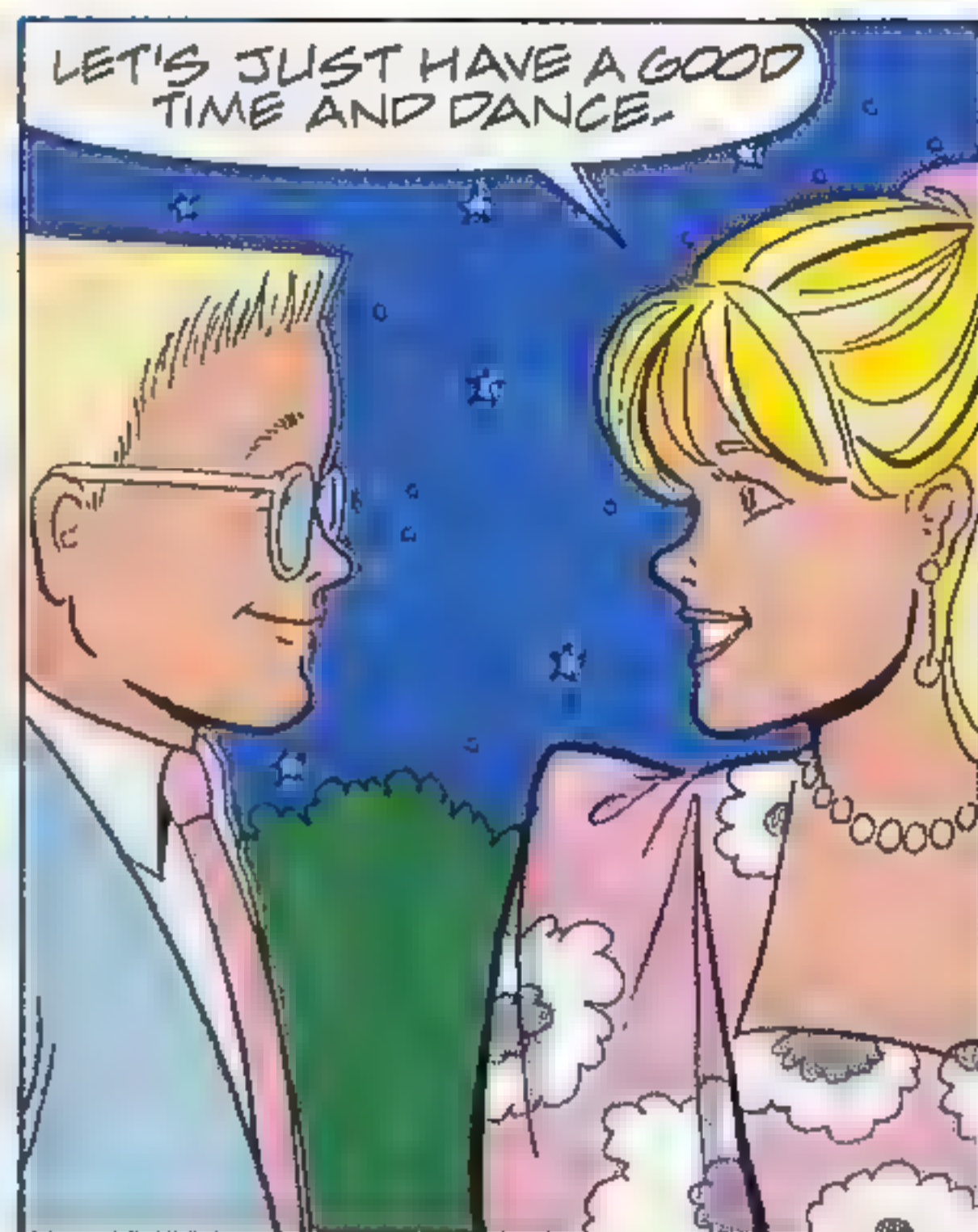
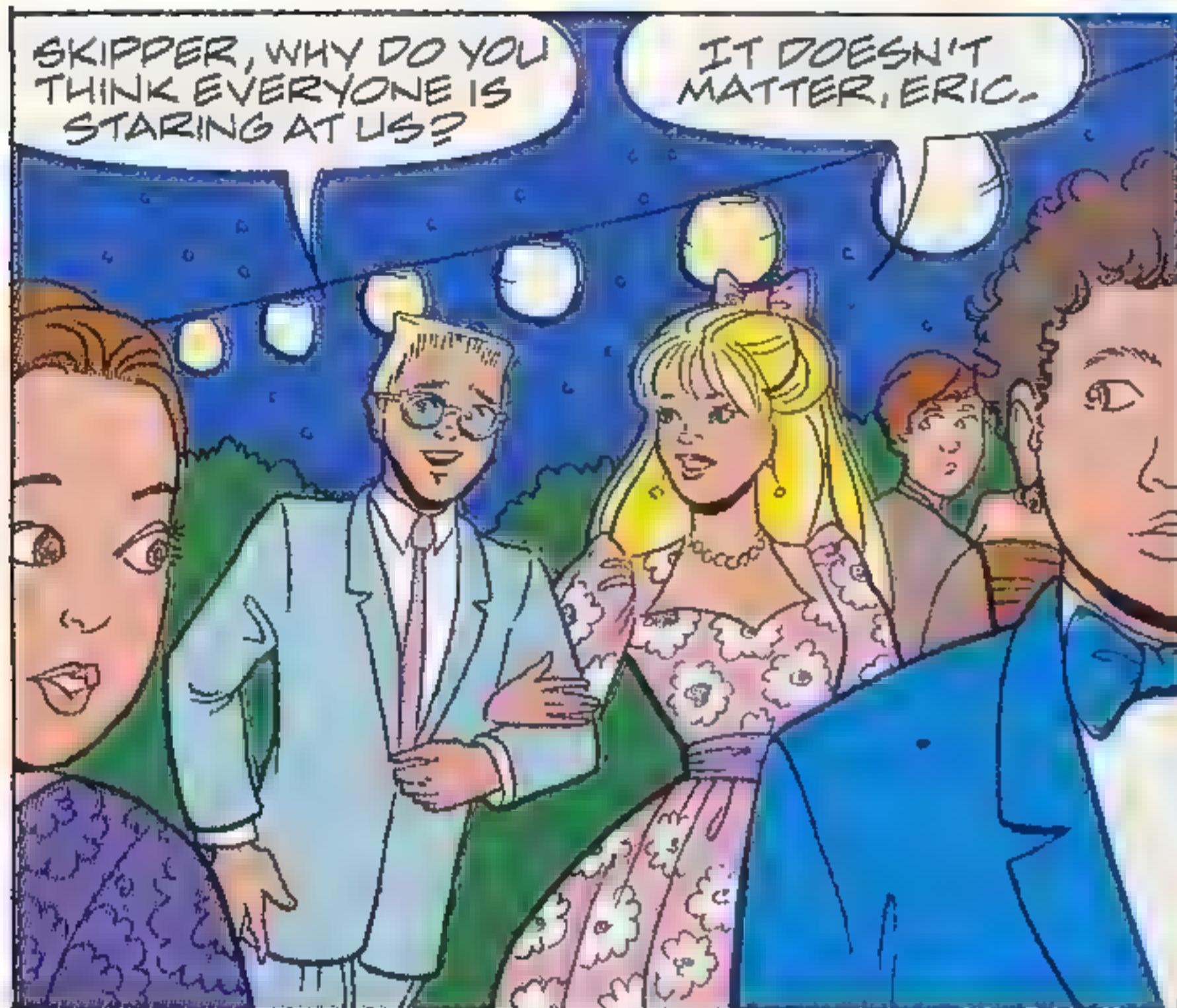
OH! HERE SHE COMES NOW!

WITH ERIC?

WHAT IS SKIPPER DOING WITH ERIC?

I DON'T KNOW, BUT THEY SURE LOOK WEIRD TOGETHER.





THE END



BULLPEN BULLETINS



STAN'S SOAPBOX

Hi, Heroes!

Remember this date — October '91! It was one of the biggest, most important months in the halcyon history of mighty Marvel! What made it so important? Hey, I thought you'd never ask!

In previous Soapboxes I gave you a number of hints about big things happening out here in Hollywood, big things that I wasn't free to talk about until the contracts were signed and the deals were closed. Well, it's now official! The biggest movie project we've ever planned is now under way — and if you guessed SPIDER-MAN, then award yourself a twelve-cylinder no-prize with fuel injection!

But here's the most exciting part — guess who's gonna write, direct, and

produce the first ever big-budget, feature film of the world's most famous wall-crawler? Wouldja believe James Cameron?!! That's right, Bunky, the same fabulous, super-fantastic filmmaker who bestowed upon a wildly cheering, wide-eyed world such monster hits as ALIENS, THE ABYSS and the two titanic TERMINATOR thrillers! So you can take this to the bank, Believer — SPIDER-MAN is destined to be the biggest, boldest, baaaaadest blockbustin' bombshell of a super hero action extravaganza ever to hit the screen!

Now then, before you start bombarding us with letters and phone calls asking who's gonna star in our fabulous forthcoming flick, or who the villain will be, let me advise you that those decisions haven't yet been made. First, the story has to be structured and then a screen-

play written. That will probably take months because we're determined to make it the greatest action thriller of all. But as soon as more info comes through, even faster than you can wiggle your webs you'll get the scoop via the ol' Soapbox column as well as in the various newsletters we'll be sending to all the Wild Agents of Marvel!

And next issue, on this very same page, if Irving Forbush doesn't elope with Aunt May in the next thirty days, I'll bring you some additional exciting news about X-MEN hitting the screen! Who says this isn't the Marvel Age of Awesome Announcements?!!

Excelsior!

Stan
Stan Lee

FOR THE NEXT NINE PARAGRAPHS, WE WILL BE CONDUCTING A TEST OF THE EMERGENCY BULLPEN SYSTEM. THIS IS ONLY A TEST. ALL YOU WILL NEED IS AN INSATIABLE, ALL-CONSUMING, ALMOST OBSESSIVE CURIOSITY ABOUT ALL THINGS MARVEL. READY ... BEGIN!

February is the shortest month, so that means we'll make this column as short as possible, and try to write it in the shortest amount of time. Actually, this is a leap year — does that mean we should skip over the page this month? (The preceding joke sponsored by the One Bad Joke Per Bullpen Page Committee.)

Some new faces have appeared on staff since our last column, and most have had bodies to go along with them, as Marvel is not in the habit of hiring detached faces. (Except over in the HELLRAISER office, where they encourage that kind of thing.) New to the editorial staff are **Hildy Mesnik**, who will be taking over G.I. JOE and the BARBIE titles. (Does this mean G.I. Joe will finally get to ask out Barbie?) Hildy won the assignment over many of our male editors, who were eager to play with Barbie, even if only twice a month.

Assisting Hildy is **Kevin Kobasic** — a natural choice, as he was previously assistant to **Don Daley** on the PUNISHER books. Kevin brings to the BARBIE titles his experience working with hard-nosed characters (relax, Don, we're not talking about you), and perhaps can give BARBIE that edge she needs to succeed in today's competitive comics field. Replacing Kev in Don's office is **Tim Tuohy**, formerly Don's college intern.

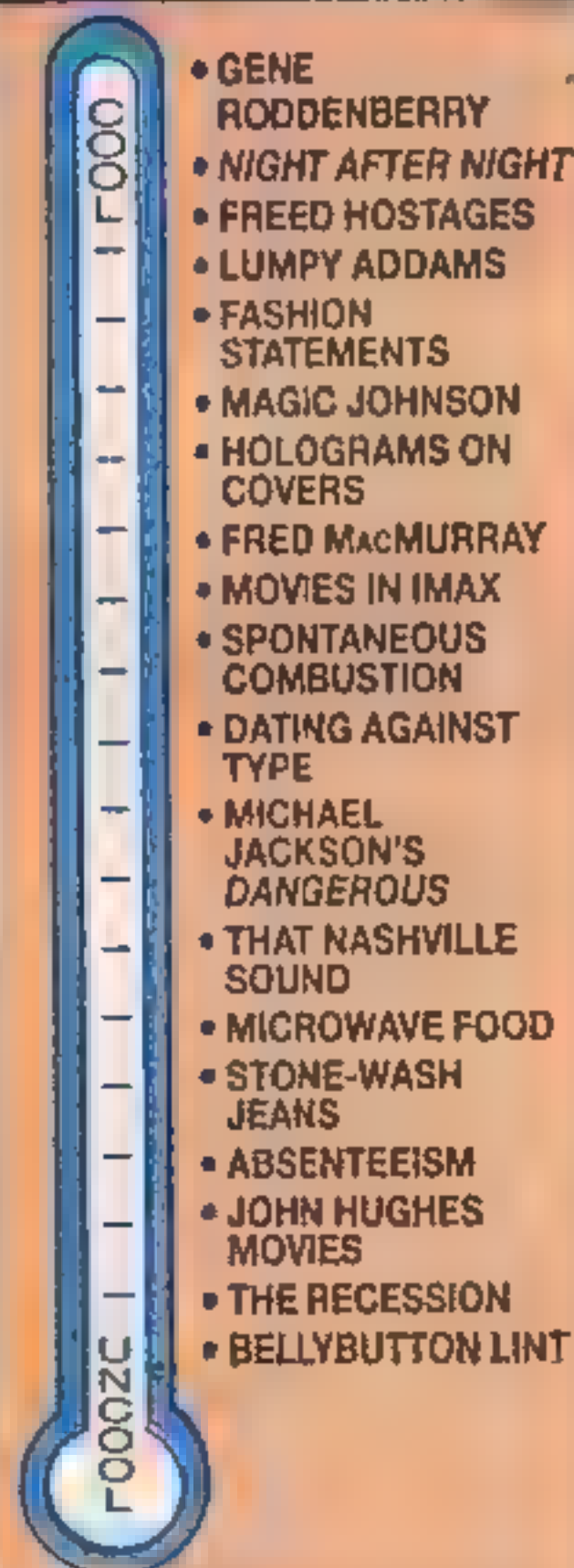
Also moving up in the world, like three-day old cream in a cup of coffee, is MARVEL AGE MAGAZINE assistant editor, **Mike Lackey**. Mike is now a full-fledged staff member. Mike was only half-fledged before, so now the rest of us can stop staring and pointing. Mike is also the writer of the new WORLD CHAMPIONSHIP WRESTLING comic which debuts this month, and claims his dream is to have the WCW champion hit him over the head with a steel chair. Keep dreaming, Mike. It'll happen someday.

Our own dream is to make it all the way to the end of the new Spider-Man arcade game from Sega! The game is a lot of fun, pitting Spider-Man, the Black Cat, and the Sub-Mariner against many of Spidey's deadliest foes, including the Hobgoblin, the Scorpion, and Venom. (Watch out for Venom — he cheats!) Also out now in arcades everywhere



FEBRUARY COOLOMETER

WHAT THE BULLPEN WAS BUZZING ABOUT LAST NOVEMBER



is a Captain America and the Avengers game, featuring not only Cap, but also Iron Man, the Vision, and Hawkeye against some of their greatest antagonists, such as the Mandarin and the Red Skull. Both games feature state of the art graphics, and are great for improving your eye-hand coordination, in case you want to become test pilots some day!

But don't spend your last quarter yet — coming your way real soon is the all-new X-Men arcade game from Konami. The X-Men game promises to be our best game yet, featuring all your favorite merry mixed-up mutants clashing and cavorting in all their glory. You also won't want to miss the Wolverine vs. Magneto hand-held game in the works, and it'll be out later this year. It's the most fun you can have without losing an eye!

And using our collective one good eye, let's look back at the Marvel Halloween party from last year. As we write these words, our teeth are still stained with Halloween candy from the big Marvel Halloween bash, which we, being traditional Marvel Zombies, like to hold once a year. The highlight of the bash is, as always, our wacky Marvelympics, in which all your favorite Marveloids go at it, tooth and claw.

The big winner this year was SHIELD inker **Don Hudson**, who was the loudest screamer, and stuffed the most candy corn in his mouth. Don was defeated, however, in the big musical chairs competition by Epic assistant editor **Tom Daning**. Noted Tom, "I've got the fastest cheeks in the west!" Tom's boss **Marcus McLaurin** also scored a victory in the "draw a caricature of a fellow employee" contest. Marc drew **Jim Salicrup**, which is actually not as hard as it looks.

Best costumes at the party included NOMAD editor **Glenn Herdling's** Venom, and Glenn's assistant **Pat Garrahy** as Terminator 2. Assistant Editor **Evan Skolnick** came as DEATHLOK-editor **Tom Brevoort**, and no one could tell them apart! Even though it's only February, it's still not too early to start thinking about this year's Halloween bash. After all, February is the shortest month ...

THIS CONCLUDES OUR TEST OF THE EMERGENCY BULLPEN PAGE SYSTEM. THIS WAS ONLY A TEST. HAD THIS BEEN AN ACTUAL EMERGENCY, YOUR SPIDER-SENSE WOULD HAVE STARTED TINGLING, YOUR PULSE WOULD HAVE STARTED POUNDING, AND YOU WOULD HAVE BEEN COMPELLED TO SING THE THEME SONG FOR WAM, THE NEW MARVEL FAN CLUB!

WANT TO PLAY A GREAT GAME, BOY?

It's your pal, Beetlejuice™ here to bamboozle those bewitchers from the Neitherworld vacationing at lovely Lydia's place. This house is HAUNTED!

Flying cups and saucers and clothes that spring to life cause quite a panic, especially when they're

coming for you! It's a horrific 5-level challenge to spook attic

ghastlies, rattle angry skeletons and

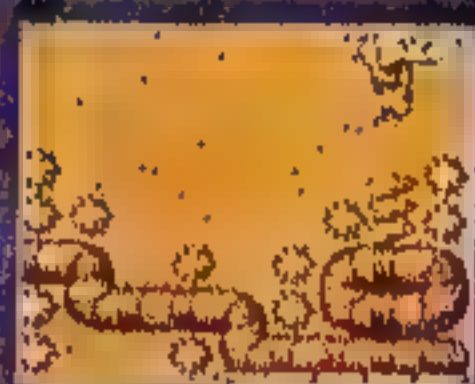
scare ghostly bats. Vampires may even

join you for a "bite" to eat. Hmm... maybe we should skip lunch today.

These Neitherworld ghoul-o-ramas are no match for us. Has the "ghost with the most" ever let you down?!



Graveyard Mix-up!



Neitherworld Pogonake!



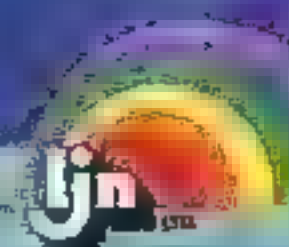
Funny face scare-off!



Check out the
**"GHOST WITH
THE MOST"**
for your NES™ too!



DESIGNED BY
NINTENDO



BEETLEJUICE™, characters, names
of Nintendo of America Inc. LIN® is

marks of the Geffen Film Company
LIN © 1991 LIN, Ltd. All Rights Reserved

Nintendo Entertainment System™, Game Boy™ and the official seal are trademarks

Skipper™

STEPS OUT

If you enjoyed reading about Skipper and her adventures with her friend Courtney in this issue of *BARBIE FASHION*, we know you'll love these fabulous fashions! We proudly present just a few of the hundreds of designs we receive every month from you — *BARBIE FASHION* readers!



When the weather gets hot, Skipper will look cool in this cropped t-shirt and shorts! Emily DeRousse, age 9, from West Monroe, LA, even designed matching shoes and socks! Nice touch, Emily!

"Skipper is going on her first date with a new guy!" writes Shekinah Monroe, from Greentown, PA. She looks great, Shekinah!



Skipper always looks great in pink, so we know she'll shine in this polka-dotted jumper sent to us by Stacey Kanin, age 8½, from North Merrick, NY.



Check out Skipper in bobby socks! Torrey Schmuhl, age 12, of Brookville, MD, sent us this great looking outfit that's perfect for Skipper to wear at school!



Skipper is sure to look terrific while working out in this fashionable but practical exercise outfit that comes to us from Anya Horine, age 10, in Fairbanks, AK.



Jessica Mahosky, age 10, from Wellsboro, PA, sent us this marvelous bright and cheery casual fashion just for Skipper!

If you have a fashion for Barbie, or any of Barbie's friends, send it to us here at BARBIE, c/o Marvel Comics, 387 Park Avenue South, New York, NY 10016. Please be sure to include your name, age, and address.



We Took Some Of The Worst Garbage On TV And Turned It Into A Great Video Game.

You've seen the show, now play the game.

The new video game based on the thrilling adventures of *Captain Planet™* and *The Planeteers™*. Instead of just watching this superhero stop pollution, end ivory hunting and save the dolphins, now you can actually help him. Using the Planeteers' special

powers of Earth, Fire, Water, Wind and Heart,

you and Captain Planet will use the Geo-Cruiser™, Eco-Copter™ and Eco-Sub™ to battle hideous villains like Verminous Skumm™ and Sly Sludge™. 10 challenging levels of play. Get your copy today, and put a stop to this mess.



Available for NES.



Available at Babbages, Captron, Childworld, Electronic Boutique, Fred Meier, K-Mart, Kay-Bee Toy, Sears, Software Etc., Target and Toys R Us.

©1991 TBS Productions, Inc. and DIC Enterprises, Inc. Captain Planet, The Planeteers, Geo-Cruiser, Eco-Copter, Eco-Sub, Verminous Skumm and Sly Sludge are trademarks of TBS Productions, Inc. and DIC Enterprises, Inc.

**PAY NO ATTENTION
TO THE AD
BELOW!**



BUSTER NEEDS YOUR HELP TO SAVE BABS FROM MONTANA MAX BEFORE IT'S TOO LATE.

Acme Acres is in trouble to the *max*. That bratty billionaire has captured Babs Bunny. So Buster's got to get hopping on a wild rescue romp!

Luckily he's got the help of his kooky pals Dizzy Devil, Furrball and Plucky Duck. And how! Dizzy Devil spins himself silly to break through rock solid walls. Furrball climbs straight up walls. And Plucky swims and glides through the air like a... duck. Along with Buster's powerful bounce, Monty will be toast!

Maybe. Six hairy scary levels show you a gazillion ways that Monty will try to trip you up. He's hired a gang of goofballs gone bad to greet you, like the ever clever Roderick Rat, iron-pumping Arnold the Pitbull and hug-happy

Elmyra. If that weren't enough, you've got to beat the clock as you struggle through haunted forests, creepy pirate ships, secret chambers and finally Monty's Mansion.

The Toonsters need your help now. So "Toon" up your NES™ and let Montana Max know who's boss!



 **KONAMI®**

TINY TOON ADVENTURES, characters, names and related indicia are trademarks of Warner Bros. Inc. © 1991. Nintendo, Nintendo Entertainment System™ and NES™ are trademarks of Nintendo of America Inc. Konami® is a registered trademark of Konami Co., Ltd. © 1992 Konami, Inc. All Rights Reserved.

